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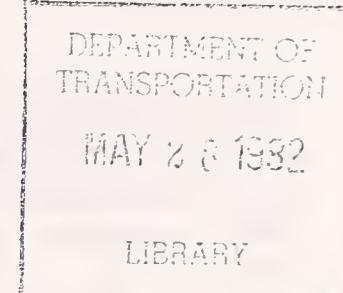
SA-81-23.II

A Computer Program (VEHSIM) for Vehicle Fuel Economy and Performance Simulation (Automobiles and Light Trucks)

Volume II: Users Guide

Russell W. Zub

Transportation Systems Center
Cambridge MA 02142



October 1981
Final Report

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U.S. Department of Transportation
**National Highway Traffic Safety
Administration**

**Office of Research and Development
Washington DC 20590**

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Technical Report Documentation Page

1. Report No. DOT-HS-806-038	2. Government Accession No.	3. Recipient's Catalog No.	
4. Title and Subtitle A COMPUTER PROGRAM (VEHSIM) FOR VEHICLE FUEL ECONOMY AND PERFORMANCE SIMULATION (AUTOMOBILES AND LIGHT TRUCKS) Volume II: Users Guide		5. Report Date October 1981	
7. Author(s) Russell W. Zub		6. Performing Organization Code DTS-323	
9. Performing Organization Name and Address U.S. Department of Transportation Research and Special Programs Administration Transportation Systems Center Cambridge MA 02142		10. Work Unit No. (TRAIL) HS273/R2410	
12. Sponsoring Agency Name and Address U.S. Department of Transportation National Highway Traffic Safety Administration Office of Research and Development Washington DC 20590		11. Contract or Grant No.	
15. Supplementary Notes		13. Type of Report and Period Covered Final Report Jan 1980-Aug 1981	
		14. Sponsoring Agency Code NRD-13	
16. Abstract This report presents an updated description of a vehicle simulation program, VEHSIM, which can determine the fuel economy and performance of a specified vehicle over a defined route as it executes a given driving schedule. Vehicle input accommodated by VEHSIM include accessories, engine, rear axle, converter transmission, tires, aerodynamic drag coefficient, and shift logic. The report is comprised of four volumes. Volume I presents a description of the numerical approach and equations, Volume II is a user's manual, Volume III contains the program listings and Volume IV describes a simulation of the Integrated Overdrive Transmission with a split-torque converter.		MAY 28 1982 LIBRARY	
17. Key Words Motor Vehicle, Simulation, Fuel Economy, Performance, Engine Map	18. Distribution Statement DOCUMENT IS AVAILABLE TO THE PUBLIC THROUGH THE NATIONAL TECHNICAL INFORMATION SERVICE, SPRINGFIELD, VIRGINIA 22161		
19. Security Classif. (of this report) Unclassified	20. Security Classif. (of this page) Unclassified	21. No. of Pages 162	22. Price

PREFACE

Volume II is a continuation of a multi document set describing VEHSIM. This volume contains sample simulations, an explanation of the input data and input forms, graphical options program for use with VEHSIM and a list of common errors for the beginning VEHSIM user.

A strong effort has been made to consider the user's viewpoint from the execution of the program. Sample cases have been included to illustrate the various simulation methods available and the most frequently used VEHSIM options.

The Energy Technology Branch expresses thanks to Mr. Jack Dolan, Systems Development Corporation, for assisting in the preparation of this volume.

METRIC CONVERSION FACTORS

Approximate Conversions to Metric Measures

Given	What You Know	Multiply by	To Find	Divided
<u>LENGTH</u>				
inches	2.5	centimeters		
feet	.30	centimeters		
yards	.90	meters		
miles	1.6	kilometers		
<u>AREA</u>				
square inches	.03	square centimeters		
square feet	.006	square meters		
square yards	.04	square kilometers		
square miles	.26	hectares		
acres	.41			
<u>MASS (weight)</u>				
ounces	.28	grams		
pounds	.45	kilograms		
short tons	.91	tonnes (1000 kg)		
(2000 lbs)				
<u>VOLUME</u>				
teaspoons	10	milliliters		
tablespoons	20	milliliters		
fluid ounces	30	liters		
cups	6.25	liters		
pints	9.47	liters		
quarts	18.95	liters		
gallons	3.78	cubic meters		
cubic foot	0.03	cubic meters		
cubic yards	0.76	cubic meters		
<u>TEMPERATURE (exact)</u>				
Fahrenheit	5/9 times subtracting 32)	Celsius		
temperature		temperature		

Approximate Conversions from Metric Measures

Given	What You Know	Multiply by	To Find	Divided
<u>LENGTH</u>				
millimeters	.039	inches		
centimeters	.39	inches		
meters	3.3	feet		
kilometers	3.1	yards		
miles	0.6	miles		
<u>AREA</u>				
square centimeters	0.10	square inches		
square meters	1.2	square yards		
square kilometers	0.4	square miles		
hectares	2.5	acres		
<u>MASS (weight)</u>				
grams	0.035	ounces		
kilograms	.35	pounds		
tonnes (1000 kg)	1.1	short tons		
<u>VOLUME</u>				
milliliters	0.033	fluid ounces		
milliliters	2.1	pints		
liters	1.06	quarts		
liters	0.26	gallons		
liters	35	cubic feet		
cubic meters	1.3	cubic yards		
<u>TEMPERATURE (exact)</u>				
Celsius	5/9 (then add 32)	Fahrenheit		
temperature		temperature		

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1. INTRODUCTION

This manual will describe the VEHSIM operating commands and the various methods in which the user can execute the program. For each method of operation, interactive, batch processing from a terminal and batch processing using a card deck, a sample run will be presented along with a listing of the input data format and the sample output data.

The method of operation chosen by the user, at a particular time, will probably be the one most convenient. For example, interactive operation typically requires more connect time at a terminal than batch processing, but offers the advantage of maximum convenience when modifying the components of the vehicle in order to determine the influences on fuel economy. Batch processing requires a VEHSIM control file (made up of VEHSIM operating commands and parts) which must be created before submitting the run, but offers the advantage of executing the program during low rate, off-peak hours. The use of cards, rather than a terminal, may be more convenient for preparing a VEHSIM control file due to the enumerated column headings, especially for a user not accustomed to terminal operation. Submitting cards for execution of VEHSIM usually becomes unnecessarily cumbersome once a VEHSIM control file has been prepared in the user's disk area. Once a VEHSIM control file has been prepared, it will be most convenient for the user to submit it from the terminal.

The program is most efficient when a large scenario is being executed in such a way as to optimize data retrieval from the disk. For example, a series of *USE commands could be used to "construct" the vehicle initially. Then, a sequence of alternating *MODIFY and *SIMULATE commands would allow the user to try different vehicle weights with different rear axle ratios. This would require no further disk accesses and would accomplish many trials. At that point, a different drive schedule could be retrieved from the disk and the process could be repeated for more

trials. If, the user alternated drive schedules for each *MODIFY command, the program would use a great deal more time to retrieve data from the disk and, therefore, cost more to run.

VEHSIM was designed to operate on the Control Data Corporation 6600 Scope Operating System using the Run 2, 3 Fortran Compiler. However, VEHSIM is programmed in the Standard FORTRAN IV language and should convert to other systems readily with only minor modifications to system dependent operations. For the contents of this particular manual, any and all references made to the loading, execution, etc., of the VEHSIM program, will pertain to the in-house DEC system-10 Timesharing System.

2. PROGRAM EXECUTION

2.1 SIMULATION COMMAND STRUCTURE

Since VEHSIM is designed to function by a series of commands input by the user, the user should be familiar with each command, its special purpose, and its use. These commands may indicate new data to be stored on the disk file, old data to be retrieved from the disk file, modifications to data currently in core, etc. All VEHSIM commands are identified by an asterisk (*) in column one (1), followed by the command directive, if any, to complete the command. VEHSIM commands, for both interactive and non-interactive operation, will be listed and described in this section. Some commands have a common name and produce the same result for interactive and non-interactive operation.

The following is a list of commands which are available for the VEHSIM model. As explained previously, the VEHSIM commands have a general purpose or function, i.e., storing new parts on the disk, retrieving parts currently residing on the disk, etc., and that is the context by which these commands will be presented. All VEHSIM commands contain a unique part name beginning in Column 19. The actual format of the command is shown in detail in section 3.

Storing New Parts Data

- *ENGINE - indicates that engine data is to follow
- *FULL CONVERTER - indicates that torque converter data is to follow specifying input and output torques and RPM's
- *S.R. CONVERTER - indicates that torque converter data is to follow specifying input torque and RPM along with a speed ratio and torque ratio
- *VEHICLE - indicates that gross vehicle data (weight, frontal area, axle ratio, etc) is to follow

- *GEAR
 - indicates that data for a single gear is to follow
- *SHIFT LOGIC
 - indicates that the shift criteria (shift lines, shift time, etc) is to follow for all the gears in the transmission
- *ACCESSORY
 - indicates that data for an engine accessory (fan, air conditioner, etc) is to follow
- *DRIVING SCHEDULE
 - indicates that data, in segment form, describing the particular driving schedule (segment number, acceleration, speed, time, etc) is to follow
- *ROUTE
 - indicates that data describing the physical route (distance, grade, etc) to be driven is to follow; the grade and road coefficient specifications are from the last, up to the current data point milepost.

If a part is to be input using the same unique name as a part already stored in the disk data file, the request to store this part on the disk will be ignored.

Retrieving Parts Data

- *USE
 - This command allows the user to retrieve data already stored on the disk data file. The unique part name followed along with the choice of part data being retrieved. The part type begins in Column 19. The valid part type choices are:

 ACCESSORY
 CONVERTER
 DRIVING SCHEDULE
 ENGINE
 GEAR
 ROUTE
 SHIFT LOGIC
 VEHICLE

The unique part name which begins in Column 7, is the same name assigned to that particular part when it was stored on the disk data file as a new part. When the *ENGINE command is specified, the user must define to which engine number and to which gears the engine data will be assigned. For *ENGINE, the program allows a maximum of 20 gears and 2 engines. If the *GEAR command is specified, the user must give the gear number to which this data is to be assigned. Up to 20 accessories may be included by using the *ACCESSORY command.

*REMAP

- This command allows the user to obtain an engine map, engine data, which will print out the speed and torque points that the user specifies rather than the points as input initially. This capability provides a convenient method of comparing fuel rates, vacuums, etc., between engines whose initial data were taken at different points in the engine performance map. Again, the unique name of the engine to be remapped should begin in Column 19. The units for engine speed, torque and fuel rate must be specified as follows:

- (a) RPM - engine speed (RPM)
(or) PISTON piston speed (ft./min.)
- (b) TORQUE - torque (lb.-ft.)
(or) BMEP - brake mean effective pressure (psi)
HP - horsepower (hp.)
- (c) LB/HR - fuel consumption (lb./hr.)
(or) BSFC - brake specific fuel consumption (lb./hp.-hr.)
(or) GAL/HR - fuel flow rate (gal./hr.)

*DUMP

- This command allows the user to obtain a dump of a particular part or of all the parts currently stored on parts data file. If the word

DIRECTORY appears, beginning in Column 19, instead of a part name, only the names and comment fields of the various parts will appear in a directory format.

Modifying The Parts Data

*MODIFY

- This command enables the user to reset the value of a number of individual program parameters without creating a change in those parameters in the original data set on the disk file. The MODIFY command should only be used after the USE command which retrieves the data to be overridden. Available option names, which also begin in Column 19, are as follows:

AREA	- frontal area (sq. ft)
C1	- first constant in rolling resistance equation (dimensionless)
C2	- second constant in rolling resistance equation (1./MPH)
CD	- aerodynamic drag coefficient
CYLINDERS	- number of cylinders in the engine
DIESEL	- fuel shut off during deceleration
DISPL	- engine displacement (cu. in.)
DOWNSHIFT	- % change in vacuum/throttle downshift level
DYNAM	- dynamometer (HP)
FUEL	- fuel specific gravity
IDLE	- engine idle (RPM)
LOCKUP	- an RPM for a particular gear
REAR	- rear axle ratio
STEP	- time step for the program (sec.)
STROKE	- piston stroke (in.)

TIRE - tire efficiency (<1.)
WEIGHT - gross vehicle weight (lbs.)
WIND - wind velocity (MPH)
UPSHIFT - % change in vacuum/throttle upshift level

The default time step of 0.05 seconds may be overridden with the MODIFY command to perform the same run with a longer time step in order to cut cost. [Note: Due to certain tolerances built into the program, a time step of less than 0.05 seconds is not recommended. Also, if a new stroke, number of cylinders or displacement is specified, the program will automatically scale the engine(s) prior to the start of the next simulations.]

*LOCKUP CONVERTER GEAR } - These commands provide the user with the
*UNLOCK CONVERTER GEAR } capability of "locking up" or "unlocking" the torque converter for any of the gears in a particular transmission. LOCKUP will render the torque converter invisible by setting the speed ratio and the torque ratio to unity and zeroing the input and output inertias while the vehicle is in the specified gear(s). UNLOCK can be used to "unlock" a previously "locked up" gear. When an automatic transmission is being used, the gears will be "unlocked" and when a manual transmission is used, the gears will be "locked up."

*PRINT UNITS(S) - This command allows the user to specify units for the engine data printout resulting from a USE or ENGINE command into units other than those in which it was originally input on the disk data file. The units are the same as those described in the REMAP command section.

*ZERO

- This command allows the user to zero the core memory containing all data currently stored by the program and reset all program flags and pointers. In the case of accessory data, for example, the program accumulates a list of accessory tables, one for each USE command. Unless a ZERO command is issued, a new set of accessories would be added to the old set rather than their being replaced.

Performing and Monitoring a Simulation

*SIMULATE

- This command begins the actual simulation. It first checks to see that all of the necessary parts have been assembled from the parts data files on the disk by means of the USE commands or new parts data cards and allows the vehicle to reach the initial conditions specified by the driving schedule and then, executes the actual driving schedule itself. At the end of the simulation, more USE or MODIFY commands may be used to bring in or reset data for another simulation, and so forth, until the end of the input data is reached at which time the program terminates execution.

*LIMIT PRINT

- This command enables the user to limit the amount of printed output that is to be received for the simulations that have been requested. The four available options are:

SEGMENT - prints out detailed output for the final time step of each segment of the driving schedule as well as the initial conditions step.

MILE - prints out detailed output at fixed mileposts along the driving schedule (e.g. every 0.1 mile) as well as the initial conditions steps.

- SEC - prints out detailed output at fixed increments along the driving schedule (e.g. every 10.0 seconds) as well as the initial conditions step.
- OFF - prints out detailed output at each and every time step in the simulation.
- SUMMARY - only the summary sheet is printed at the end of the simulation

(Note: Unless otherwise specified, the program defaults to SUMMARY. If OFF is given, the printout includes the parts data accessed by a USE command; otherwise, no parts data will be listed.)

- *TITLE - This command allows the user to specify a 60-character title which will appear on the top of the summary data page at the end of each simulation. Each TITLE command overrides the previous one so that the user has the option of specifying a different title for each simulation or the same title for all of the simulations performed during that run. The data to be printed on all outputs may be specified here to override the actual data.
- *DELETE } - This command will cause the part named to be dropped from the parts data file. Its format and choices are the same as the USE command except no engine or gear numbers are specified.
- *DROP }
- *DEBUG - This command can be used to give the user extra information beyond the regular run printout. It is very useful for debugging runs that fail or runs that appear to have a problem (e.g. irregular shift patterns). The DEBUG command can be operated in four modes:
 - OFF - turns off DEBUG printout entirely

SHIFT prints DEBUG information before and
 after each shift from the 'start' to
 the 'stop' segments. Also, this com-
 mand is useful for detecting shift
 stutter.

SEGMENT - prints DEBUG information from the
 'start' to the 'stop' segments.

(Note: The DEBUG mode will remain in effect until it
is changed by another DEBUG command. This command is
optional and the default value is OFF.

In the IA mode, DEBUG is activated by typing "DEBUG" (cr).
VEHSIM will type "DEBUG": indicating that it is in DEBUG mode.
Then enter the mode and start and stop limits. This line is read
using a format of A5,2F so one must be sure to enter enough spaces
between the mode and the start limit. DEBUG output format comes
in four lines containing the following variables:

line 1 CUMT, CUMD, V, ACCEL, FWHEEL, FROLL, FAERO, FACCEL,
FGRADE;

line 2 DT, NGEAR, ISEG, NRTSEG, TORQW, TR, TORQP, TORQ2,
TORQ1, TORQF, TORQE;

line 3 PCTWOT, HIDNAM, HPBR, RPMW, DRPMW, RPMP, RPM2, RPME,
DRPME;

line 4 NGOCAL, MAPOK.

These variables are defined in Volume III. If no "start" limit is
given, DEBUG will start at the start of the simulation. If no
"stop" limit is given, DEBUG will continue until the simulation
ends or aborts. DEBUG mode will remain in effect for all SIMULATE
commands until it is changed to another DEBUG command. The default
value is off. The user is cautioned against using DEBUG, since
voluminous printout may result. The shift DEBUG output format is
printed in the following order:

HSMODE, HTMODE, CUMTLS, CSTIM, TORQA, TORQAO, ATORQF,
ARPME, DRPM1E, DRPMC, DTC, LCLTCH.

This data is printed only during shifting.

A special note on the command:

*SPLIT - As an enhancement to the model, this command is used to trigger a flag indicating a split torque converter is being used. No other keyword or words are necessary with this command. Since this command cannot be changed with the MODIFY command, it is suggested that if the user is simulating more than one case and the SPLIT command is being used, then the SPLIT command should be at the beginning of the last case.

2.2 GENERAL USER INFORMATION

Before proceeding to the actual execution of the model the user should be aware that the overall method to be followed in using VEHSIM is to 'construct' a vehicle by retrieving data currently on the disk files, modifying the data, if necessary, and then, executing the desired driving schedule.

The minimum amount of data required for any given simulation is as follows:

- 1) engine data
- 2) vehicle data
- 3) torque converter data (one table for the drive converter and one table for the coast converter)
- 4) gear box data
- 5) a shift logic
- 6) a route description
- 7) a driving schedule

Optional data consists of accessory tables which are not required, but may be included, if desired. As mentioned earlier in

the command section, when a manual transmission is required, the user may specify that all gears are "locked up." This means that the speed ratio and the torque ratio, for the torque converter, will be set to unity. In addition, an appropriate shift logic should be used.

2.3 LOADING THE PROGRAM

The fact was mentioned in the Introduction, but the reader is reminded, that, "...any and all references made to the loading, execution, etc., of the VEHSIM program, will pertain to the in-house DEC system-10 Timesharing System!" Being aware of this will facilitate the effort and hasten the time required to get the VEHSIM model operational. Also, when examples of simulations are listed, in the interactive and particularly indirect modes all user responses will be underlined.

When the user issues the LOAD command, the Linking Loader, LINK-10, is automatically initialized. The main input for the LOAD command is the Fortran program for the VEHSIM model and the associated assembly language program. Output of the LOAD command will be an executable version of the user's programs, an object module, that will be in the form of a binary file. Since the loaded program at this point reflects the state of the user's core memory, it is usually referred to as the core image.

Since the LOAD command is part of the COMPIL-class commands, compilation of the subroutines takes place. FORTRAN-10 responds with two levels of messages - fatal error and warnings. Warning messages indicate a possible problem. The compilation will continue and an object program will be generated. If a fatal error is encountered in any pass of the compiler, the remaining passes will not be called. Additional errors that would be detected in later compiler passes may not become apparent until the first errors are corrected. As the word fatal denotes, it is not possible to generate a correct object program from a source program which contains a fatal error. The format of the messages is:

?FTNXXX LINE: n text

or

%FTNXXX LINE: n text

where

? = fatal

% = warning

FTN = FORTRAN mnemonic

XXX = 3 letter mnemonic for the error message

LINE: n = line number where error occurred

text = explanation of error.

This feature will be fully appreciated by the user, when a new core image file is being created; consequently the user may find it desirable to retain the former core image, because of an enhancement to the program, finding an error in the program, etc.

Now that the LOAD command has been completed and a core image file is ready, the user can request LINK-10 to output the core image to the user's area for storage. By using the SSAV command along with an appropriate name for the model, the user avoids future loadings of the model. The program is now ready for execution when the user enters the RUN command along with the name entered with the SSAV command.

If space on the user's disk area is at a premium because of other programs or data files, the user may delete the REL file generated by the LOAD command after the SSAV command has been completed.

As a final note, the switches in the LOAD string effectively reduce the swapping time of the system especially if two users happen to be using VEHSIM at the same time.

2.4 EXECUTION

A description of VEHSIM execution, through interactive and non-interactive operational modes, will be provided in this section.

The interactive mode permits the user three possible simulation methods:

- 1) interactive simulation in which the user is queried or directs VEHSIM
- 2) attached simulation through execution of a VEHSIM control file with monitoring at the terminal
- 3) detached simulation through submission of a batch control file.

The first two methods permit switching control from one method to the other after completion of each run.

The non-interactive mode permits the submission of punched card batch control files. The card deck will contain a VEHSIM control file and instructions to execute VEHSIM. This method functions in a manner similar to detached simulation, except for the use of cards instead of interactive terminal commands.

In both the interactive and non-interactive modes it is assumed that the VEHSIM program and the required parts to be accessed are already on the disk. The interactive operational mode will be referred to as IA and the non-interactive mode will be referred to as NIA. During simulation in the IA mode, commands are typed on the terminal, whereas in the NIA mode, commands are punched on cards with an asterisk, starting in the first column. In the following descriptions, the abbreviation (cr) and the arrow (Q) both will indicate a carriage return in the IA mode. All of the NIA mode command formats are specified exactly by the data format sheets; therefore, these descriptions will not be repeated here.

2.4.1 Interactive Simulation

The ASK command puts VEHSIM into the IA mode. When using the ASK command, VEHSIM will cycle through all of the part types, querying the user as to the unique name of the particular part being used. When all of the parts have been loaded, VEHSIM gives

the user the option of going directly to the simulation or not, or going into the DIALOGUE mode, by asking "SIMULATE (Y/N/D)." If the user elects not to simulate, N, VEHSIM will then ask if various modifications are desired. When all of the modifications are completed to the user's satisfaction, the user is again offered the choice "SIMULATE (Y/N/D)." The user may cycle through the parts and modifications until the simulations are as he wishes. Then, the user may start the simulation, Y, or go into the DIALOGUE mode, D.

For interactive simulation, a number of characters have been designated to perform a few key functions through a program interrupt. These characters will also apply to the indirect simulation. These characters are as follows:

CTRL D - Type out debug information

CTRL E - Close all files and exit to monitor

CTRL N - Suppress end of driving segment messages

CTRL P - Pause to modify then continue simulation

CTRL S - Type out current status of simulation

CTRL D - Turn off simulation output except for error messages.

The CTRL abbreviation indicates that the teletype terminal control key is to be depressed. The first time that the special character is engaged, its function begins; if and when it's pressed again, the original condition returns. For example, when the CTRL N character is pressed, the end of driving segment messages are suppressed. However, if the user decides that he wants to know how far into the driving schedule the simulation has gone, another CTRL N will resume the end of driving segment messages.

While in the interactive mode, parts data may be listed for a particular part, all the parts within a part type, or the entire parts file. A listing is accomplished through the DUMP command which queries the user about the part and where it is to be

printed. Wild characters or a carriage return may be used as required for a group of parts.

The user has an option to obtain a directory of an individual part to make sure it currently resides on the disk, or a directory of all the parts within a part type, or for all the data currently stored in the disk parts data file. The directory command, DIR, is used for this feature along with a carriage return or wild characters for maximum flexibility. If the user wants a directory typed directly at his terminal, the TTY command must be entered. The directory which comes to the user's terminal is a "fast" directory, that is, only the part name will be typed. The print file directory (which automatically is printed during the DIRECTORY command) gives a "full" directory, that is, the part name, protection, data created, the part creator's identification code and the comment field associated with each part, are all included.

An interactive simulation does not produce a LOG file since the terminal output is a printed copy. A VEHSIM data file is generated which the user may SAVE, PRINT or DELETE after a run.

2.4.2 Indirect Simulation

Use of the INDIRECT (@) command allows the user to enter VEHSIM commands from a pre-made VEHSIM control file on the disk. Some users feel that the indirect simulation of VEHSIM is very convenient because once a control file is made, a minimum amount of user interaction is required. The command is used in the following manner:

@DEV:FILE EXT[P,PN] (cr)

or

@FILE, EXT ↴

where DEV:FILE.EXT[P,PN] is the general form for the control file input.

The VEHSIM program will then ask the user if a printed copy of the data file is desired. The user may save, print or delete

the data file being used. The program will now automatically check the user's commands and the parts until the last command of the initial simulation is encountered; at this point, the program will switch control back to the user. The user will know when command has been switched because an asterisk (*) will appear on the teletype. Since everything appears to be correct, the user may begin the simulation by typing SIM with a carriage return immediately following the asterisk. The program will now let the user know that the simulation is starting and has reached its initial conditions. Next, the program will print a message at the end of each driving schedule segment, unless the user has used the CTRL N interrupt, when, after the driving schedule has been completed, the summary data sheet will be printed. The program will again return control to the user by printing an asterisk. Here, the user may choose to end the simulation by entering the word EXIT (cr) or continue the simulation, if more cases are involved, by entering CONT (cr).

When the user has finally decided to terminate the simulation, he has the option of deleting, saving or printing (most probably) the data at the indicated time step of the simulation. The user can now enter D, DELETE, S, SAVE, P or PRINT, and the program will now end its execution in the indirect mode.

2.4.3 Batch Simulation

2.4.3.1 Attached Simulation - A simulation can be conducted by the user at the terminal by entering a VEHSIM control file through the use of the BATCH command. Just as in the indirect mode of simulation, the program will cycle through the list of parts until the SIMULATE command, with the DIALOGUE option, returns control to the user. Here, before starting the first simulation, the user can make any desired modifications. Then, by typing SIM or SIMULATE, the user starts the first case. At the end of each case or simulation, after the summary sheet is printed, the user may exit from VEHSIM, EXIT, continue with the next case, CONTINUE, or change modes, DIALOGUE.

2.4.3.2 Detached Simulation - Basically, the batch control file is a series of instructions which tells the VEHSIM program which file in the user's area will be the input file.

Output from a batch job is written directly to a line printer. Along with the regular simulation output, a program - created log file is produced. It is useful to print the log file especially if an abnormal condition terminates the run. At the completion of the run, the log file will be automatically retained in the user's area.

The print options previously described for interactive operations may also be used in batch processing.

2.4.3.3 Batch Card File Submission - Using a card deck input to run VEHSIM assumes that the program is already available on the disk. The card deck essentially contains a VEHSIM control file which serves as input data to run VEHSIM. The program is controlled in a manner similar to a terminal batch job, except for the use of cards.

2.5 OUTPUT

The LOG File

An interactive simulation does not produce a Log file since the terminal output is the printed copy. However, the interactive mode does produce the default output which includes the segment number of the driving schedule, segment time, distance, speed, CPU time in the segment, and the total CPU time. Also, five different clusters of data used in the simulation are printed in summary fashion at the end of each individual case.

Since the clusters of data have been mentioned, a brief word should be said about each cluster.

The first cluster shows the fuel economy, engine work per mile, average brake specific fuel consumption and average speed. If an emissions simulation were being performed, the fuel economy would show the reciprocal of the emissions (NOx or NOX simulations

are reasonable, HC and CO are not recommended) in grams per mile, provided the specific gravity in the engine map is specified as 0.1198.

The second cluster contains additional run data, the vehicle specification, and run conditions. With the exception of the aerodynamic drag and tires, this cluster is self-explanatory. The aerodynamic drag information shows the cross-sectional area and drag coefficient, while the tire information lists the linear term of the rolling resistance equation (lb/1000 lb), the velocity dependent term (lb/1000 lb per MPH), and the tire friction (slip-page) factor expressed as a decimal percentage.

The third cluster shows the time, distance, engine energy, and fuel. The percent of each total is portioned into amounts used during cruise, acceleration, deceleration, and idle. The fuel used during the braking is the percentage of the total which is consumed during closed throttle deceleration.

The fourth cluster of data shows the breakdown of the energy being supplied to the vehicle. Potential and kinetic energies and rotating inertia will be shown for certain types of driving schedules such as simulating the vehicle going up a hill (grade) and then terminating the driving schedule at the top of the hill.

The fifth cluster lists the percent of engine work consumed by various losses, the amount of engine braking and engine monitoring. Each of the losses is broken out separately, which provides the user with a convenient method to assess the influence of improved components. The percentage total should be approximately one hundred (100); however, this total will vary according to driving schedules and vehicles. The total is due to the numerical methods being employed by the model and transient effects. This total is not to be taken as an indication of the accuracy of the simulation.

In the batch simulation, a dump of each part used, a status report (names of the parts used), the output of the simulation at each specified time, shift frequency, the five cluster summary,

and a summary of the breakdown of the percent of time spent on various parts of the engine are made. The LOG file is automatically printed and stored in the user's area.

2.6 VEHSIM PARTS GENERATION

Normally, the user will not have to generate parts and add them to the data base. However, the user may want to generate new parts, create new situations (routes, driving schedules), and analyze the effects upon the model.

Generate Parts File

The parts which can be loaded correspond, to the parts data described on the input forms. Since the unique name of a part begins in column 19, it is recommended that the user incorporate the unique name, along with the part type for the name of the file generated. Although mentioned in Section 2.1, for user convenience, a list of commands and a brief description of the data follows:

- *ENGINE - indicates that engine data is to follow.
- *FULL CONVERTER - indicates that torque converter data is to follow specifying input and output torques and RPM's.
- *S.R. CONVERTER - indicates that torque converter data is to follow specifying input torque and RPM along with a speed ratio and a torque ratio.
- *VEHICLE - indicates that gross vehicle data (weight, frontal area, rear axle ratio, etc.) is to follow.
- *GEAR - indicates that data for a single gear is to follow.
- *SHIFT LOGIC - indicates that the shift criteria (shift lines, shift time, etc) are to follow for all the gears in the transmission.

- *ACCESSORY - indicates that data for an engine accessory (fan, air conditioner, etc) is to follow.
- *DRIVING SCHEDULE - indicates that data, in segment form, describing the particular driving schedule (segment number, acceleration, speed, time, etc) is to follow.
- *ROUTE - indicates that data describing the physical route (distance, grade, etc) to be driven is to follow; the grade and road coefficient specifications are from the last, up to the current data point milepost.
- *TIRE - indicates that data for a tire type is to follow.
- *REAR AXLE - indicates that rear axle data is to follow.
- *TRANSMISSION - indicates that a transmission part name will follow (specifies a list of gears).

Now that a particular part file has been created, the user may load that part and store it permanently on the disk as a core image in a parts base for VEHSIM. The general form is:

@FILE. EXT

As long as the user runs the model and loads the file, as above, VEHSIM will automatically put the file, in core image, into its correct parts file (i.e. VSMSLG. BIN, VSMENG. BIN, VSMROV. BIN).

The user may also use a card deck to create new parts and add them to the existing parts.

3. SAMPLE SIMULATIONS

This chapter provides sample simulations based on the procedures described in Chapter II. Each mode of operation is preceded by a title. All other OUTPUT is taken from actual runs off a liner printer or remote terminal. Words or phrases underlined (as in the ask mode) are user inputs.

3.1 LOADING THE PROGRAM

```
.LOAD %"OTS:NONSHAR" VSMWRK.FOR,VEHMAC.MAC
FORTRAN: VSMWRK
00025+          PARAMETER NMOD=25,NPART=11,NCOM=41
%FTNSOD LINE:00025  PARAMETER STATEMENT OUT OF ORDER

%FTNWRN  ASCIZ           NO FATAL ERRORS AND 1 WARNINGS
CONVTR
DEBUG
DEK
DISKCTR
DISKDEL
DISKDIR
DISKFD
DISKWR
ENGINE
ENTERP
GETACL
00029+          PARAMETER NMOD=25,NPART=11,NCOM=41
%FTNSOD LINE:00029  PARAMETER STATEMENT OUT OF ORDER

%FTNWRN  GOBACK          NO FATAL ERRORS AND 1 WARNINGS
00032+          PARAMETER NMOD=25,NPART=11,NCOM=41
%FTNSOD LINE:00032  PARAMETER STATEMENT OUT OF ORDER

%FTNWRN  HLPCMD          NO FATAL ERRORS AND 1 WARNINGS
SKPREC
%FTNMVC LINE:00034 NUMBER OF VARIABLES DOES NOT EQUAL THE NUMBER OF CONSTANTS IN DATA STATEMENT

%FTNWRN  INPBAT          NO FATAL ERRORS AND 1 WARNINGS
INFDIA
ITERAT
KPTIME
LOOKUP
MOISEL
NOFAPT
PRNOUT
PRNTPD
ROPONT
NRPONT
ICPONT
PERDPO
REMAP
ICALEN
SHIFTS
CIMCTR
CIMINT
00036+          PARAMETER NMOD=25,NPART=11,NCOM=41
%FTNSOD LINE:00036  PARAMETER STATEMENT OUT OF ORDER
```

AFTNMAN SIMLPT NO FATAL ERRORS AND 1 WARNING
SIMSTS
SLOOKP
VALIDE
VIMBLK
VIMCTR
ZERO
DWDISW
LINK: LOADING
EXIT
.SSAV VEHSIM
VEHSIM SAVED
.DEL VIMMRK.REL
FILES DELETED:
VIMMRK.REL
375 BLOCKS FREEI
.PCH VEHSIM

3.2 INDIRECT SIMULATION

```
VEHSIM CAR    06(23) 16-MAR-81   17:13  JOB# 31 TTY051  DSKE :04132,4021

♦@VOLKS.VSM

♦OUTPUT      VOLKS.DAT[0,30]

LPT FILE 031VSM.DAT/DISF: DEL

LPT FILE DSKE :031VSM.DAT[04132,4021]100)/DISPOSE:DEL

♦LIMIT PRINT      OFF
♦TITLE          VOLKSWAGON DIESEL STUDY
♦USE  VWRB80      VEHICLE
♦USE  F8VAG0.04S  ENGINE           1      1 2 3 4
♦LOCKUP CONVERTER GEAR           1 2 3 4
♦USE  EPA4        SHIFT LOGIC
♦USE  VWFBB05SF  TRANSMISSION
♦USE  CODY1       CONVERTER
♦USE  COCY1       CONVERTER
♦USE  LALY1       ACCESSORY
♦USE  ZGPADE      ROUTE
♦MODIFY          WEIGHT      2275.
♦MODIFY          DYNHAM     -6.800
♦MODIFY          REAR AXLE P  3.900
♦MODIFY          DISPLACE   96.00
♦MODIFY          C1          .0000
♦MODIFY          C2          .00005
♦LIMIT PRINT      OFF
♦TITLE          BASE LINE CASE WITH URBAN AND HIGHWAY
!URBAN AND HIGHWAY ONLY
♦LIMIT PRINT      OFF
♦USE  URBAN      DRIVING SCHEDULE
[DSK-IPS/NSEC: 2/SEG: 500
[DSK-IPS/NSEC: 3/SEG: 15/LAST SECTION]
♦LIMIT PRINT      SEGMENT
♦SIMULATE        CAR        DIALOGUE

♦SIM
```

[SIMULATING]
 [REACHED INITIAL CONDITIONS]
 ESEG: 1 CUMT: 20.00 CUMD: 0.000 MPH: 0.0 CPUS: 0.02 CPUt: 0.06
 ESEG: 2 CUMT: 27.44 CUMD: 0.032 MPH: 21.0 CPUS: 0.70 CPUt: 0.80
 ESEG: 3 CUMT: 36.44 CUMD: 0.075 MPH: 21.0 CPUS: 0.02 CPUt: 0.82
 ESEG: 4 CUMT: 39.47 CUMD: 0.090 MPH: 15.0 CPUS: 0.28 CPUt: 1.12
 ESEG: 5 CUMT: 44.47 CUMD: 0.111 MPH: 15.0 CPUS: 0.01 CPUt: 1.15
 ↑N↑N
 ESEG: 6 CUMT: 56.56 CUMD: 0.181 MPH: 16.0 CPUS: 0.31 CPUt: 1.90
 ESEG: 7 CUMT: 57.56 CUMD: 0.185 MPH: 16.0 CPUS: 0.09 CPUt: 1.01
 ESEG: 10 CUMT: 61.96 CUMD: 0.210 MPH: 25.0 CPUS: 0.46 CPUt: 6.42
 ESEG: 11 CUMT: 79.96 CUMD: 0.335 MPH: 25.0 CPUS: 0.10 CPUt: 6.60
 ↑N
 [DISK-DRS/NSEC: 6/NSEG: 500]N
 ESEG: 67 CUMT: 796.76 CUMD: 4.780 MPH: 22.0 CPUS: 3.69 CPUt: 57.46
 ESEG: 68 CUMT: 826.76 CUMD: 4.951 MPH: 22.0 CPUS: 0.02 CPUt: 57.46
 ESEG: 69 CUMT: 825.65 CUMD: 4.993 MPH: 23.0 CPUS: 0.57 CPUt: 58.04
 ESEG: 70 CUMT: 835.65 CUMD: 5.084 MPH: 23.0 CPUS: 0.02 CPUt: 58.09
 ↑N↑N
 ESEG: 96 CUMT: 1215.62 CUMD: 7.056 MPH: 23.0 CPUS: 2.21 CPUt: 77.71
 ESEG: 97 CUMT: 1220.62 CUMD: 7.092 MPH: 23.0 CPUS: 0.64 CPUt: 77.74
 ESEG: 98 CUMT: 1227.98 CUMD: 7.110 MPH: 0.0 CPUS: 0.54 CPUt: 78.20
 ESEG: 99 CUMT: 1237.98 CUMD: 7.110 MPH: 0.0 CPUS: 0.01 CPUt: 78.21
 ESEG: 100 CUMT: 1241.60 CUMD: 7.117 MPH: 13.0 CPUS: 0.41 CPUt: 78.73
 [DISK-DRS/NSEC: 8/NSEG: 15/LAST SECTION]
 ESEG: 101 CUMT: 1247.80 CUMD: 7.139 MPH: 13.0 CPUS: 0.01 CPUt: 78.89
 ESEG: 102 CUMT: 1254.25 CUMD: 7.169 MPH: 21.0 CPUS: 0.58 CPUt: 79.49
 ESCD: URBAN CUMT: 1409.76 CUMD: 7.724 MPH: 39.3 CPUt: 84.06

VEHICLE PERFORMANCE SIMULATION 16-MAR-81
PAGE 7

RUN TITLE = BASE LINE CASE WITH URBAN AND HIGHWAY

SCHEDULE AVERAGES FUEL ECONOMY = 39.34 MPG
 WORK PER MILE = 0.24 HP-HR/MI
 AVG SP FUEL CONG = 0.76 LBS/HF-HF
 AVG SPEED = 19.7 MPH

ADDITIONAL RUN DATA

DRIVING SCHEDULE NAME = URBAN (6.8)	ROUTE NAME	= WIND
VEHICLE NAME = MURB00	ENGINE NAME	= FS1960.64
CONVERTER NAME = COLV1	SHIFT LOGIC NAME	= EP64
WEIGHT (LBS) = 2375.	STROKE (INCHES)	= 2.62
DISPLACEMENT (CU IN) = 90.0	REAR AXLE RATIO	= 3.90
WIND VELOCITY (MPH) = 0.0	FUEL DENSITY (LB/GAL)	= 7.09
AERO DRAG = 20.10 * 0.40	TIRES	= 9.00 * 0.05 * 1.00
	N/W	= 45.10

TOTALS	VARIABLE (UNITS)	AMOUNT	PERCENT OF TOTAL			
			CRUISE	ACCEL	DECCEL	IDLE + BRAKES
TIME (SECS)	1409.6	35.7	24.4	21.6	18.1	
DISTANCE (MILES)	7.7	47.6	29.1	24.1	0.0	
ENERGY (HP-HR)	1.82	86.0	65.6	4.5	1.3	
FUEL (LBS)	1.39	32.7	45.0	16.1	6.2	9.5

ENERGY SUPPLY	HP-HP
(1) ENGINE	= 1.82
(2) KINETIC ENERGY	= 0.00
(3) POTENTIAL ENERGY	= 0.00
(4) ROTATING INERTIA	= 0.00

BREAKDOWN	PERCENT ENGINE HP-HP
(1) ACCESSORIES	= 4.69
(2) TORQUE CONVERTER	= 0.06
(3) CLUTCH	= 0.02
(4) GEAR BOX	= 2.05
(5) DIFFERENTIAL	= 2.98
(6) TIRE SLIP	= 0.00
3+4+5+6	= 5.05
2+3+4+5+6	= 5.11
(7) AERODYNAMIC DRAG	= 28.91
(8) ROLLING RESIST	= 28.20
SUBTOTAL 1- 8	= 66.92
(9) BRAKES	= 24.07
(10) ENGINE MOTORING	= 9.69
SUBTOTAL 1-10	= 100.68
(11) OTHER ENERGY	= 0.00
TOTAL 1-11	= 100.68

♦EXIT

LPT FILE VOLKS.DAT >DISP: PRINT

LPT FILE DSK :VOLKS.DAT [000003,003]K100>DISPOSE:PRINT

STOP

END OF EXECUTION
 CPU TIME: 1:30.93 ELAPSED TIME: 12:23.97
 EXIT

..SUB-AFTER:16:00:00/TIME:0:20:00 VOLK 3
 [INP01:VOLKS=>SEG:1165/TIME:0:20:00]

3.3 INTERACTIVE SIMULATION

RUN VEHSIM

```
VEHSIM CAR 06(23) 18-MAR-81 10:40 JOB# 8 TTY072 DSKB :[04132,402]
♦ASK
ENTER NUMBER OF ACCESSORIES TO BE USED: 1
ENTER PART NAME FOR ACCESSORY #: 1: LALY1
ENTER PART NAME OF DRIVE CONVERTER TO BE USED: CODY1
ENTER PART NAME OF COAST CONVERTER TO BE USED: COCY1
ENTER PART NAME OF DRIVING SCHEDULE TO BE USED: URBAN
ENTER ENGINE NUMBER(1 OR 2), PART NAME, AND GEAR ASSIGNMENTS
: 1 F8VAG0.048 1 2 3 4
ENTER ENGINE NUMBER(1 OR 2), PART NAME, AND GEAR ASSIGNMENTS
:
ENTER PART NAME OF ROUTE TO BE USED: ZGRADE
ENTER PART NAME OF SHIFT LOGIC TO BE USED: EPA4
ENTER PART NAME OF VEHICLE TO BE USED: VWPER80
ENTER PART NAME OF TRANSMISSION (OR <CP> FOR GEARS): VWPER05SF
```

VEH SIM CAR 06/230 STATUS REPORT

DIALOGUE MODE / TTY
SIMULATION MODE-CAR
NO RUN TITLE
ENGINE(1)-FSVAG0.048
DRIVE CONVERTER-CODY1
COAST CONVERTER-COCY1
VEHICLE-YWPB80
TRANSMISSION - YWPB805SP
GEAR # 1-63.45 ASSIGNED TO ENGINE-FSVAG0.048
GEAR # 2-61.94 ASSIGNED TO ENGINE-FSVAG0.048
GEAR # 3-61.29 ASSIGNED TO ENGINE-FSVAG0.048
GEAR # 4-60.97 ASSIGNED TO ENGINE-FSVAG0.048
ACCESSORY # 1-LALY1
DRIVING SCHEDULE-URBAN
SHIFT LOGIC-EPA4
ROUTE-ZGPADE
TIPE-XVEHICLE
NO GEARS LOCKED UP
GEARS UNLOCKED- 1 2 3 4
LIMIT PRINT-SUMMA 0.0000000E+00
DEBUG-OFF 0.0000000E+00 0.0000000E+00
TTY OUTPUT-OFF
LPT OUTPUT-ON
NO MODIFICATIONS

SIMULATE ? (ANSWER Y/N/ID) : N

ENTER GEAR NUMBERS TO BE LOCKED UP: 1 2 3 4

ENTER GEAR NUMBERS TO BE UNLOCKED:

♦MODIFY(NEW VALUE,ITEM): 2375.0,WEIGH
♦MODIFY(NEW VALUE,ITEM): -6.80,DYNAM
♦MODIFY(NEW VALUE,ITEM): 3.90,REAR
♦MODIFY(NEW VALUE,ITEM): 90.0,DISPL
♦MODIFY(NEW VALUE,ITEM): 0.009.C1
♦MODIFY(NEW VALUE,ITEM): 0.00005.C2
♦MODIFY(NEW VALUE,ITEM):
♦LIMIT PRINT: SEC
TTY OUTPUT(ON/OFF): OFF
DEBUG: OFF

VEHSIM CAP 06(23) STATUS REPORT

DIALOGUE MODE <TTY
SIMULATION MODE-CAR /DYNAMOMETER
NO RUN TITLE
ENGINE(1)-F8VAGO.048
DRIVE CONVERTER-C0DY1
COAST CONVEPTER-C0CY1
VEHICLE-VMPB80
TRANSMISSION - VMPB805SP
GEAR # 1-63.45 ASSIGNED TO ENGINE-F8VAGO.048
GEAR # 2-61.94 ASSIGNED TO ENGINE-F8VAGO.048
GEAR # 3-61.29 ASSIGNED TO ENGINE-F8VAGO.048
GEAR # 4-60.97 ASSIGNED TO ENGINE-F8VAGO.048
ACCESSORY # 1-LALY1
DRIVING SCHEIULE-URBAN
SHIFT LOGIC-EPA4
ROUTE-XIYNO
TIPE-%VEHICLE
GEARS LOCKED UP- 1 2 3 4
NO GEARS UNLOCKED
LIMIT PRINT-SEC0N 10.00000
DEBUG-OFF 0.000000E+00 0.000000E+00
TTY OUTPUT-OFF
LPT OUTPUT-ON
C1 MODIFIED FROM .9000E-02 TO .9000E-02
C2 MODIFIED FROM .5000E-04 TO .5000E-04
REAP MODIFIED FROM 3.900 TO 3.900
WEIGH MODIFIED FROM 2375. TO 2375.
DIPL MODIFIED FROM 98.95 TO 90.00

SIMULATE ? (ANS Y/N/D): Y

[SIMULATING]
[REACHED INITIAL CONDITIONS]
ESEG: 1 CUMT: 20.00 CUMD: 0.000 MPH: 0.0 CPUS: 0.01 CPUT: 0.07
ESEG: 2 CUMT: 27.44 CUMD: 0.022 MPH: 21.0 CPUS: 0.73 CPUT: 0.81
ESEG: 3 CUMT: 36.44 CUMD: 0.075 MPH: 21.0 CPUS: 0.02 CPUT: 0.83
ESEG: 4 CUMT: 39.47 CUMD: 0.090 MPH: 15.0 CPUS: 0.30 CPUT: 1.15
ESEG: 5 CUMT: 44.47 CUMD: 0.111 MPH: 15.0 CPUS: 0.03 CPUT: 1.19
ESEG: 6 CUMT: 48.14 CUMD: 0.130 MPH: 23.0 CPUS: 0.43 CPUT: 1.64
ESEG: 7 CUMT: 53.14 CUMD: 0.162 MPH: 23.0 CPUS: 0.01 CPUT: 1.67
ESEG: 8 CUMT: 56.56 CUMD: 0.181 MPH: 16.0 CPUS: 0.35 CPUT: 2.03
ESEG: 9 CUMT: 57.56 CUMD: 0.185 MPH: 16.0 CPUS: 0.01 CPUT: 2.
11
^N
ESEG: 35 CUMT: 430.94 CUMD: 3.193 MPH: 30.0 CPUS: 2.99 CPUT: 34.68
ESEG: 36 CUMT: 434.94 CUMD: 3.226 MPH: 30.0 CPUS: 0.01 CPUT: 34.70
ESEG: 37 CUMT: 445.49 CUMD: 3.270 MPH: 0.0 CPUS: 0.97 CPUT: 35.69
ESEG: 38 CUMT: 463.49 CUMD: 3.270 MPH: 0.0 CPUS: 0.03 CPUT: 35.73
^N
DISK-IPS/NSEG: 2/NSEG: 500
ESEG: 96 CUMT: 1215.83 CUMD: 7.056 MPH: 23.0 CPUS: 2.48 CPUT: 83.28
ESEG: 97 CUMT: 1220.83 CUMD: 7.089 MPH: 23.0 CPUS: 0.03 CPUT: 83.33
^N

VEHICLE PERFORMANCE SIMULATION 18-MAR-81
PHASE 6

RUN TITLE =

SCHEDULE AVERAGES FUEL ECONOMY = 39.34 MPG
 WORK PER MILE = 0.24 HP-HF/MI
 AVG SP FUEL CONS = 0.76 LBS/HP-HF
 AVG SPEED = 19.7 MPH

ADDITIONAL RUN DATA

DRIVING SCHEDULE NAME = URBAN (5.8)	ROUTE NAME = %DYNO
VEHICLE NAME = VMFB80	ENGINE NAME = FSVAAG0.04
CONVERTER NAME = COCY1	SHIFT LOGIC NAME = EPA4
WEIGHT (LBS) = 2675.	STROKE (INCHES) = 2.89
DISPLACEMENT (CU IN) = 90.0	REAR AXLE RATIO = 3.90
WIND VELOCITY (MPH) = 0.0	FUEL DENSITY (LB/GAL) = 7.09
AERO DRAG = 20.10 , 0.40	TIRES = 9.00 , 0.05 , 1.00
	N/V = 45.10

TOTALS VARIABLE	(UNITS)	AMOUNT	PERCENT OF TOTAL			(BRAKES)
			(C)ruise	ACCEL	DECCEL	
TIME	(SECS)	1409.8	25.7	24.4	21.8	18.1
DISTANCE	(MILES)	7.7	47.8	28.1	24.1	0.0
ENERGY	(HP-HP)	1.82	28.0	65.6	4.5	1.9
FUEL	(LBS)	1.39	32.7	45.0	16.1	6.2
						9.5

ENERGY SUPPLY

		HP-HP
(1)	ENGINE	= 1.82
(2)	KINETIC ENERGY	= 0.00
(3)	POTENTIAL ENERGY	= 0.00
(4)	ROTATING INERTIA	= 0.00

BREAKDOWN

		PERCENT ENGINE HP-HP
(1)	ACCESSORIES	= 4.69
(2)	TOQUE CONVERTER	= 0.06
(3)	CLUTCH	= 0.02
(4)	GEAR BOX	= 2.05
(5)	DIFFERENTIAL	= 2.98
(6)	TIRE SLIP	= 0.00
	3+4+5+6	= 5.05
	2+3+4+5+6	= 5.11
(7)	AERODYNAMIC DRAG	= 28.91
(8)	ROLLING RESIST	= 28.80
	SUBTOTAL 1-8	= 56.92
(9)	BRAKES	= 24.07
(10)	ENGINE MOTORING	= 9.69
	SUBTOTAL 1-10	= 100.68
(11)	OTHER ENERGY	= 0.00
	TOTAL 1-11	= 100.68

♦USE

PART TYPE: DRIIV

ENTER PART NAME OF DRIVING SCHEDULE TO BE USED: EFAHWY

PART TYPE:

♦MODIFY

♦MODIFY (NEW VALUE, ITEM):

•SIM

[SIMULATING]
[REACHED INITIAL CONDITIONS] ^N
ESEG: 3 CUMT: 26.36 CUMD: 0.161 MPH: 36.0 CPUS: 1.72 CPUT: 3.34
ESEG: 4 CUMT: 47.36 CUMD: 0.371 MPH: 36.0 CPUS: 0.02 CPUT: 3.39
ESEG: 9 CUMT: 150.38 CUMD: 1.686 MPH: 44.0 CPUS: 2.84 CPUT: 8.91
ESEG: 10 CUMT: 166.37 CUMD: 1.890 MPH: 48.0 CPUS: 1.69 CPUT: 10.62
ESEG: 11 CUMT: 171.37 CUMD: 1.957 MPH: 48.0 CPUS: 0.02 CPUT: ^N10.
68
^N
ESEG: 17 CUMT: 296.58 CUMD: 3.497 MPH: 29.0 CPUS: 1.23 CPUT: 15.52
ESEG: 18 CUMT: 299.58 CUMD: 3.521 MPH: 29.0 CPUS: 0.01 CPUT: 15.55
ESEG: 27 CUMT: 482.78 CUMD: 6.337 MPH: 55.0 CPUS: 1.32 CPUT: 25.27
ESEG: 28 CUMT: 556.78 CUMD: 7.467 MPH: 55.0 CPUS: 0.02 CPUT: 25.38
^N
^N
ESEG: 38 CUMT: 718.79 CUMD: 9.769 MPH: 59.0 CPUS: 2.42 CPUT: 38.11
ESEG: 39 CUMT: 722.79 CUMD: 9.835 MPH: 59.0 CPUS: 0.01 CPUT: 38.14
ESEG: 40 CUMT: 745.79 CUMD: 10.180 MPH: 49.0 CPUS: 2.26 CPUT: 40.40
^N
ECD: EPAHwy CUMT: 768.95 CUMD: 10.299 MPG: 49.0 CPUT: 42.58

VEHICLE PERFORMANCE SIMULATION 18-MAR-81
PAGE 5

PUN TITLE =

SCHEDULE AVEPHGEC FUEL ECONOMY = 48.97 MPG
WORK PER MILE = 0.24 HP-HR/MI
AVG SP FUEL CONS = 0.59 LBS/HP-HR
AVG SPEED = 48.2 MPH

ADDITIONAL PUN DATA

DRIVING SCHEDULE NAME = EPAHwy (6.8)	ROUTE NAME = XIDYNO
VEHICLE NAME = VMPB80	ENGINE NAME = FSVAG60.04
CONVERTER NAME = COCY1	SHIFT LOGIC NAME = EPA4
WEIGHT (LBS) = 2375.	STROKE (INCHES) = 2.89
DISPLACEMENT (CU IN) = 90.0	REAR AXLE RATIO = 3.90
WIND VELOCITY (MPH) = 0.0	FUEL DENSITY (LB/GAL) = 7.09
AERO DRAG = 20.10 , 0.40	TIRES = 9.00 , 0.05 * 1.00 N/V = 45.10

TOTALS	VARIABLE (UNITS)	TOTAL AMOUNT	PERCENT OF TOTAL			
			CRUISE ACCEL	DECCEL	IDLE	BRAKES
TIME (SECS)	769.0	55.1	22.5	21.8	0.7	
DISTANCE (MILES)	10.3	58.1	20.9	21.0	0.0	
ENERGY (HP-HR)	2.52	55.6	33.6	10.8	0.0	
FUEL (LBS)	1.49	56.1	28.7	15.1	0.1	1.7

ENERGY SUPPLY		HP-HR
(1) ENGINE	=	8.58
(2) KINETIC ENERGY	=	0.00
(3) POTENTIAL ENERGY	=	0.00
(4) ROTATING INERTIA	=	0.00

BREAKDOWN		PERCENT ENGINE HP-HR
(1) ACCESSORIES	=	2.29
(2) TORQUE CONVERTER	=	0.01
(3) CLUTCH	=	0.00
(4) GEAR BOX	=	2.00
(5) DIFFERENTIAL	=	2.93
(6) TIRE SLIP	=	0.00
3+4+5+6	=	4.93
2+3+4+5+6	=	4.94
(7) AERODYNAMIC DRAG	=	56.76
(8) ROLLING RESIST	=	29.84
SUBTOTAL 1- 8	=	93.60
(9) BRAKES	=	4.44
(10) ENGINE MOTOFING	=	2.09
SUBTOTAL 1-10	=	100.36
(11) OTHER ENERGY	=	0.00
TOTAL 1-11	=	100.36

*EXIT

LPT FILE 008VSM.DAT/DISP: PRINT

LPT FILE DSFB :008VSM.DAT[04132,402]<100>/DISPOSE:PRINT

STOP

END OF EXECUTION

CPU TIME: 2:20.86

ELAPSED TIME: 34:27.33

EXIT

VETSIM CAR 06(23) STATUS REPCRT

DIALOGUE MODE /TTY
SIMULATION MCCE-CAR /DYNAMOMETER
NC RUN TITLE
ENGINE(1)-FEVAGO.C48
DRIVE CONVERTER-COCY1
CCAST CCNVERTER-COCY1
VEHICLE-VWREB0
TRANSMISSION - VWREB805SF
GEAR # 1-G3.45 ASSIGNED TO ENGINE-F8VAGO.048
GEAR # 2-G1.54 ASSIGNED TO ENGINE-F8VAGO.048
GEAR # 3-G1.25 ASSIGNED TO ENGINE-F8VAGO.048
GEAR # 4-G0.97 ASSIGNED TO ENGINE-F8VAGO.048
ACCESSORY # 1-LALY1
DRIVING SCHEDULE-URBAN
SHIFT LOGIC-EPA4
ACUTE-80YNC
TIRE-2VEHICLE
GEARS LOCKED UP- 1 2 3 4
NC GEARS UNLOCKED
LIMIT PRINT-SECON 10.00000
DEBLG-CFF .0CCCC00E+00 0.000000E+00
TTY OUTPUT-CFF
LFT CLTPUT-CN
C1 MODIFIED FROM .9CCCC-02 TO .9CCCC-02
C2 MODIFIED FROM .5000E-04 TO .5000E-04
REAR MODIFIED FROM 3.500 TC 3.500
WEIGH MCCIFIED FROM 2375. TC 2375.
DISFL MODIFIED FROM 88.95 TC 90.00

RUN TITLE 4

DRIVING SCHEDULE (URBAN)

USING ACTIVE (EGRAC)

SEC.	FILES	MPH	LCC	INST	CUP	HPC	ESFC	HPC GEAR	I-CLC	HPL	HSP	TCFC	VAC	SK	EGR FCT. (CT SEC) (FRAC)	GRADE	SEC	INST	CUP	HPC	ESFC	HPC GEAR	I-CLC	HPL	HSP	TCFC	VAC	SK	EGR FCT. (CT SEC) (FRAC)	GRADE			
0.00	0-C00	0.0	0.00	0.00	2.53	0.0	1	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.00	1-C00	3.	0.7	1-C00	1.000	1-C00	1.000	0.0	0.0	0.0	0.0	0.0	0.00	0.00			
20.00	C-CC0	21.0	0.00	0.00	2.53	0.0	1	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.00	1-C00	3.	2.5	2416.	5.	2.0	1.000	1-C00	1.000	0.0	0.0	0.0	0.0	0.0	0.00	0.00	
26.44	0.075	21.0	0.00	46.45	1.028	15.6	2	2.1	2.1	2.1	2.1	2.1	2.1	2.1	2.1	0.00	1-C00	21.	0.0	0.00	0.00	0.00	0.00	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00		
46.47	C-120	19.4	3.20	18.4	0.47	23.6	2	1.5	1.4	1.4	1.4	1.4	1.4	1.4	1.4	0.00	1.000	21.	1.7	2225.	37.	1.4	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00
56.45	C-180	16.1	-3.03	53.0	99.99	27.3	2	1.4	-2.6	-2.6	-2.6	-2.6	-2.6	-2.6	-2.6	-0.8	1.000	21.	1.4	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00		
75.96	0.335	25.3	0.03	63.45	0.088	33.5	2	2.8	2.8	2.8	2.8	2.8	2.8	2.8	2.8	-8.0	1.000	21.	1.5	1914.	5.	1.5	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00
115.13	C-655	30.0	0.03	59.31	0.83	41.1	3	3.9	3.9	3.9	3.9	3.9	3.9	3.9	3.9	0.0	1.000	21.	1.5	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00		
166.68	0.655	0.0	0.0	2.53	37.5	1	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.5	1.000	21.	0.7	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00		
184.53	0.757	26.0	0.0	64.29	0.84	35.9	3	3.0	3.0	3.0	3.0	3.0	3.0	3.0	3.0	2.4	1.000	21.	1.5	1551.	5.	1.5	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00
195.19	C-656	23.9	2.60	20.6	0.50	35.5	2	2.6	15.6	16.0	16.0	16.0	16.0	16.0	16.0	32.	2.2	1914.	5.	1.5	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00	
205.84	0.551	40.4	1.79	25.4	0.49	33.8	4	6.8	21.6	23.6	23.6	23.6	23.6	23.6	23.6	52.	1.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
222.37	1.175	47.0	0.00	55.11	0.61	34.9	4	5.2	9.2	9.2	9.2	9.2	9.2	9.2	9.2	52.	1.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
223.37	1.311	50.4	0.50	41.10	0.52	35.5	4	10.6	15.7	16.5	16.5	16.5	16.5	16.5	16.5	31.	2.4	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
242.37	1.455	53.8	0.50	35.37	0.51	35.9	4	12.2	17.6	18.5	18.5	18.5	18.5	18.5	18.5	32.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
252.40	1.610	56.9	-0.30	55.52	0.66	26.2	4	13.6	10.2	11.0	11.0	11.0	11.0	11.0	11.0	45.	1.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
262.40	1.765	54.8	-0.20	57.43	0.67	37.4	4	12.6	9.3	10.1	10.1	10.1	10.1	10.1	10.1	45.	1.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
273.40	1.915	52.8	-0.20	55.63	0.65	38.5	4	11.7	8.4	9.1	9.1	9.1	9.1	9.1	9.1	45.	1.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
282.44	2.055	51.4	0.40	42.27	0.53	39.4	4	11.0	15.2	16.3	16.3	16.3	16.3	16.3	16.3	25.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
293.44	2.205	54.1	0.40	41.62	0.52	35.5	4	12.3	16.7	17.9	17.9	17.9	17.9	17.9	17.9	30.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
302.47	2.359	53.3	-1.30	119.38	96.99	40.1	4	11.9	11.9	12.6	12.6	12.6	12.6	12.6	12.6	45.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
312.47	2.454	44.4	-1.20	125.75	55.55	41.6	4	8.2	8.2	8.5	8.5	8.5	8.5	8.5	8.5	45.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
323.47	2.605	35.5	-1.30	118.58	99.99	42.9	4	5.3	5.3	5.3	5.3	5.3	5.3	5.3	5.3	45.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
333.75	2.653	24.8	-2.00	82.77	59.55	43.7	3	2.8	2.8	2.9	2.9	2.9	2.9	2.9	2.9	45.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
344.05	2.705	2.744	-1.2	-2.00	37.26	59.59	43.9	2	0.8	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-4.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
360.82	2.751	0.0	0.0	2.53	43.4	1	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	1-C00	16.	2.6	3044.	74.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.00	0.00			
371.20	2.754	23.9	1.50	26.20	0.55	42.4	2	2.6	10.0	11.0	11.0	11.0	11.0	11.0	11.0	45.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
381.60	2.876	23.8	1.50	25.69	0.49	42.0	3	4.9	15.2	16.4	16.4	16.4	16.4	16.4	16.4	33.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
400.71	3.067	2.74	0.00	53.39	0.80	42.4	3	5.5	5.5	5.5	5.5	5.5	5.5	5.5	5.5	3.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
411.32	3.145	5.02	-5.60	20.71	55.55	42.8	1	6.0	-2.5	-2.5	-2.5	-2.5	-2.5	-2.5	-2.5	-4.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
421.32	3.140	7.1	4.50	12.16	0.50	42.4	1	0.5	7.1	6.0	6.0	6.0	6.0	6.0	6.0	45.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
434.54	3.226	20.0	0.00	55.21	0.83	41.5	3	3.9	4.3	4.3	4.3	4.3	4.3	4.3	4.3	3.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
445.54	3.270	C.0	0.00	2.53	41.5	1	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	1-C00	16.	2.6	10CC.	3.	0.7	1.000	1.000	1.000	1.000	0.0	0.0	0.00	0.00			
462.45	3.270	16.7	2.50	21.76	0.49	40.5	4	1.5	1.5	1.5	1.5	1.5	1.5	1.5	1.5	3.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
474.25	3.317	28.0	2.29	24.59	0.47	40.2	3	3.4	16.0	17.2	17.2	17.2	17.2	17.2	17.2	42.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
510.61	3.675	36.0	0.00	53.35	0.80	40.4	2	5.5	5.5	5.5	5.5	5.5	5.5	5.5	5.5	5.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
520.89	3.747	12.7	-5.00	42.47	59.55	41.0	2	1.0	-1.2	-1.2	-1.2	-1.2	-1.2	-1.2	-1.2	-5.	2.6	1.000	1.000	1.000	1.000	0.0	0.0	0.0	0.0	0.0	0.0	0.00	0.00				
532.04	3.745	C.0	0.00	2.53	40.8	1	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	1-C00	16.	2.6	10CC.	3.	0.7	1.000	1.000	1.000	1.000	0.0	0.0	0.00	0.00			
542.39	3.780	16.7	2.50	21.76	0.49	40.5	4	1.5	1																								

PL. I TITLE 4

1

DRIVING SCHEDULE 1 URBAN 1

17

USING ECLIPSE & ACVAC 1

SEC.	MILES	NPH	ACC	INST	CUP	BSFC	MPG	GEAR	ACLD	HPE	RSP	TCKC	VAC	SA	EIA	FCIAC	SEC	EFMS	EFFS	EFFM	STLTY
685.23	4.327	25.0	0.00	63.49	0.88	39.3	3	2.8	2.8	0.0	0.5	1.000	1.000	1.0	1.0	1.000	26.	57	0.0000000000000000	6.C	6.C
712.13	4.362	0.0	0.00	60.00	2.53	39.1	1	0.0	0.0	0.0	0.5	1.000	1.000	1.0	1.0	1.000	14.	54	0.0000000000000000	43.	43.
722.13	4.381	13.6	2.00	17.75	0.65	38.9	1	1.1	1.1	0.0	0.5	1.000	1.000	2.4	2.4	1.000	3.	66	0.0000000000000000	6.C	7.15
729.65	4.475	22.0	0.00	45.61	1.30	38.8	2	2.3	2.3	0.0	0.0	1.000	1.000	2.1	2.1	1.000	4.	61	0.0000000000000000	46.	46.
750.10	4.502	6.3	5.00	11.27	0.45	38.7	1	0.4	7.0	0.1	1251.	33.	0.7	1.000	1.000	72.	63	0.0000000000000000	10.	10.	
776.53	4.71CC	28.0	0.00	61.80	0.64	38.6	3	3.4	3.8	2144.	5.	1.1	1.000	1.000	31.	64	0.0000000000000000	31.	64		
789.13	4.726	2.2	5.00	5.28	0.50	38.6	1	0.1	2.4	5.5	100C.	31.	0.7	1.000	1.000	71.	67	0.0000000000000000	14.	67	
820.76	4.551	28.0	0.00	61.80	0.84	38.6	3	3.4	3.4	2.8	2144.	5.	1.1	1.000	1.000	28.	68	0.0000000000000000	3.	68	
825.65	5.064	23.0	0.00	56.25	0.81	38.7	3	4.6	4.6	5.1	2524.	11.	2.1	1.000	1.000	36.	70	0.0000000000000000	36.	70	
852.05	5.223	20.0	0.00	59.31	0.83	39.1	2	2.5	3.5	4.3	2257.	10.	1.9	1.000	1.000	32.	72	0.0000000000000000	32.	72	
862.31	5.251	1.5.C	1.30	25.73	0.60	39.4	2	1.8	6.9	7.6	2153.	16.	1.7	1.000	1.000	46.	76	0.0000000000000000	46.	76	
967.77	6.044	26.0	0.00	64.25	0.84	41.1	2	2.0	3.0	3.4	1551.	9.	1.5	1.000	1.000	45.	74	0.0000000000000000	45.	74	
970.57	6.078	C.0	0.00	60.00	2.53	41.1	1	0.3	0.0	0.5	100C.	3.	6.1	1.000	1.000	10.	66	0.0000000000000000	10.	66	
1003.25	6.216	28.0	0.00	61.60	0.64	40.6	3	3.4	3.4	2.8	2144.	9.	1.7	1.000	1.000	31.	73	0.0000000000000000	31.	73	
1038.58	6.447	23.0	0.00	61.48	0.95	41.3	3	2.5	2.5	2.8	1717.	E.	1.4	1.000	1.000	47.	62	0.0000000000000000	47.	62	
1076.08	6.471	C.0	0.00	2.52	40.5	1	0.0	0.5	100C.	3.	0.7	1.000	1.000	10.	64	0.0000000000000000	10.	64			
1086.86	6.516	24.8	0.00	64.83	0.94	40.6	3	2.8	2.8	2.8	1551.	E.	1.4	1.000	1.000	27.	66	0.0000000000000000	27.	66	
1096.18	6.601	27.0	0.00	63.13	0.84	40.7	3	3.2	3.2	3.6	2067.	9.	1.6	1.000	1.000	36.	67	0.0000000000000000	36.	67	
1108.45	6.655	13.0	-1.00	43.36	59.55	40.8	2	1.0	-1.6	-1.5	1455.	-5.	1.1	1.000	1.000	36.	85	1.1444444444444444	36.	85	
1118.80	6.682	6.1	-1.00	17.11	55.55	40.8	1	0.4	-0.9	-0.8	1254.	-4.	6.5	1.000	1.000	46.	65	0.0000000000000000	46.	65	
1128.80	6.650	1.4	2.00	5.45	0.68	40.6	1	0.1	0.6	0.6	100C.	14.	0.7	1.000	1.000	10.	54	0.0000000000000000	10.	54	
1128.60	6.613	15.0	2.00	17.21	0.71	40.4	1	1.3	7.5	6.7	3071.	15.	2.1	1.000	1.000	44.	66	0.0000000000000000	44.	66	
1149.15	6.761	18.9	0.60	38.05	0.76	40.4	2	1.8	4.1	4.6	2176.	11.	1.7	1.000	1.000	36.	91	0.0000000000000000	36.	91	
1159.15	6.820	23.0	0.60	35.61	0.78	40.4	2	2.5	5.3	5.9	2645.	12.	2.2	1.000	1.000	36.	91	0.0000000000000000	36.	91	
1182.36	6.584	26.0	0.00	64.25	0.64	40.6	2	3.0	3.0	3.4	1551.	9.	1.5	1.000	1.000	45.	52	0.0000000000000000	45.	52	
1192.56	7.031	1.4	-5.00	4.54	99.99	40.7	1	0.1	-0.2	-0.4	100C.	-2.	6.1	1.000	1.000	34.	54	-3C2.0000000000000000	34.	54	
1208.36	7.031	C.0	0.00	2.53	40.5	1	0.0	0.5	100C.	3.	0.7	1.000	1.000	10.	55	0.0000000000000000	10.	55			
1220.83	7.068	23.0	0.00	44.92	1.28	40.2	2	2.5	2.5	2.8	2645.	6.	2.2	1.000	1.000	36.	57	0.0000000000000000	36.	57	
1237.58	7.110	Q.0	0.00	0.00	2.53	40.4	1	0.0	0.5	1.1	1CC.	3.	6.7	1.000	1.000	10.	55	0.0000000000000000	10.	55	
1248.00	7.140	1.3	2.00	17.51	0.65	36.5	1	1.1	6.6	7.7	2716.	15.	2.2	1.000	1.000	42.	52	0.0000000000000000	42.	52	
1274.25	7.286	21.0	0.00	46.45	1.21	39.5	2	2.1	2.1	2.5	2416.	5.	2.0	1.000	1.000	27.	103	0.0000000000000000	27.	103	
1284.50	7.317	6.7	-2.00	2.21	55.55	39.5	1	0.0	-0.1	-0.4	100C.	-2.	0.7	1.000	1.000	6.	104	1.1444444444444444	6.	104	
1294.50	7.317	3.4	3.00	11.34	0.57	39.7	1	0.2	2.3	2.7	100C.	2.	6.7	1.000	1.000	46.	104	0.0000000000000000	46.	104	
1304.74	7.343	10.0	0.00	30.66	2.34	39.7	1	0.7	0.7	1.0	2047.	3.	1.6	1.000	1.000	15.	104	0.0000000000000000	15.	104	
1340.63	7.575	25.0	0.00	63.49	0.88	35.6	3	2.8	2.8	3.8	1514.	9.	1.5	1.000	1.000	26.	105	0.0000000000000000	26.	105	
1372.73	7.664	C.0	0.00	0.00	2.53	39.6	1	0.0	0.5	1.000.	3.	6.7	1.000	1.000	10.	111	0.C	111			
1394.66	7.656	20.0	0.00	47.43	1.21	39.4	2	2.0	2.0	2.3	2303.	5.	1.8	1.000	1.000	26.	112	0.C	112		
1409.74	7.724	C.0	0.00	2.53	39.3	1	0.0	0.5	100C.	3.	6.7	1.000	1.000	10.	112	0.0000000000000000	10.	112			

SHIFT FREQUENCY DATA BY GEAR

LE-PAT-81

FACE 3

TOTAL SHIFTS = 70 SHIFTS PER FILE = 9.1 NUMBER GEARS = 4

GEAR INDEX	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
UPSHIFTS	0	18	16	1	0	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C
DOWNSHIFTS	18	16	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	

GEAR TIME DISTRIBUTION

TRANSMISSION: VWR000SSF

GEARS LOCKED UP: 1 2 3 4

NO.	NAME:	RATIO:	TIME:
1	G3.45	3.450	32.05
2	G1.54	1.940	21.72
3	G1.25	1.250	37.34
4	GC.57	0.970	8.86
5	GC.76	0.760	0.00

VEHICLE PERFORMANCE SIMULATION LB-PAR-01

PAGE 4

RUN TITLE =

SCHEDULE AVERAGES FUEL ECONOMY = 35.34 MPG
 WORK FEI MILE = 0.24 lb-p-hr/mi
 AVG SP FUEL CONS = 0.76 LBS/lb-p-hr
 AVG SPEED = 15.7 MPH

AVERAGE RUN DATA

DRIVING SCHEDULE NAME = LINER	ROUTE NAME = ACVAD
VEHICLE NAME = VWRBEO	ENGINE NAME = FBVAGO-048
CONVERTER NAME = CCCY1	SHIFT LOGIC NAME = EPA4
WEIGHT (LBS) = 2375.	STROKE (INCHES) = 2.89
DISPLACEMENT (CU IN) = 90.0	REAR AXLE RATIO = 3.50
WIND VELOCITY (MPH) = 0.0	FUEL DENSITY (LB/GAL) = 7.05
AIRC DRAG = 20.10 , 0.40	TIMES = 5.00 , 0.05 , 1.00
N/V = 45.10	

TOTAL		PERCENT OF TOTAL		
VARIABLE	UNITS	AMOUNT	CRUISE ACCEL	IDLE + BRAKES
TIME (SECS)	145.8	35.7	24.4	18.1
DISTANCE (MILES)	7.7	47.8	28.1	0.0
ENERGY (lb-p-hr)	1.82	28.0	65.6	1.9
FUEL (LBS)	1.35	32.7	45.0	5.2

ENERGY SUPPLY

(1) ENGINE	= 1.82
(2) KINETIC ENERGY	= 0.00
(3) POTENTIAL ENERGY	= 0.00
(4) ROTATING INERTIA	= 0.00

BREAKDOWN

(1) ACCESSORIES	= 4.69
(2) TURCLE CONVERTER	= 0.00
(3) CLUTCH	= 0.02
(4) GEAR BOX	= 2.05
(5) DIFFERENTIAL	= 2.56
(6) TIPE SLIP	= 0.00
(7) AERODYNAMIC DRAG	= 28.51
(8) ROLLING RESIST	= 28.20
(9) SUBTOTAL 1-8	= 66.52
(10) BRAKES	= 24.07
(11) ENGINE MACHINING	= 5.05
SUBTOTAL 1-10	= 100.68
(12) OTHER ENERGY	= 0.00
TOTAL 1-12	= 100.68

BREAKDOWN OF % TIME SPENT ON VARIOUS PARTS OF ENGINE MAP

	-20.0	-10.0	0.0	10.0	20.0	30.0	40.0	50.0	60.0	70.0	80.0	90.0	100.0	110.0	120.0
900.	0.0	-0.4	0.5	3.0	5.1	6.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	C.C.	-2.2	2.5	15.6	26.2	31.1	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
1030.	0.	1030.	1000.	1013.	1018.	1020.	0.	0.	0.	0.	0.	0.	0.	0.	0.
	C.0.	3.3	18.1	1.0	0.6	1.2	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
1200.	0.0	-1.1	0.2	4.0	6.5	8.4	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	C.C.	-4.4	0.8	15.6	25.4	32.9	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
1353.	0.	1353.	1351.	1346.	1352.	1243.	0.	0.	0.	0.	0.	0.	0.	0.	0.
	C.C.	2.1	0.1	0.2	0.2	0.3	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
1500.	0.0	-1.0	2.3	4.4	8.6	10.5	13.6	17.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	C.C.	-6.4	6.8	13.8	26.6	33.4	40.0	50.6	0.0	0.0	0.0	0.0	0.0	0.0	0.0
1660.	0.	1660.	1745.	1689.	1704.	1657.	1779.	1757.	0.	0.	0.	0.	0.	0.	0.
	C.0.	4.1	2.7	0.3	0.2	0.4	0.0	0.4	0.0	0.0	0.0	0.0	0.0	0.0	0.0
1800.	0.0	-3.0	3.1	5.1	8.8	12.2	16.8	15.2	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	C.C.	-6.1	8.2	13.6	23.5	32.6	44.3	51.5	0.	0.	0.	0.	0.	0.	0.
1941.	0.	1941.	1968.	1962.	1966.	1972.	1950.	1964.	0.	0.	0.	0.	0.	0.	0.
	C.0.	4.6	16.6	1.0	1.2	1.1	0.4	1.1	0.4	0.0	0.0	0.0	0.0	0.0	0.0
2100.	0.0	-4.6	-3.7	3.8	5.5	10.0	14.6	15.0	22.0	0.0	0.0	0.0	0.0	0.0	0.0
	C.C.	-10.6	-8.9	9.0	13.7	23.5	22.5	44.5	0.	0.	0.	0.	0.	0.	0.
2243.	0.	2243.	2197.	2123.	2256.	2236.	2253.	2245.	0.	0.	0.	0.	0.	0.	0.
	C.0.	1.4	1.3	8.1	1.2	0.8	1.5	0.4	0.4	0.0	0.0	0.0	0.0	0.0	0.0
2400.	0.0	-6.0	-3.1	2.4	6.3	11.0	15.5	22.4	25.3	0.0	0.0	0.0	0.0	0.0	0.0
	C.C.	-12.4	-6.5	5.1	12.0	22.5	32.5	46.2	51.6	0.	0.	0.	0.	0.	0.
2535.	0.	2535.	2525.	2507.	2542.	2528.	2542.	2550.	2546.	0.	0.	0.	0.	0.	0.
	C.0.	0.6	0.6	3.5	2.0	0.4	1.4	0.3	0.7	0.0	0.0	0.0	0.0	0.0	0.0
2700.	0.0	-7.5	-2.8	3.2	7.1	15.0	17.2	23.7	27.5	0.0	0.0	0.0	0.0	0.0	0.0
	C.C.	-14.1	-5.2	5.9	13.5	27.7	31.7	45.7	51.5	0.	0.	0.	0.	0.	0.
2750.	0.	2750.	2778.	2772.	2840.	2857.	2725.	2822.	274.1	0.	0.	0.	0.	0.	0.
	C.0.	0.2	0.4	0.0	5.7	0.5	1.4	0.1	0.4	0.	0.	0.	0.	0.	0.
3000.	0.0	-1.5	3.0	9.9	16.5	19.0	0.0	25.5	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	C.C.	-3.3	6.4	16.6	29.2	31.7	51.1	0.	0.	0.	0.	0.	0.	0.	0.
3112.	0.	3112.	3075.	3134.	3046.	3140.	0.	3035.	0.	0.	0.	0.	0.	0.	0.
	C.0.	0.3	0.0	1.8	0.5	1.7	0.7	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
33CC.	0.0	0.3	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0

VEHSIM CAR 06(23) STATUS REPORT

DIALCGLE MODE /TTY
SIMULATICA MODE-CAR /DYNAMOMETER
NC FUN TITLE
ENGINE(1)-FEVAGO.048
DRIVE CONVERTER-COCYL
CAST CONVERTER-CCCYL
VEHICLE-VWRBEC
TRANSMISSION - VWRB05SF
GEAR # 1-G3.45 ASSIGNED TO ENGINE-F8VAGO.048
GEAR # 2-G1.54 ASSIGNED TO ENGINE-F8VAGO.048
GEAR # 3-G1.25 ASSIGNED TO ENGINE-F8VAGO.048
GEAR # 4-G0.97 ASSIGNED TO ENGINE-F8VAGO.048
ACCESSORY # 1-LALY1
DRIVING SCHEDULE-EFAHWY
SHIFT LOGIC-EPAA
ROUTE-ZDYN
TIRE-ZVEHICLE
GEARS LOCKED UP- 1 2 3 4
NC GEARS UNLOCKED
LIMIT PRINT-SECON 1G.CCCCO0
DEBLG-CFF C.CCCCCCCE+C0 0.000000E+00
TTY CLTPUT-CFF
LFT CLTPUT-CR
C1 MODIFIED FROM .5000E-02 TC .5000E-02
C2 MODIFIED FROM .5000E-04 TC .5000E-04
REAR MODIFIED FROM 3.500 TC 3.500
WEIGH MODIFIED FROM 2375. TC 2375.
DISPL MODIFIED FROM 88.95 TC 90.00

RUN TITLE :

DRIVING SCHEDULE 1 EPANWY 1

USING PCUTL 6 8CVC 1

SEC.	MILES	MPH	ACC	INST MPG	OSFC	HFC	GEAF	RCLC	TPH	HPE	RFM	TCRC	VAC	SR	ETA FC1.LCN	CRS	SEC EFC1.LCN	GRACE	SEC EFC1.LCN	GRACE
C.0.CC	0.000	0.00	0.00	2.53	0.0	1	0.0	0.0	0.0	C.5	1GCC.	3.	C.0	0.00	1.CCC	1.C	1.C	1.C	0.00	
10.35	22.6	4.24	13.50	0.48	12.5	2	2.4	.22.0	22.9	2556.	48.	2.0	1.000	1.000	34.	2.0	2.0	2.0	14.15	
C.0.C27	22.0	1.05	35.30	0.53	23.2	3	4.4	11.2	12.1	2450.	26.	1.9	1.000	1.000	35.	1.9	2.1	2.1	3.41	
20.76	0.108	0.00	52.35	0.80	26.7	2	5.5	6.0	7.0	2756.	11.	2.4	1.000	1.000	36.	4	4	4	C.C444444444	
47.36	0.371	26.0	0.00	52.35	0.80	36.7	4	7.3	15.3	16.3	241.	36.	5	1.000	1.000	37.	5	5	5	2.55
57.71	0.483	42.0	0.53	37.81	0.48	36.7	4	9.6	10.4	2763.	20.	2.3	1.000	1.000	38.	6	6	6	C.C444444444	
137.23	1.0536	46.0	C.00	54.11	0.61	45.6	4	6.8	21.4	22.9	2216.	52.	1.6	1.000	1.000	39.	5	5	5	5
147.23	1.649	40.2	1.79	25.43	0.45	46.7	4	8.7	12.0	12.0	2632.	26.	2.1	1.000	1.000	40.	5	5	5	EC
157.28	1.112	45.7	0.27	46.26	0.54	45.5	4	8.7	12.1	12.0	2632.	26.	2.1	1.000	1.000	41.	5	5	5	1.16
-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	11.	11.	11.	11.	0.04444444444
171.37	1.957	48.0	0.00	54.11	0.61	46.1	4	5.6	10.4	2763.	20.	2.3	1.000	1.000	42.	5	5	5	0.04444444444	
222.08	2.270	42.0	0.00	55.30	0.62	49.3	4	7.7	7.7	8.3	2475.	16.	2.1	1.000	1.000	43.	5	5	5	C.C444444444
232.38	2.659	46.8	0.56	41.86	0.51	49.0	4	5.1	14.5	15.6	2657.	30.	2.2	1.000	1.000	44.	5	5	5	0.0
265.38	2.162	46.0	0.00	54.11	0.61	49.5	4	5.6	9.6	10.4	2763.	26.	2.2	1.000	1.000	45.	5	5	5	0.04444444444
275.39	3.316	44.4	-0.52	62.30	0.59	50.2	4	6.2	3.5	3.5	2556.	8.	2.2	1.000	1.000	46.	5	5	5	C.04444444444
285.38	2.431	36.5	-1.58	121.56	95.55	51.2	4	5.6	-3.7	-3.7	-21C3.	-5.	1.7	1.000	1.000	47.	5	5	5	22.444444444
295.63	3.521	25.1	2.72	15.55	0.48	51.7	3	3.7	19.8	21.3	2221.	50.	1.7	1.000	1.000	48.	5	5	5	1.65
305.92	3.625	42.6	0.43	46.85	0.52	50.1	4	7.6	11.3	12.2	2454.	26.	2.0	1.000	1.000	49.	5	5	5	1.25
315.92	2.791	45.6	0.43	44.57	0.53	49.5	4	8.7	12.6	12.6	2624.	27.	2.1	1.000	1.000	50.	5	5	5	1.25
329.92	3.693	50.5	1.01	32.80	0.45	45.4	4	10.7	21.0	22.5	2556.	8.	2.4	1.000	1.000	51.	5	5	5	0.0
329.92	4.033	57.4	1.01	30.59	0.49	48.4	4	13.9	25.7	27.4	3305.	44.	2.0	1.000	1.000	52.	5	5	5	3.24
415.77	5.255	58.0	0.00	46.86	0.57	48.0	4	14.2	14.2	15.3	2325.	24.	2.5	1.000	1.000	53.	5	5	5	C.04444444444
425.77	5.415	60.0	0.00	45.01	0.57	47.7	4	15.3	15.3	16.4	3454.	25.	2.0	1.000	1.000	54.	5	5	5	0.04444444444
435.77	5.564	58.3	-0.24	52.65	0.62	47.0	4	14.4	11.5	12.4	3356.	15.	2.0	1.000	1.000	55.	5	5	5	C.04444444444
472.78	6.180	56.0	0.00	46.86	0.57	47.7	4	14.2	14.2	15.3	2325.	24.	2.5	1.000	1.000	56.	5	5	5	C.04444444444
482.78	6.237	55.0	-0.44	62.46	0.74	48.0	4	12.7	12.7	12.7	3166.	14.	2.0	1.000	1.000	57.	5	5	5	0.04444444444
556.78	7.467	55.0	0.00	48.50	0.59	48.1	4	12.7	12.7	12.7	3166.	23.	2.7	1.000	1.000	58.	5	5	5	C.04444444444
566.78	1.618	53.5	-0.42	56.05	0.66	48.2	4	12.0	9.6	10.3	3CT6.	16.	2.7	1.000	1.000	59.	5	5	5	C.04444444444
576.78	7.764	51.9	-0.22	57.58	0.66	48.2	4	11.3	8.9	9.7	2551.	17.	2.6	1.000	1.000	60.	5	5	5	2.5
586.78	1.507	50.4	-0.22	55.34	0.67	48.5	4	10.6	8.3	9.0	25C3.	16.	2.5	1.000	1.000	61.	5	5	5	6.5
596.78	8.045	48.9	-0.22	61.22	0.67	48.5	4	10.0	7.7	8.4	2815.	16.	2.4	1.000	1.000	62.	5	5	5	0.04444444444
606.78	1.178	47.4	-0.22	63.18	0.68	48.0	4	9.4	7.2	7.8	2727.	15.	2.3	1.000	1.000	63.	5	5	5	C.04444444444
618.79	6.233	46.0	0.00	56.12	0.61	45.0	4	6.8	8.6	9.5	3166.	19.	2.2	1.000	1.000	64.	5	5	5	2.5
626.79	8.472	53.1	0.55	38.82	0.51	48.6	4	11.8	17.8	18.0	3056.	33.	2.6	1.000	1.000	65.	5	5	5	32.
638.79	8.624	53.2	-2.64	117.50	55.55	48.6	4	11.9	-9.0	-9.3	3062.	-16.	2.7	1.000	1.000	66.	5	5	5	34.
648.79	6.756	47.1	0.61	27.20	0.45	48.6	4	5.2	17.1	16.3	2712.	35.	2.2	1.000	1.000	67.	5	5	5	6.5
658.75	5.418	51.0	0.00	51.23	0.60	48.7	4	10.9	10.9	11.7	2526.	61.	2.5	1.000	1.000	68.	5	5	5	37.
705.79	9.564	54.5	0.51	28.50	0.51	48.6	4	12.5	10.1	15.4	3136.	32.	2.6	1.000	1.000	69.	5	5	5	35.
715.75	5.721	58.0	0.51	37.42	0.51	48.6	4	14.2	20.2	21.6	3236.	24.	2.6	1.000	1.000	70.	5	5	5	32.
725.79	5.883	57.7	-0.64	66.80	0.65	48.6	4	14.1	6.6	7.7	3321.	11.	2.5	1.000	1.000	71.	5	5	5	40.
735.75	10.038	53.3	-0.64	73.73	0.93	48.6	4	11.9	5.0	5.5	3C71.	5.	2.7	1.000	1.000	72.	5	5	5	40.
745.75	10.160	45.0	-0.64	61.78	1.05	48.6	4	10.9	4.1	4.1	2821.	8.	2.4	1.000	1.000	73.	5	5	5	40.
756.35	10.278	19.3	-4.40	64.39	99.65	45.1	2	1.8	-3.5	-4.3	3221.	-1C.	1.6	1.000	1.000	74.	5	5	5	42.
768.95	1C.255	C.0	C.CD	0.00	2.53	49.0	1	0.0	0.0	0.0	0.5	10CC.	0.7	1.000	1.000	0.7	1C.	1C.	1C.	42.

SHIFT FREQUENCY DATA BY GEAR

16-MAR-61

PAGE 2

TOTAL SHIFTS = 8	SHIFTS PER MILE = 0.8	NUMBER GEAR S = 4
GEAR INTO 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20		
UPSHIFTS 0 1 1 2 0 0 0 C 0 0 C C C 0 0 0 0 0 0 0 0 0 0		
DOWNSHIFTS 1 1 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		

GEAR TIME DISTRIBUTION

TRANSMISSION: VWRB805SF

NO.	NAME:	RATIO:	TIME:
1	G3.45	3.450	2.17
2	G1.54	1.940	1.00
3	G1.29	1.290	7.31
4	G0.57	0.970	6.52
5	GC.76	0.760	0.00

VEHICLE PERFORMANCE SIMULATION 18-MAR-81

PAGE 2

RUN TITLE =

SCHEDULE AVERAGES FUEL ECONOMY = 46.57 MPG
 WCRK PER MILE = 0.24 L-P-LR/RM
 AVG SP FUEL CONSUMS = 0.55 LBS/HP-HR
 AVG SPEED = 48.2 MPH

ADDITIONAL RUN DATA

DRIVING SCHEDULE NAME = EPATWY	ROUTE NAME = 8D YAC
VEHICLE NAME = VRBEO	ENGINE NAME = FOVAC0.048
CONVERTER NAME = COCYI	SHIFT LOGIC NAME = EFA4
WEIGHT (LBS) = 2375.	STROKE (INCHES) = 2.85
DISPLACEMENT (CU IN) = 90.0	REAR AXLE RATIO = 3.50
WIND VELOCITY (MPH) = 0.0	FUEL DENSITY (LBS/GAL) = 7.09
AERO DRAG = 20.10	TIRES = 5.0C + 0.05 , 1.00
N/V = 45.10	N/V = 45.10

ITEMS	VARIABLE (INITIAL)	TOTAL	PERCENT OF TOTAL
	(INITIAL)	ACCLN	CRUISE ACCEL
TIME (SECS)	769.0	55.1	22.5
CISTANCE (MILES)	10.3	58.1	21.0
ENERGY (HFT-HP)	2.52	55.6	33.6
FUEL (LBS)	1.49	56.1	28.7
			1.7

ENERGY SUPPLY

(1) ENGINE	= 2.52
(2) KINETIC ENERGY	= 0.00
(3) POTENTIAL ENERGY	= 0.00
(4) ROTATING INERTIA	= 0.00

L-P-LR

BREAKDOWN

ITEMS	PERCENT ENGINE L-P-LR
(1) ACCESSORIES	= 2.25
(2) TIRE CLUTCH CONVERTER	= 0.01
(3) CLUTCH	= 0.00
(4) GEAR BOX	= 2.00
(5) DIFFERENTIAL	= 2.52
(6) TIRE SLIP	= 0.00
(7) AERODYNAMIC DRAG	= 4.94
(8) PULLING RESIST	= 25.64
SLB TOTAL I-E	= 53.83
(9) BRAKES	= 4.44
(10) ENGINE MACHRING	= 2.05
SUETOTAL I-O	= 100.36
(11) OTHER ENERGY	= 0.00
TOTAL I-II	= 100.20

BREAKDOWN OF TIME SPENT ON VARIOUS PARTS OF ENGINE MAP

	-20.0	-10.0	0.0	10.0	20.0	30.0	40.0	50.0	60.0	70.0	80.0	90.0	100.0	110.0	120.0
900.	0.0	-0.4	0.5	0.0	5.2	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
C.C.	0.0	-2.2	2.5	0.0	26.7	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
0.	0.	1021.	1000.	0.	1016.	0.	0.	0.	0.	0.	0.	0.	0.	0.	0.
C.E.	0.6	0.6	0.7	0.0	0.3	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
1200.	0.0	-1.1	0.2	0.0	7.3	0.0	C.0	0.0	0.0	C.0	C.0	C.0	C.0	C.0	C.0
C.C.	0.0	-4.3	0.8	0.0	28.3	0.0	C.0	0.0	0.0	C.0	C.0	C.0	C.0	C.0	C.0
0.	0.	1339.	1335.	C.	1346.	0.	0.	0.	0.	C.0	C.0	C.0	C.0	C.0	C.0
C.E.	0.0	0.2	0.0	0.0	0.1	0.0	0.0	0.0	0.0	C.0	C.0	C.0	C.0	C.0	C.0
1500.	C.0	-2.1	C.2	0.6	8.8	0.0	15.9	0.0	C.0	0.0	C.0	C.0	C.0	C.0	C.0
C.C.	0.0	-6.6	0.7	0.0	28.2	0.0	47.4	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
0.	0.	1696.	1660.	0.	1641.	0.	1758.	0.	C.0	C.0	C.0	C.0	C.0	C.0	C.0
C.E.	0.0	0.6	0.0	0.0	C.1	0.0	C.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
1800.	C.0	-3.1	0.6	0.0	9.8	0.0	17.7	16.1	C.0	0.0	C.0	C.0	C.0	C.0	C.0
C.C.	0.0	-8.5	1.7	0.0	25.5	0.0	47.6	51.7	C.0	C.0	C.0	C.0	C.0	C.0	C.0
0.	0.	1545.	1549.	0.	2026.	0.	1957.	1544.	C.0	C.0	C.0	C.0	C.0	C.0	C.0
C.E.	0.0	1.2	0.1	0.0	0.3	0.0	0.1	C.1	0.0	0.0	0.0	0.0	0.0	0.0	0.0
2100.	-4.7	-4.0	3.6	6.9	11.0	15.6	20.6	22.8	0.0	0.0	C.0	C.0	C.0	C.0	C.0
-10.7	-5.7	8.5	16.2	25.6	35.6	47.9	51.5	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
2265.	2140.	2224.	2247.	2251.	2345.	2257.	2328.	C.0	C.0	C.0	C.0	C.0	C.0	C.0	C.0
C.E.	1.0	0.3	C.4	0.7	C.8	0.4	C.1	C.7	0.0	0.0	0.0	0.0	0.0	0.0	0.0
2400.	-6.0	-2.7	4.0	8.4	13.2	17.2	22.5	24.6	C.0	C.0	C.0	C.0	C.0	C.0	C.0
-12.4	-5.6	8.2	17.5	27.0	25.1	45.8	51.6	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
2539.	2587.	2587.	2617.	2675.	2585.	2620.	2604.	C.0	C.0	C.0	C.0	C.0	C.0	C.0	C.0
C.E.	C.6	1.4	7.5	5.5	1.6	0.3	0.6	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
2700.	-7.7	-2.4	4.6	9.5	12.2	18.6	23.8	26.4	C.0	0.0	0.0	0.0	0.0	0.0	0.0
-14.4	-4.6	8.5	17.9	22.1	35.1	43.5	52.3	C.0	C.0	C.0	C.0	C.0	C.0	C.0	C.0
2922.	2721.	2657.	2780.	2566.	2617.	2672.	2849.	C.0	0.	0.	0.	0.	0.	0.	0.
C.E.	0.6	0.2	1.3	21.3	6.7	2.4	1.4	C.2	C.0	C.0	C.0	C.0	C.0	C.0	C.0
3000.	-5.5	C.0	5.5	5.3	13.7	19.5	25.4	30.6	0.0	0.0	C.0	C.0	C.0	C.0	C.0
-16.1	0.0	3C74.	3145.	3164.	3127.	3150.	3034.	C.0	C.0	C.0	C.0	C.0	C.0	C.0	C.0
C.E.	0.2	0.0	0.8	4.3	10.2	2.0	1.0	C.1	0.0	0.0	0.0	0.0	0.0	0.0	0.0
3300.	C.0	C.0	0.0	11.0	15.3	20.6	27.6	0.0	C.0	C.0	C.0	C.0	C.0	C.0	C.0
C.C.	0.0	0.0	0.0	17.1	0.	43.7	1.0	0.	C.0	C.0	C.0	C.0	C.0	C.0	C.0
3369.	3343.	3369.	3343.	3343.	3343.	3343.	3320.	0.	C.0	C.0	C.0	C.0	C.0	C.0	C.0

A directory lets the user know which parts are available. The following example shows the user deleting a part and again adding the same part. A listing of the part is not shown here, but can be listed.

RUN VEHSIM

VEHSIM.CHE 06/02/01 16-MAR-81 11:22 J0E# 69 TTY062 ISKE : [04132,462]
*DIS
PART TYPE: SHI
ENTER PART NAME: SHOTS550
A TOTAL OF 1 SHIFT PARTS ON FILE ISKE : USHSLG.BIN[04132,462]
*TEL
PART TYPE: SHI
ENTER NAME OF PART TO BE DUMPED: SHOTS550
PARTS DELETED FROM VEHSIM PARTS DATA BASE:
ISKE : USHSLG.BIN[04132,462] SHIFT SHOTS550
PART TYPE:
*SHOTS550.SHI
*SHIFT LOGIC SHOTS550
END OF VEHSIM CONTROL FILE ISKE : WOTS550.SHI[04132,462]
*DUMP
?DUMP ?
*DIALOGUE
*DUMP
DUMP TO TTY?THIS Y/N Y
DO YOU WANT A DIRECTORY OF PARTS DUMPED? THIS Y/N: N
PART TYPE: SHI
ENTER SHOTS550.SHI

3-4 BATCH SIMULATION

```
.TYPE VOLKS.VSM
♦OUTPUT VOLKS.DATC3.30
♦LIMIT FFINT OFF
♦TITLE VOLKSWAGON DIESEL STUDY
♦USE VMVB860 VEHICLE
♦USE FSVAG60.046 ENGINE 1 1 2 3 4
♦LOCKUP CONVERTER GEAR 1 2 3 4
♦USE EFA4 SHIFT LOGIC
♦USE VMVB8050P TRANSMISSION
♦USE CCIVY1 CONVERTER
♦USE CCIVY1 CONVERTER
♦USE LALV1 ACCESSORY
♦USE ZGRADE ROUTE
♦MODIFY WEIGHT 2375.
♦MODIFY INNAM -6.800
♦MODIFY REAR AXLE R 3.800
♦MODIFY DISPLACE 50.00
♦MODIFY C1 .0050
♦MODIFY C2 .00005
♦LIMIT FFINT OFF
♦TITLE BASE LINE CASE WITH URBAN AND HIGHWAY
!URBAN AND HIGHWAY ONLY
♦LIMIT FFINT OFF
♦USE URBAN DFIIVINS SCHEDULE
♦LIMIT FFINT SEGMENT
♦SIMULATE CAR DIALOGUE
♦LIMIT FFINT OFF
♦USE EFAHHA DFIIVINS SCHEDULE
♦LIMIT FFINT SEGMENT
♦SIMULATE CAR DIALOGUE
♦LIMIT FFINT OFF
♦TITLE USE TOFSPEED. SHIFT LOGIC=SMOTE000
♦USE SMOTE000 SHIFT LOGIC
♦MODIFY TOFSPEED 1.000
♦USE TOFSPEED DFIIVINS SCHEDULE
♦LIMIT FFINT OFF
♦LIMIT FFINT SEC 0.50
♦SIMULATE CAR DIALOGUE
♦LIMIT FFINT OFF
```

TE VOLKS.CTL

DEK CORE)

*

HTSE

.RUN COMA:SEND

*♦*40E

*\$-TAK/RTK/ING -SKINNUL-EAT/ING-NOCF VOLKS.VSM

.RUN VEHSIM

\$VOLKS

.IF(ERROE).GOTO DONE4

EXIT

DONE4::

.CLOCIE

.RUN COMA:SEND

*♦*40E

*\$-I-N-I-S-H-E-VOLKS.VSM - TAK/RTK/ING

.FFINT-DIS:DEL VOLKS.DAT EG+3

.FFINT-DIS:DEL VOLKS.LOG

*

EXIT

*

SLB-AFTER:16:00:00/TIME:00:25:00 VOLK 3

C INF 01:VOLKS=SEG:1554/TIME:0:25:00

VEHICLE DATA (VWR80) & OLD VEHICLE DATA FORMAT THAT INCLUDES TIME DATA.

VOLKSWAGON RABBIT DIESEL 1980

WEIGHT	=	2375.0	LBS	AXLE RATIO	=	3.90
FRONTAL AREA	=	20.10	SQ FT	AXLE EFFICIENCY	=	0.97
ROLLING RADIUS	=	0.92	FT			
DRAG COEFFICIENT	=	0.400000		CD SENSITIVITY COEFF	=	0.000000
PER WHEEL INERTIA	=	0.500	FT-LB-SEC**2	C1	=	0.009000
PROPSHAFT INERTIA	=	0.000	FT-LB-SEC**2	C2	=	0.000050

NO AXLE SPIN LOSS DATA SPECIFIED

ENGINE FUEL MAP

		FUEL DENSITY = 7.093 LB/GAL	ROTATING INERTIA = 0.030 FT-LB-SEC**2	
		MINIMUM	MAXIMUM	
10 SPEED POINTS		THROTTLE ANGLE = 0°00'	39.60 DEGREES	
SPEED (RPM) = 700.00	ENGINE SPEED = 14000.0	5000.0 RPM		
TORQUE(FT-LB)	0.00	21.60	22.00	22.90
FUEL RATE(LB/HR)	2.10	2.10	2.10	2.20
THROTTLE(DEGREES)	0.00	0.00	0.10	0.30
MANIFOLD VACUUM(IN-HG)	0.40	0.40	0.50	0.50
TORQUE(FT-LB)	25.70	26.10	26.60	27.50
FUEL RATE(LB/HR)	2.30	2.30	2.30	2.40
THROTTLE(DEGREES)	0.60	0.60	0.70	0.80
MANIFOLD VACUUM(IN-HG)	0.50	0.50	0.50	0.50
SPEED (RPM) = 800.00				
TORQUE(FT-LB)	-0.70	1.80	2.40	3.60
FUEL RATE(LB/HR)	2.10	1.00	1.00	1.10
THROTTLE(DEGREES)	0.00	0.00	0.00	0.10
MANIFOLD VACUUM(IN-HG)	0.60	0.60	0.60	0.60
TORQUE(FT-LB)	7.20	7.90	8.50	9.10
FUEL RATE(LB/HR)	1.20	1.30	1.30	1.30
THROTTLE(DEGREES)	0.20	0.30	0.30	0.40
MANIFOLD VACUUM(IN-HG)	0.50	0.50	0.50	0.50
SPEED (RPM) = 1000.00				
TORQUE(FT-LB)	-2.00	0.29	2.60	5.10
FUEL RATE(LB/HR)	2.10	1.10	1.20	1.30
THROTTLE(DEGREES)	4.50	4.50	5.70	6.50
MANIFOLD VACUUM(IN-HG)	0.70	0.70	0.70	0.70
TORQUE(FT-LB)	22.10	24.50	26.90	29.30
FUEL RATE(LB/HR)	2.30	2.50	2.70	2.80
THROTTLE(DEGREES)	8.90	9.70	10.40	10.80
MANIFOLD VACUUM(IN-HG)	0.70	0.70	0.70	0.70
SPEED (RPM) = 1650.00				
TORQUE(FT-LB)	-6.40	0.60	3.40	6.10
FUEL RATE(LB/HR)	2.10	2.10	2.30	2.40
THROTTLE(DEGREES)	13.10	13.10	12.40	13.10
MANIFOLD VACUUM(IN-HG)	1.20	1.20	1.30	1.30
TORQUE(FT-LB)	25.50	28.30	31.00	33.80
FUEL RATE(LB/HR)	4.20	4.50	4.80	5.10
THROTTLE(DEGREES)	14.20	15.70	17.90	20.30
MANIFOLD VACUUM(IN-HG)	0.70	0.70	0.70	0.70

SPEED (RPM) = 2000.00

TORQUE(FT-LB)	-8.70	1.10	3.90	6.00	9.40	12.20	15.00	17.80	20.60	23.40
FUEL RATE(LB/HR)	2.10	2.30	2.60	2.90	3.30	3.70	4.00	4.40	4.70	
THROTTLE(DEGREES)	12.10	12.10	13.30	13.70	14.10	14.40	14.60	14.90	15.30	15.90
MANIFOLD VACUUM(IN-HG)	1.60	1.60	1.60	1.50	1.50	1.50	1.50	1.50	1.50	1.50
SPEED (RPM) = 2500.00										
TORQUE(FT-LB)	-12.00	1.00	3.80	6.60	9.40	12.20	15.00	17.80	20.60	23.40
FUEL RATE(LB/HR)	2.10	2.80	3.10	3.50	3.90	4.30	4.70	5.20	5.60	6.10
THROTTLE(DEGREES)	12.50	12.50	13.00	13.90	14.70	15.40	15.90	16.40	16.90	17.40
MANIFOLD VACUUM(IN-HG)	2.00	2.00	2.10	2.10	2.10	2.10	2.10	2.10	2.00	2.00
SPEED (RPM) = 3000.00										
TORQUE(FT-LB)	-15.40	1.20	4.10	6.90	9.80	12.70	15.60	18.40	21.30	24.20
FUEL RATE(LB/HR)	2.10	3.40	3.90	4.40	5.00	5.50	6.10	6.70	7.30	7.80
THROTTLE(DEGREES)	12.70	12.70	13.40	14.30	15.00	15.70	16.40	17.10	17.90	18.80
MANIFOLD VACUUM(IN-HG)	2.60	2.60	2.60	2.60	2.60	2.60	2.60	2.60	2.60	2.50
SPEED (RPM) = 3500.00										
TORQUE(FT-LB)	-18.70	0.80	3.80	6.70	9.70	12.70	15.70	18.60	21.60	24.60
FUEL RATE(LB/HR)	2.10	4.30	4.90	5.50	6.20	6.80	7.40	8.00	8.70	9.30
THROTTLE(DEGREES)	13.30	13.30	14.10	15.00	15.90	16.60	17.30	18.10	18.90	19.80
MANIFOLD VACUUM(IN-HG)	3.20	3.20	3.10	3.10	3.10	3.10	3.10	3.10	3.10	3.10
SPEED (RPM) = 4000.00										
TORQUE(FT-LB)	-25.40	0.80	3.50	6.30	9.10	11.80	14.60	17.30	20.10	22.80
FUEL RATE(LB/HR)	2.10	6.60	7.30	8.00	8.70	9.50	10.20	11.00	11.80	12.60
THROTTLE(DEGREES)	12.10	12.10	12.90	13.50	14.20	15.10	16.10	17.30	18.60	19.90
MANIFOLD VACUUM(IN-HG)	4.10	4.10	4.10	4.10	4.10	4.10	4.10	4.10	4.10	4.10

SPEED (RPM) = 5000.00						
TORQUE(FT-LB)	-26.80	0.50	3.20	6.00	9.70	11.50
FUEL RATE(LB/HR)	2.10	8.40	8.90	9.40	10.10	10.80
THROTTLE(DEGREES)	0.00	0.00	0.00	0.00	0.00	0.00
MANIFOLD VACUUM(IN-HG)	4.40	4.40	4.40	4.30	4.30	4.30
TORQUE(FT-LB)	25.20	28.00	30.80	33.50	36.30	39.00
FUEL RATE(LB/HR)	15.00	16.10	17.20	18.30	19.60	21.00
THROTTLE(DEGREES)	0.00	0.00	0.00	0.00	0.00	0.00
MANIFOLD VACUUM(IN-HG)	4.30	4.30	4.30	4.30	4.30	4.20

18-Mar-81

SHIFT LOGIC (EPA4)

SHIFT LOGIC FOR 4 GEAR TRANSMISSION FOLLOWING EPA TEST PROCEDURE

THIS TRANSMISSION HAS 4 GEARS

UP SHIFT	1 - 2	SHIFT TIME = 0.500 SEC			
		THROTTLE (PCT WOT)	0.00	100.00	
		VEHICLE SPEED (MPH)	14.00	15.00	
DOWN SHIFT	2 - 1	SHIFT TIME = 0.500 SEC			
		THROTTLE (PCT WOT)	0.00	100.00	
		VEHICLE SPEED (MPH)	10.00	10.00	
UP SHIFT	2 - 3	SHIFT TIME = 0.500 SEC			
		THROTTLE (PCT WOT)	0.00	100.00	
		VEHICLE SPEED (MPH)	25.00	25.00	
DOWN SHIFT	3 - 2	SHIFT TIME = 0.500 SEC			
		THROTTLE (PCT WOT)	0.00	100.00	
		VEHICLE SPEED (MPH)	20.00	20.00	
UP SHIFT	3 - 4	SHIFT TIME = 0.500 SEC			
		THROTTLE (PCT WOT)	0.00	100.00	
		VEHICLE SPEED (MPH)	40.00	40.00	
DOWN SHIFT	4 - 3	SHIFT TIME = 0.500 SEC			
		THROTTLE (PCT WOT)	0.00	100.00	
		VEHICLE SPEED (MPH)	30.00	30.00	

18-Mar-81

TRANSMISSION DATA (VWRB805SP)

VOLKSWAGON RABBIT 5 SPEED, 2 OVERDRIVES

1 - G3.45
2 - G1.94
3 - G1.29
4 - G0.97
5 - G0.76

18-Mar-81

GEAR DATA (G3.45)

NO COMMENT

GEAR RATIO = 3.450 INPUT INERTIA = 0.000 FT-LB-SEC**2
EFFICIENCY = 0.980 OUTPUT INERTIA = 0.010 FT-LB-SEC**2

NO GEAR SPIN LOSS DATA SPECIFIED

18-Mar-81

GEAR DATA (G1.94)

NO COMMENT

GEAR RATIO = 1.940 INPUT INERTIA = 0.000 FT-LB-SEC**2
EFFICIENCY = 0.980 OUTPUT INERTIA = 0.010 FT-LB-SEC**2

NO GEAR SPIN LOSS DATA SPECIFIED

18-Mar-81

GEAR DATA (G1.29)

NO COMMENT

GEAR RATIO = 1.290

INPUT INERTIA = 0.000 FT-LB-SEC**2

EFFICIENCY = 0.980

OUTPUT INERTIA = 0.010 FT-LB-SEC**2

NO GEAR SPIN LOSS DATA SPECIFIED

18-Mar-81

GEAR DATA (G0.97)

NO COMMENT

GEAR RATIO = 0.970

INPUT INERTIA = 0.000 FT-LB-SEC**2

EFFICIENCY = 0.980

OUTPUT INERTIA = 0.010 FT-LB-SEC**2

NO GEAR SPIN LOSS DATA SPECIFIED

18-Mar-81

GEAR DATA (G0.76)

NO COMMENT

GEAR RATIO = 0.760

INPUT INERTIA = 0.000 FT-LB-SEC**2

EFFICIENCY = 0.980

OUTPUT INERTIA = 0.010 FT-LB-SEC**2

NO GEAR SPIN LOSS DATA SPECIFIED

16-Mar-81

DRIVE CONVERTER DATA (CADDYI)

11. INCH DRIVE CONVERTER FOR 1973 250 L6

DIAMETER = 11".0

	PUMP INERTIA	=	0.112	FT-LB-SEC**2
	TURBINE INERTIA	=	0.053	FT-LB-SEC**2
CONSTANT INPUT TORQUE = 200.00	LA-PT			
SPEED RATIO	0.000	0.100	0.200	0.300
TORQUE RATIO	2.150	2.000	1.950	1.740
INPUT SPEED	1700.000	1745.000	1790.000	1860.000
K-FACTOR	0.000	8.725	18.612	29.912
SPEED RATIO	0.900	0.920	0.940	0.960
TORQUE RATIO	1.000	1.000	1.000	1.000
INPUT SPEED	2785.000	3045.000	3540.000	4150.000
K-FACTOR	177.236	198.089	235.297	281.711

09-Mar-61

COAST CONVERTER DATA (CÔCY1)

81. INCH COAST CONVERTER

DIAMETER = 11.0 PUMP INERTIA = 0.112 FT-LB-SEC**2

TURBINE INERTIA = 0.053 FT-LB-SEC**2

CONSTANT INPUT TORQUE = 40.00 LB-FT

SPEED RATIO	3.970	2.584	1.949	1.534	1.377	1.253	1.186	1.147	1.088	1.070
TORQUE RATIO	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
INPUT SPEED	326.000	520.000	722.000	1006.000	1204.000	1429.000	1650.000	1846.000	2120.000	2400.000
SPEED RATIO	1.053	1.040	1.029	1.024	1.024	1.019				
TORQUE RATIO	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
INPUT SPEED	2665.000	2916.000	3244.000	3620.000	3980.000					

18-Mar-81

ACCESSORY LOSS DATA (LALY1)

ALTERNATOR INPUT LOSSES

INERTIA = 0.001 FT-LB-SEC**2

SPEED (RPM)	TORQUE (LB-FT)
650.0	1.210
1190.0	0.840
1830.0	0.600
2480.0	0.490
3000.0	0.490

18-Mar-81

ROUTE SPECIFICATION (ZGRADE)

500 MILES OF LEVEL ROAD

POINT	DISTANCE (MILES)	PERCENT GRADE	ROAD COEFFICIENT	WIND SPEED (MPH)
1	500.000	0.000	1.000	0.000

DRIVING SCHEDULE (URBAN)

FEDERAL TEST PROCEDURE NUMBER 75

INITIAL CONDITIONS

TIME	=	0.00	SFC
DISTANCE	=	0.00	FT
VEHICLE SPEED	=	0.00	MPH
ACCELERATION	=	0.00	FT/SEC**2
STARTING GEAR	=	1	

DESIRED PERFORMANCE

***** SEGMENT TYPE *****				***** SEGMENT ENDPOINT *****			
SEGMENT NUMBER	CONSTANT ACCELER SPEED	CONSTANT PERCENT WOT	ACCEL TO HOLD THROTTLE	THROTTLE RATE OF CHANGE	RELATIVE TIME	RELATIVE DISTANCE	PASSING CLEARANCE
1		0.00	20.00				
2	4.50	21.00					
3	-2.90	15.00					
4					21.00		
5					15.00		
6	3.20				21.00		
7					16.00		
8	-3.00	23.00			16.00		
9	0.00				1.00		
10	3.00				25.00		
11		25.00			10.00		
12	0.80				30.00		
13		30.00			30.00		
14	-5.00				0.00		
15		0.00			38.00		
16	5.00				18.00		
17		26.00			9.00		
18	-2.60				17.00		
19	0.00				1.00		
20	2.60				47.00		
21		47.00			12.00		
22	0.50					57.00	
23	-0.30					51.00	
24	0.40					56.00	
25	-1.30					30.00	
26	-2.00					11.00	
27	-5.00					0.00	
28		0.00				28	
29	5.00					20.00	
30	1.50					36.00	
31		36.00				31	
32	-3.50					20.00	
33	-5.00					0.00	
34		0.00				34	
35	4.50					30.00	

***** SEGMENT TYPE *****

SEGMENT NUMBER	CONSTANT ACCELER	CONSTANT SPFED	PERCENT WOT	ACCEL TU	HOLD TU	RATE OF GEAR CHANGE	THROTTLE
36		30.00					
37	-4.50						
38		0.00					
39	4.80						
40	2.20						
41		36.00					
42	-3.00						
43	-5.00						
44		0.00					
45	2.50						
46		25.00					
47	-5.00						
48		0.00					
49	5.00						
50	2.50						
51		17.00					
52	0.80						
53	-5.00						
54		0.00					
55	5.00						
56	2.50						
57		25.00					
58	-4.00						
59		0.00					
60	2.00						
61		27.00					
62	-4.00						
63	5.00						
64		28.00					
65	-5.00						
66	0.00						
67	5.00						
68		28.00					
69	4.50						
70		33.00					
71	-1.00						
72		30.00					
73	-1.80						
74	0.00						
75	1.30						
76		26.00					
77	-4.50						
78		0.00					
79	5.00						
80		28.00					
81	-1.00						
82		23.00					
83	-5.00						
84		0.00					
85	5.00						
86	2.50						
87		27.00					
88	-2.50						

***** SEGMENT ENDPOINT *****

SEGMENT NUMBER	TIME	ABSOLUTE VELOCITY	TIME	RELATIVE DISTANCE CLEARENCE VILEPOST	TIME	RELATIVE DISTANCE CLEARENCE VILEPOST	THROTTLE
36	4.00						36
37		0.00					37
38	18.00						38
39		26.00					39
40		36.00					40
41	31.00						41
42		20.00					42
43		0.00					43
44	7.00						44
45		25.00					45
46	16.00						46
47		0.00					47
48	16.00						48
49		13.00					49
50	17.00						50
51		17.00					51
52	18.00						52
53		27.00					53
54		0.00					54
55		30.00					55
56		25.00					56
57		57					57
58		0.00					58
59		22.00					59
60		22.00					60
61		10.00					61
62		0.00					62
63		26.00					63
64		20.00					64
65		0.00					65
66		1.00					66
67		26.00					67
68		33.00					68
69		33.00					69
70		70					70
71		30.00					71
72		12.00					72
73		19.00					73
74		1.00					74
75		26.00					75
76		97.00					76
77		4.00					77
78		12.00					78
79		23.00					79
80		23.00					80
81		30.00					81
82		2R.00					82
83		0.00					83
84		17.00					84
85		17.00					85
86		27.00					86
87		10.00					87
88		15.00					88

***** SEGMENT TYPE *****
 CONSTANT ACCEL TO
 CONSTANT PERCENT AND HOLD
 ACCELER SPEED WOT THROTTLE GEAR CHANGE
 NUMBER

SEGMENT NUMBER	CONSTANT ACCELER	CONSTANT SPEED	ACCEL TO PERCENT	HOLD AND HOLD	THROTTLE RATE OF CHANGE	RELATIVE TIME	PASSING DISTANCE	ABSOLUTE CLEARANCE	ABSOLUTE VILEPOST	SEGMENT NUMBER
09	-1.00	0.00						0.00	0.00	09
90	2.00	0.60	26.00					15.00	15.00	90
91								26.00	26.00	91
92										92
93	-2.00								20.00	93
94	-5.00							0.00	0.00	94
95										95
96	5.00	0.00						23.00	96	
97			23.00						97	
98	-5.00							0.00	0.00	
99										99
100	5.00	0.00						13.00	13.00	
101			13.00					10.00	10.00	
102	2.00							21.00	21.00	
103				21.00					102	
104	-3.00							20.00	20.00	
105								0.00	0.00	
106	3.00							10.00	10.00	
107								10.00	10.00	
108								10.00	10.00	
109								10.00	10.00	
110								10.00	10.00	
111								10.00	10.00	
112								10.00	10.00	
113								10.00	10.00	
114								10.00	10.00	
115								10.00	10.00	

VEHSIM CAR 06(23) STATUS REPORT

BATCH MODE /PTY
SIMULATION MODE-CAR /DYNAMOMETER
RUN TITLE-BASE LINE CASE WITH URBAN AND HIGHWAY
ENGINE(1)-F8VAG0.048
DRIVE CONVERTER-CODY1
COAST CONVERTER-COCY1
VEHICLE-VWRB80
TRANSMISSION - VWRB805SP
GEAR # 1-G3.45 ASSIGNED TO ENGINE-F8VAG0.048
GEAR # 2-G1.94 ASSIGNED TO ENGINE-F8VAG0.048
GEAR # 3-G1.29 ASSIGNED TO ENGINE-F8VAG0.048
GEAR # 4-G0.97 ASSIGNED TO ENGINE-F8VAG0.048
ACCESSORY # 1-LALY1
DRIVING SCHEDULE-URBAN
SHIFT LOGIC-EPA4
ROUTE-#DYN0
TIFF-#VEHICLE
GEARS LOCKED UP- 1 2 3 4
NO GEARS UNLOCKED
LIMIT PRINT-SEGME 0.000000E+00
DEBUG-CFF 0.000000E+00 0.000000E+00
TTY OUTPUT-OFF
LPT OUTPUT-ON
C1 MODIFIED FROM .9000E-02 TO .9000E-02
C2 MODIFIED FROM .5000E-03 TO .5000E-04
REAR MODIFIED FROM 3.900 TO 3.900
WEIGH MODIFIED FROM 2375. TO 2375.
DISPL MODIFIED FROM 89.95 TO 90.00

RUN TITLE (BASE LINE CASE WITH URBAN AND HIGHWAY)

DRIVING SCHEDULE (URBAN)

USING ROUTE (NYNO)

S&C.	MILES	MPH	ACC	INST MPG	RSFC	MPG GEAR	RDLD	HPW	HPE	HPM	TOPU	VAC	SR	ETA	PCT.WT	SEG BRAKES ABILITY	
0.00	0.000	0.0	0.00	0.00	2.53	0.0	1	0.0	0.0	0.0	0.0	10.	1	0.0	0.00	0.00	
20.40	0.000	0.0	0.00	0.00	2.53	0.0	1	0.0	0.5	1000.	3.	0.7	1.000	1.000	10.	1	
27.44	0.022	21.0	4.50	13.11	0.49	8.3	2	2.1	21.5	23.4	2418.	51.	1.8	1.000	1.000	15.09	
36.44	0.075	21.0	0.00	46.45	1.31	19.6	2	2.1	2.5	2418.	5.	2.0	1.000	1.000	27.	3	
39.47	0.090	15.0	-2.90	50.07	99.99	22.1	2	1.3	-2.2	1727.	-7.	1.3	1.000	1.000	0.	4	
44.47	0.111	15.0	0.00	44.69	1.55	24.4	2	1.3	1.3	1.5	1727.	5.	1.4	1.000	1.000	20.	5
48.14	0.130	23.0	3.20	17.60	0.49	23.2	2	2.5	17.5	19.1	2649.	38.	2.1	1.000	1.000	6.	0
53.14	0.162	23.0	0.00	41.92	1.28	25.7	2	2.5	2.5	2.8	2649.	6.	2.2	1.000	1.000	29.	7
56.56	0.181	16.0	-3.00	53.41	99.99	27.4	2	1.4	-2.5	-2.7	1842.	-8.	1.4	1.000	1.000	0.	8
57.56	0.185	16.0	0.00	47.31	1.44	27.6	2	1.4	1.4	1.7	1842.	5.	1.4	1.000	1.000	21.	9
61.96	0.210	25.0	3.00	18.15	0.49	26.2	2	2.8	18.2	19.8	2878.	36.	2.4	1.000	1.000	75.	10
79.96	0.335	25.0	0.00	63.49	0.88	33.5	3	2.8	2.8	3.2	1914.	9.	1.5	1.000	1.000	28.	11
89.13	0.405	30.0	0.80	40.04	0.56	34.6	3	3.9	6.8	9.5	2297.	22.	1.8	1.000	1.000	52.	12
119.13	0.655	30.0	0.00	59.31	0.83	41.1	3	3.9	4.3	4.3	2297.	10.	1.9	1.000	1.000	33.	13
128.68	0.695	0.0	-3.21	0.00	99.99	41.5	1	0.0	-0.4	-0.4	1000.	-2.	0.7	1.000	1.000	0.	14
166.68	0.695	0.0	0.00	0.00	2.53	37.5	1	0.0	0.5	1000.	3.	0.7	1.000	1.000	10.	15	
175.93	0.732	26.0	2.88	19.10	0.49	34.5	3	3.0	18.3	19.6	1991.	52.	1.5	1.000	1.000	100.	16
184.93	0.797	26.0	0.00	64.29	0.84	35.9	3	3.0	3.0	3.4	1991.	9.	1.5	1.000	1.000	29.	17
190.29	0.829	17.0	-2.60	56.74	99.99	36.6	2	1.5	-3.0	-3.2	1957.	-9.	1.6	1.000	1.000	0.	18
191.29	0.833	17.0	0.00	49.76	1.34	36.6	2	1.5	1.5	1.8	1957.	5.	1.5	1.000	1.000	22.	19
211.37	1.019	47.0	1.70	24.80	0.50	33.0	4	2.0	25.4	27.1	2706.	53.	2.1	1.000	1.000	100.	20
223.37	1.175	47.0	0.00	55.11	0.61	34.9	4	2.0	9.2	9.2	1906.	19.	2.3	1.000	1.000	50.	21
252.70	1.599	57.0	0.50	37.97	0.51	36.1	4	13.7	19.5	20.9	3281.	33.	2.8	1.000	1.000	71.	22
282.04	2.039	51.0	-0.30	61.76	0.70	39.4	4	10.9	7.8	8.4	2936.	15.	2.5	1.000	1.000	44.	23
300.37	2.312	56.0	0.40	40.12	0.52	39.6	4	13.2	17.9	19.9	3224.	31.	2.7	1.000	1.000	67.	24
329.70	2.662	30.0	-1.30	100.14	99.99	43.4	4	3.9	-2.3	-2.3	1727.	-7.	1.3	1.000	1.000	0.	25
344.17	2.745	11.0	-2.00	36.72	99.99	43.9	2	0.8	-1.0	-0.9	1266.	-4.	0.9	1.000	1.000	0.	26
347.82	2.751	0.0	-4.35	0.00	99.99	43.0	1	0.0	-0.4	-0.4	1000.	-2.	0.7	1.000	1.000	0.	27
360.82	2.751	0.0	0.00	0.00	2.53	43.4	1	0.0	0.0	0.5	1000.	3.	0.7	1.000	1.000	0.	28
367.35	2.770	20.0	4.63	12.72	0.49	42.6	2	2.0	20.9	22.7	2303.	52.	1.7	1.000	1.000	100.	29
383.71	2.897	36.0	1.50	28.77	0.50	41.9	3	5.5	16.5	17.7	2756.	34.	2.3	1.000	1.000	71.	30
400.71	3.067	36.0	0.00	53.39	0.80	42.4	3	5.5	5.5	6.0	2756.	11.	2.4	1.000	1.000	34.	31
407.42	3.119	20.0	-3.50	60.76	99.99	42.8	3	2.0	-1.6	-1.7	1531.	-6.	1.1	1.000	1.000	0.	32
414.02	3.138	6.0	-4.68	0.00	99.99	42.7	1	0.0	0.0	-0.4	1000.	-2.	0.7	1.000	1.000	0.	33
419.02	3.138	0.0	0.00	0.00	2.53	41.1	1	0.0	0.0	0.5	1000.	3.	0.7	1.000	1.000	0.	34
430.94	3.193	30.0	2.81	19.22	0.49	40.2	3	3.9	21.1	21.6	2297.	52.	1.7	1.000	1.000	100.	35
434.94	3.226	30.0	0.00	59.31	0.83	41.5	3	3.9	4.3	4.3	2297.	10.	1.9	1.000	1.000	87.	36
445.49	3.270	0.0	-0.22	0.00	4.79	41.0	1	0.0	0.0	0.2	1000.	1.	0.7	1.000	1.000	0.	37
463.49	3.270	0.0	0.00	0.00	2.53	41.1	1	0.0	0.0	0.5	1000.	3.	0.7	1.000	1.000	0.	38
472.95	3.307	26.0	2.88	19.10	0.49	40.2	3	3.0	19.3	19.6	1991.	52.	1.5	1.000	1.000	9.17	39
479.61	3.365	36.0	2.20	22.93	0.48	39.8	3	5.5	21.6	23.2	2756.	44.	2.3	1.000	1.000	7.17	40
510.61	3.675	36.0	0.00	53.39	0.80	43.0	3	5.5	5.5	6.0	2756.	11.	2.4	1.000	1.000	34.	41
518.44	3.736	20.0	-3.00	66.76	99.99	41.0	3	2.0	-1.6	-1.7	1531.	-6.	1.1	1.000	1.000	0.	42
525.04	3.755	0.0	-4.88	0.00	99.99	41.0	0	0.0	-0.4	-0.4	1000.	-2.	0.7	1.000	1.000	0.	43
532.64	3.755	0.0	0.00	0.00	2.53	40.0	1	0.0	0.0	0.0	1000.	1.	0.7	1.000	1.000	0.	44

RUN TITLE (BASE LINE CASE WITH URBAN AND HIGHWAY)

DRIVING SCHEDULE (URBAN)

USING ROUTE (DYN0)

SFC.	MILES	MPH	ACC	INST				CINN MPG GFAR RDLD HPW				IPE RPM TORQ VAC SR ETA PCT.WNT				DRS		GRADE-SEG BRAKES ABILITY	
				CINN	BSFC	MPG	GFAR	RDLD	HPW	IPE	RPM	TORQ	VAC	SR	ETA	PCT.WNT	DRS	GRADE-SEG	BRAKES
547.27	3.808	25.0	2.50	20.29	0.51	40.2	2	2.8	15.6	17.1	2878.	31.	2.4	1.000	1.000	67.	45	0.0	0.32
561.27	3.919	25.0	0.00	63.49	0.88	40.6	3	2.8	7.8	3.2	1914.	9.	1.5	1.000	1.000	28.	46	0.0	0.***
571.37	3.947	0.0	-1.55	0.50	99.99	40.6	1	0.0	0.0	-0.4	1000.	-2.	0.7	1.000	1.000	0.	47	302.3	0.0
587.37	3.947	0.0	0.00	2.53	40.3	1	0.0	0.0	0.5	1000.	3.	0.7	1.000	1.000	10.	48	0.0	0.00	
591.19	3.954	13.0	5.00	11.37	0.50	40.1	1	1.0	14.6	16.9	2662.	33.	2.2	1.000	1.000	70.	49	0.0	16.13
594.10	3.966	17.0	2.50	21.76	0.49	40.0	2	1.5	10.2	11.2	1957.	30.	1.4	1.000	1.000	64.	50	0.0	8.32
612.10	4.051	17.0	0.00	49.76	1.34	40.1	2	1.5	1.5	1.8	1957.	5.	1.5	1.000	1.000	22.	51	0.0	0.***
631.22	4.169	27.0	0.80	41.24	0.56	40.0	3	3.2	7.6	8.3	2067.	21.	1.6	1.000	1.000	50.	52	0.0	2.60
639.92	4.202	0.0	-0.23	0.00	5.01	40.0	1	0.0	0.0	0.2	1000.	1.	0.7	1.000	1.000	7.	53	302.3	0.00
665.92	4.206	0.0	0.00	2.53	39.6	1	0.0	0.0	0.5	1000.	3.	0.7	1.000	1.000	10.	54	0.0	0.00	
668.86	4.206	10.0	5.00	11.52	0.48	39.4	1	0.7	11.2	12.8	2047.	33.	1.5	1.000	1.000	69.	55	0.0	16.13
678.23	4.251	25.0	2.50	20.29	0.51	39.1	2	2.8	15.6	17.1	2878.	31.	2.4	1.000	1.000	67.	56	0.0	8.32
689.23	4.327	25.0	0.00	63.49	0.88	39.3	3	2.8	2.8	3.2	1914.	9.	1.5	1.000	1.000	28.	57	0.0	0.***
699.13	4.362	0.0	-2.55	0.00	99.99	39.3	1	0.0	0.0	-0.4	1000.	-2.	0.7	1.000	1.000	0.	58	230.3	0.00
713.13	4.362	0.0	0.00	2.53	39.1	1	0.0	0.0	0.5	1000.	3.	0.7	1.000	1.000	10.	59	0.0	0.00	
729.85	4.414	22.0	2.00	23.54	0.54	38.7	2	2.3	11.3	12.4	2533.	26.	2.0	1.000	1.000	59.	60	0.0	6.65
739.85	4.475	22.0	0.00	45.61	1.30	38.8	2	2.3	2.3	2.6	2533.	5.	2.1	1.000	1.000	28.	61	0.0	0.***
748.25	4.500	0.0	-2.77	0.00	99.99	38.8	1	0.0	0.0	-0.4	1000.	-2.	0.7	1.000	1.000	0.	62	230.3	0.00
758.53	4.545	28.0	2.83	19.24	0.49	38.1	3	3.4	19.6	21.1	2144.	52.	1.6	1.000	1.000	100.	63	0.0	9.25
778.53	4.700	28.0	0.00	61.40	0.84	38.6	3	3.4	1.4	1.8	2144.	9.	1.7	1.000	1.000	31.	64	0.0	0.***
787.48	4.735	0.0	-4.53	0.00	99.99	38.7	1	0.0	0.0	-0.4	1000.	-2.	0.7	1.000	1.000	0.	65	302.3	0.00
788.48	4.735	0.0	0.00	2.53	38.7	1	0.0	0.0	0.5	1000.	3.	0.7	1.000	1.000	10.	66	0.0	0.00	
798.76	4.780	28.0	2.83	19.24	0.49	38.1	3	3.4	19.6	21.1	2144.	52.	1.6	1.000	1.000	100.	67	0.0	9.25
820.76	4.951	28.0	0.00	61.60	0.84	38.6	3	3.4	3.4	3.8	2144.	9.	1.7	1.000	1.000	31.	68	0.0	0.***
825.65	4.993	33.0	1.50	29.99	0.49	38.5	3	4.6	14.7	15.8	2526.	33.	2.0	1.000	1.000	70.	69	0.0	4.68
835.65	5.084	33.0	0.00	56.25	0.81	38.7	3	4.6	4.6	5.1	2526.	11.	2.1	1.000	1.000	36.	70	0.0	0.***
840.05	5.123	30.0	-1.00	90.43	99.99	38.9	3	3.9	-2.2	-2.2	2297.	-5.	1.8	1.000	1.000	9.	71	0.0	0.***
852.05	5.223	30.0	0.00	59.31	0.83	39.1	3	3.9	3.9	4.3	2297.	10.	1.9	1.000	1.000	33.	72	0.0	0.***
861.26	5.285	19.0	-1.80	63.42	0.99	39.4	2	1.8	-4.0	-4.2	2188.	-10.	1.8	1.000	1.000	0.	73	21.6	0.00
862.26	5.290	19.0	0.00	48.52	1.31	39.4	2	1.8	1.8	2.1	2188.	5.	1.8	1.000	1.000	24.	74	0.0	0.***
870.77	5.344	26.0	1.30	34.11	0.50	39.3	3	3.0	9.9	10.7	1991.	28.	1.5	1.000	1.000	61.	75	0.0	4.23
967.77	6.044	26.0	0.00	64.29	0.84	41.1	3	3.0	3.0	3.4	1991.	9.	1.3	1.000	1.000	29.	76	0.0	0.***
976.97	6.078	0.0	-4.39	0.00	99.99	41.1	1	0.0	-0.4	1000.	-2.	0.7	1.000	1.000	0.	77	266.3	0.00	
980.97	6.078	0.0	0.00	0.00	2.53	41.1	1	0.0	0.0	0.5	1000.	3.	0.7	1.000	1.000	10.	78	0.0	0.00
991.25	6.123	28.0	2.83	19.24	0.49	40.6	3	3.4	19.6	21.1	2144.	52.	1.6	1.000	1.000	100.	79	0.0	9.25
1003.25	6.216	28.0	0.00	61.80	0.84	40.8	3	3.4	3.4	3.8	2144.	9.	1.7	1.000	1.000	31.	80	0.0	0.***
1010.58	6.268	23.0	-1.00	76.77	99.99	40.9	3	2.5	-2.2	-2.2	1761.	-7.	1.3	1.000	1.000	1.	81	0.0	0.***
1038.58	6.447	23.0	0.00	61.48	0.95	41.3	3	2.5	2.5	2.8	1761.	8.	1.4	1.000	1.000	27.	82	0.0	0.***
1046.08	6.471	0.0	-2.88	0.00	99.99	41.3	1	0.0	0.0	-0.4	1000.	-2.	0.7	1.000	1.000	0.	83	302.3	0.00
1076.08	6.471	0.0	0.00	0.00	2.53	40.9	1	0.0	0.0	0.5	1000.	3.	0.7	1.000	1.000	10.	84	0.0	0.00
1081.66	6.486	17.0	4.63	12.85	0.49	40.7	2	1.5	17.6	19.2	1957.	52.	1.6	1.000	1.000	100.	85	0.0	15.52
1088.18	6.526	27.0	2.50	22.16	0.47	40.5	3	3.2	17.0	18.3	2067.	46.	1.6	1.000	1.000	91.	86	0.0	8.15
1098.18	6.601	27.0	0.00	63.13	0.84	40.7	3	3.2	3.2	3.7	2067.	9.	1.6	1.000	1.000	30.	87	0.0	9.5***
1105.50	6.644	15.0	-2.50	50.07	99.99	40.8	2	1.3	-2.2	-2.3	1727.	-7.	1.3	1.000	1.000	0.	88	97.5	0.00
1127.80	6.690	0.0	-0.70	0.00	99.99	40.6	1	0.0	-0.3	-0.3	1000.	-1.	0.7	1.000	1.000	1.	89	14.1	0.00

RUN TITLE (BASE LINE CASE WITH URBAN AND HIGHWAY)

DRIVING SCHEDULE (URBAN)

USING ROUTE (4DYN0)

SEC.	MILES	MPH.	ACC.	INST				CUM				GRADE-							
				MPG	BSFC	HPE	GEAP	RDL0	HPW	HPE	RPM	TORQ	VAC	SR	ETA	PCT.WHT	SEC	DRS	BRKES
1138.80	6.713	15.0	2.00	17.23	0.71	40.4	1	1.3	7.5	8.7	3971.	15.	2.7	1.000	1.000	44.	9.0	0.0	7.13
1167.36	6.876	26.0	0.60	45.91	0.59	40.4	3	3.0	6.2	6.8	1991.	18.	1.5	1.000	1.000	44.	91	0.0	1.95
1182.36	6.984	26.0	0.00	64.29	0.84	40.6	3	3.0	3.0	3.4	1991.	9.	1.5	1.000	1.000	29.	92	0.0*****	78.3*****
1186.76	7.012	20.0	-2.00	66.76	99.99	40.7	3	2.0	-1.7	-1.7	1531.	-6.	1.1	1.000	1.000	0.	93	0.0*****	78.3*****
1193.36	7.031	0.0	-4.88	0.00	99.99	40.7	1	0.0	0.0	-0.4	1000.	-2.	0.7	1.000	1.000	0.	94	302.3	0.0
1208.36	7.031	0.0	0.00	0.00	2.53	40.5	1	0.0	0.0	0.5	1000.	3.	0.7	1.000	1.000	10.	95	0.0	0.0
1215.83	7.056	23.0	4.65	12.48	0.49	40.2	2	2.5	24.4	26.5	2648.	53.	2.0	1.000	1.000	100.	96	0.0	15.60
1220.83	7.088	23.0	0.00	44.92	1.28	40.2	2	2.5	2.8	2648.	6.	2.2	1.000	1.000	29.	97	0.0*****	78.3*****	
1227.98	7.110	0.0	-1.73	0.00	99.99	40.2	1	0.0	0.0	-0.4	1000.	-2.	0.7	1.000	1.000	0.	98	302.3	0.00
1237.98	7.110	0.0	0.00	0.00	2.53	40.1	1	0.0	0.0	0.5	1000.	3.	0.7	1.000	1.000	10.	99	0.0	0.00
1241.80	7.117	13.0	5.00	11.07	0.50	40.5	1	1.0	14.6	16.8	2662.	33.	2.2	1.000	1.000	70.	100	0.0	18.13
1247.80	7.139	13.0	0.00	28.59	2.42	39.9	1	1.0	1.3	2662.	3.	2.2	1.000	1.000	101.	101	0.0*****	78.3*****	
1254.25	7.169	21.0	2.00	23.81	0.53	39.8	2	2.1	10.7	11.7	2418.	26.	1.9	1.000	1.000	58.	102	0.0	6.65
1274.25	7.246	21.0	0.00	46.45	1.31	39.9	2	2.1	2.5	2418.	5.	2.0	1.000	1.000	27.	103	0.0*****	78.3*****	
1284.85	7.317	0.0	-1.43	0.00	99.99	39.9	1	0.0	0.0	-0.4	1000.	-2.	0.7	1.000	1.000	0.	104	150.2	0.00
1292.85	7.317	0.0	0.00	0.00	2.53	39.8	1	0.0	0.0	0.5	1000.	3.	0.7	1.000	1.000	10.	105	0.0	0.00
1297.74	7.323	10.0	3.00	15.56	0.56	39.7	1	0.7	7.0	8.1	2047.	21.	1.5	1.000	1.000	49.	106	0.0	10.76
1304.74	7.343	10.0	0.00	30.86	2.34	39.7	1	0.7	0.7	1.0	2047.	3.	1.6	1.000	1.000	19.	107	0.0*****	78.3*****
1312.63	7.391	25.0	3.00	18.15	0.49	39.4	2	2.8	18.2	19.8	2879.	36.	2.4	1.000	1.000	75.	108	0.0	10.00
1340.63	7.515	25.0	0.00	63.49	0.88	39.8	3	2.8	2.8	3.2	1914.	9.	1.5	1.000	1.000	26.	109	0.0*****	78.3*****
1348.73	7.604	0.0	-1.55	0.00	99.99	39.8	1	0.0	0.0	-0.4	1000.	-2.	0.7	1.000	1.000	0.	110	302.3	0.00
1373.73	7.604	0.0	0.00	0.00	2.53	39.6	1	0.0	0.0	0.5	1000.	3.	0.7	1.000	1.000	10.	111	0.0	0.00
1382.66	7.629	20.0	3.50	16.82	0.47	39.4	2	2.0	16.3	17.8	2303.	41.	1.8	1.000	1.000	82.	112	0.0	11.68
1394.66	7.696	20.0	0.00	47.43	1.31	39.4	2	2.0	2.3	2303.	5.	1.9	1.000	1.000	26.	113	0.0*****	78.3*****	
1404.76	7.724	0.0	-2.09	0.00	99.99	39.4	1	0.0	0.0	-0.4	1000.	-2.	0.7	1.000	1.000	0.	114	158.2	0.00
1409.76	7.724	0.0	0.00	0.00	2.53	39.3	1	0.0	0.0	0.5	1000.	3.	0.7	1.000	1.000	10.	115	0.0	0.00

SHIFT FREQUENCY DATA BY GEAR

18-Mar-81

PAGE 4

TOTAL SHIFTS	=	70	SHIFTS PER MILE	=	9.1	NUMBER GEARS	=	4												
GEAR INTO	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
UPSHIFTS	0	18	16	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
DOWNSHIFTS	18	16	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

GEAR TIME DISTRIBUTION

TRANSMISSION: VR8005SP

NO.	NAME:	RATIO:	TIME:
1	G3.45	3.450	32.05
2	G1.94	1.940	21.73
3	G1.29	1.290	37.36
4	G0.97	0.970	8.86
5	G0.76	0.760	0.00

GEARS LOCKED UP:

1 2 3 4

RUN TITLE = BASE LINE CASE WITH URBAN AND HIGHWAY

SCHEDULED AVERAGES	FUEL ECONOMY	= 39.34 MPG
WORK PER MILE	= 0.24 HP-HR/MI	
AVG SP FUEL CONS	= 0.76 LRS/HP-HR	
AVG SPEED	= 19.7 MPH	

ADDITIONAL RUN DATA

DRIVING SCHEDULE NAME	= URBAN
VEHICLE NAME	= VWRBUU
CONVERTER NAME	= COCY1
WEIGHT (LBS)	= 2375.
DISPLACEMENT (CU IN)	= 90.0
WIND VELOCITY (MPH)	= 0.0
AERO DRAG	= 20.10 , 0.40
N/V	= 45.10

ROUTE NAME	= % DYN0	
ENGINE NAME	= FAVAGO.04A	
SHIFT LOGIC NAME	= EPA4	
STROKF (INCHES)	= 2.89	
REAR AXLE RATIO	= 3.90	
FUEL DENSITY (LR/GAL)	= 7.00	
TIRES	= 9.00 , 0.05 , 1.00	
N/V	= 45.10	
TOTAL	TOTAL	PERCENT OF TOTAL
	VARIABLE (UNITS)	AMOUNT (CRUISE ACCEL DECEL IDLE) (BRAKES)
TIME (SECS)		
DISTANCE (MILES)		
ENERGY (HP-HR)		
FUEL (LBS)		

ENERGY SUPPLY

ENERGY SUPPLY	HP-HR
(1) ENGINE	= 1.82
(2) KINETIC ENERGY	= 0.00
(3) POTENTIAL ENERGY	= 0.00
(4) ROTATING INERTIA	= 0.00

BREAKDOWN

BREAKDOWN	PERCENT ENGINE HP-HR
(1) ACCESSORIES	= 4.69
(2) TORQUE CONVERTER	= 0.06
(3) CLUTCH	= 0.02
(4) GEAR BOX	= 2.05
(5) DIFFERENTIAL	= 2.98
(6) TIRE SLIP	= 0.00
(7) AERODYNAMIC DRAG	= 5.05
(8) POLLING RESIST	= 28.20
SUBTOTAL 1-8	= 66.92
(9) BRAKES	= 24.07
(10) ENGINE MOTONING	= 9.69
SUBTOTAL 1-10	= 100.69
(11) OTHER ENERGY	= 0.00
TOTAL 1-11	= 100.69

BREAKDOWN OF % TIME SPENT ON VARIOUS PARTS OF ENGINE MAP

	-20.0	-10.0	0.0	10.0	20.0	30.0	40.0	50.0	60.0	70.0	80.0	90.0	100.0	110.0	120.0
900.	0.0	-0.4	0.5	3.0	5.1	6.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	0.0	-2.2	2.5	15.6	26.2	31.1	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	0.	1030.	1000.	1013.	1019.	1020.	0.	0.	0.	0.	0.	0.	0.	0.	0.
1200.	0.0	3.3	18.1	1.0	0.6	1.2	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	0.0	-1.1	0.2	4.0	6.5	8.4	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	0.0	-4.4	0.8	15.6	25.4	32.9	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	0.	1353.	1351.	1346.	1352.	1343.	0.	0.	0.	0.	0.	0.	0.	0.	0.
1500.	0.0	2.1	0.1	0.2	0.2	0.3	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	0.0	-2.0	2.3	4.4	8.16	10.5	13.6	17.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	0.0	-6.4	6.8	13.8	26.6	33.4	40.0	50.8	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	0.	1660.	1745.	1689.	1704.	1657.	1779.	1757.	0.	0.	0.	0.	0.	0.	0.
1800.	0.0	4.1	2.7	1.0	0.3	0.3	0.4	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	0.0	-3.0	3.1	5.1	8.8	12.2	16.8	19.2	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	0.0	-8.1	8.2	13.6	23.5	32.6	44.3	51.5	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	0.	1941.	1968.	1963.	1966.	1972.	1990.	1964.	0.	0.	0.	0.	0.	0.	0.
2100.	0.0	4.6	16.6	1.0	1.2	1.1	0.4	1.1	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	-4.6	-3.7	3.8	5.9	10.0	14.0	19.0	22.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	-10.6	-8.9	9.0	13.7	23.5	32.5	44.5	51.6	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	2263.	2197.	2223.	2256.	2236.	2253.	2245.	2243.	0.	0.	0.	0.	0.	0.	0.
2400.	1.4	1.3	8.1	1.2	0.8	1.5	0.4	0.9	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	-6.0	-3.1	2.4	6.3	11.0	15.9	22.4	25.3	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	-12.4	-6.5	5.1	13.0	22.9	32.9	46.2	52.1	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	2539.	2525.	2507.	2542.	2524.	2542.	2550.	2546.	0.	0.	0.	0.	0.	0.	0.
2700.	0.6	0.6	1.3	3.9	2.0	0.4	1.4	0.3	0.7	0.0	0.0	0.0	0.0	0.0	0.0
	-7.5	-2.8	3.2	7.1	15.0	17.2	23.7	27.9	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	-14.1	-5.2	5.9	13.5	27.7	31.7	45.7	51.9	0.	0.	0.	0.	0.	0.	0.
	2790.	2850.	2879.	2773.	2840.	2857.	2725.	2822.	0.	0.	0.	0.	0.	0.	0.
3000.	0.2	0.4	0.0	5.7	0.9	1.4	0.1	0.4	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	0.0	-1.9	3.8	9.9	16.9	19.0	0.0	29.5	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	0.0	-3.3	6.4	16.6	29.2	31.7	0.0	51.1	0.0	0.0	0.0	0.0	0.0	0.0	0.0
	0.	3112.	3075.	3134.	3046.	3140.	0.	3035.	0.	0.	0.	0.	0.	0.	0.
3300.	0.0	0.3	0.0	1.8	0.5	1.7	J.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0

3.5 LOG FILE

```

18:00:01 BAJOB BATCON version 102(2067) running VOLKS sequence 1554 in stream 4
18:00:01 BAFILE Input from DSKB:VOLKS.CTL[4132,402]
18:00:01 BAFILE Output to DSKB:VOLKS.LOG[4132,402]
18:00:01 BASUM Job parameters
    Time:00:25:00 Unique:YES Restart:NO Output:LOG

18:00:01 MONTR
18:00:02 MONTR .LOGIN 4132/402 /DEFER/SPNLL:ALL/TIME:1500/LOCATE:1/NAME:"DOLAN"
18:00:02 USER JOR 21 TSC DECsystem10A v8 TTY125
18:00:06 IUSER 18100 18-Mar-81 Wed
18:00:07 MONTR ..RUN COMA:SEND
18:00:09 USER
18:00:11 USER
18:00:11 USER Send to whom? **,402
18:00:11 USER %No such animal
18:00:11 USER Send to whom? *Starting simulation of VOLKS.VSM
18:00:11 USER %No such animal
18:00:11 USER Send to whom?
18:00:20 MONTR ..RUN VEHSIM
18:00:20 USER
18:00:26 USER
18:00:26 USER VEHSIM CAR 06(23) 18-Mar-81 18:00 JOR# 21 TTY125 DSKB :[04132,402]
18:00:26 IUSER *@VOLKS
18:00:28 IUSER
18:00:28 USER *OUTPUT VOLKS.DAT[3,3]
18:00:31 USER
18:00:31 USER LPT FILE DSKB :021VSM.DAT[04132,402]<100>/DISPOSE:SAVE
18:00:32 USER
18:00:32 USER *LIMIT PRINT OFF
18:00:32 USER *TITLE VOLKSWAGON DIESEL STUDY
18:00:32 USER *USE VWRB80 VEHICLE
18:00:36 USER *USE F9VAGO.048 ENGINE 1 1 2 3 4
18:01:06 USER *USE CLOCKUP CONVERTER GEAR 1 2 3 4
18:01:06 USER *USE EPA4 SHIFT LOGIC
18:01:11 USER *USE VWRB8USSP TRANSMISSION
18:01:23 USER *USE CODY1 CONVERTER
18:01:26 USER *USE COCY1 CONVERTER
18:01:26 USER *USE LALY1 ACCESSORY
18:01:27 USER *USE ZGRADE ROUTE
18:01:31 USER *MODIFY WEIGHT 2375.
18:01:31 USER *MODIFY DYNAM -6.800
18:01:31 USER *MODIFY REAR AXLE R 3.900
18:01:31 USER *MODIFY DISPLACE 90.00
18:01:35 USEP *MODIFY C1 .0090
18:01:35 USEP *MODIFY C2 .00015
18:01:35 USER *LIMIT PRINT OFF
18:01:36 USEP *TITLE BASE LINE CASE WITH URBAN AND HIGHWAY
18:01:36 USEP [URBAN AND HIGHWAY ONLY]
18:01:36 USER *LIMIT PRINT OFF
18:01:36 USEP *USE URBAN DRIVING SCHEDULE
18:01:44 USER [DSK-DRS/NSEC: 2/NSEG: 50]
18:01:47 USER [DSK-DRS/NSEC: 3/NSEG: 15/LAST SECTION]
18:01:51 IUSER *LIMIT PRINT SEGMENT
18:01:51 IUSER *SIMULATE CAR DIALOGUE
18:01:51 USEP [SIMULATING]
18:01:51 USEP [REACHED INITIAL CONDITIONS]
18:01:52 IUSER FSEG: 1 CUMT: 20.00 CUMD: 0.000 MPH: 0.0 CPUS: 0.00 CFUT: 0.06
18:01:58 USER

```

8:09:16 USER RUN TITLE = BASE LINE CASE WITH URBAN AND HIGHWAY

 8:09:16 USER SCHEDULE AVERAGES FUEL ECONOMY = 39.34 MPG
 WORK PER MILE = 0.24 HP-HR/HI
 AVG SP FUEL CONS = 0.76 LBS/HF-HR
 AVG SPEED = 19.7 MPH

 8:09:16 USER ADDITIONAL RUN DATA

 8:09:16 USER DRIVING SCHEDULE NAME = URBAN
 VEHICLE NAME = VRURBAN
 CONVERTER NAME = CVCY1
 WEIGHT (LBS) = 2175.
 DISPLACEMENT (CU IN) = 0.0
 WIND VELOCITY (MPH) = 0.0
 AERO DRAG = 20.10 , 0.40

 8:09:16 USER TOTALS VARIABLE (UNITS) AMOUNT (CRUISE ACCFL DECEL I)
 TIME (SECS) 1409.8 35.7 24.4
 DISTANC (MILES) 7.7 47.8 28.1
 ENERGY (HP-HR) 1.92 28.0 65.6 4.5
 FUEL (LRS) 1.39 32.7 45.0 16.1

 8:09:19 USER ENERGY SUPPLY (1) ENGINE = 1.82
 (2) KINETIC ENERGY = 0.00
 (3) POTENTIAL ENERGY = 0.00
 (4) ROTATING INERTIA = 0.00

 8:09:19 USER BREAKDOWN PERCENT ENGINE HP-HP
 (1) ACCESSORIES = 4.60
 (2) TORQUE CONVERTER = 0.06
 (3) CLUTCH = 0.02
 (4) GEAR BOX = 2.05
 (5) DIFFERENTIAL = 2.98
 (6) TIRE SLIP = 0.00
 (7) 3+4+5+6 = 5.05
 (8) 2+3+4+5+6 = 5.11
 (9) AERODYNAMIC DRAG = 28.91
 (10) ROLLING RESIST = 78.20
 (11) SUBTOTAL 1- 8 = 66.92
 (12) BRAKES = 24.07
 (13) ENGINE MOTORING = 9.69
 (14) SURGE MOTORING 1-10 = 100.68
 (15) OTHER ENERGY = 0.00
 (16) TOTAL 1-11 = 100.68
 *LIMIT PRINT

```
18:37:59 USER      END OF VEHSIM CONTROL FILE DSK  :VOLKS.VSM [04132,402]
18:37:59 USER      *
18:37:59 FALSE     .IF(ERROR).GOTO DONE4
18:37:59 USER      EXIT
18:38:00 USER      LPT FILE DSK  :VOLKS.DAT [00003,063]<100>/DISPOSE:SAVE
18:38:00 USER      STOP
18:38:00 USER      END OF EXECUTION
18:38:00 USER      CPU TIME: 7:20.22      ELAPSED TIME: 37:34.40
18:38:00 MONTR     EXIT
18:38:00 MONTR
18:38:00 MONTR
18:38:00 MONTR
18:38:00 BLABL     DONE4:::
18:38:00 MONTR     .CLOSE
18:38:00 MONTR
18:38:00 MONTR
18:38:00 MONTR
18:38:00 MONTR     ..RUN COMA:SEND
18:38:01 USER      Send to whom? **,402
18:38:01 USER      &No such animal
18:38:01 USER      Send to whom? *Finished VOLKS.VSM - printing
18:38:01 USER      &No such animal
18:38:01 USER      Send to whom?
18:38:01 MONTR     ..PRINT/DIS:DEL VOLKS.DAT [3,3]
18:38:02 USER      [LPT01:VOLKS=/Seq:1623/Limit:245, 1 File]
18:38:02 MONTR
18:38:02 MONTR     ..PRINT/DIS:DEL VOLKS.LOG
18:38:03 USER      [LPT01:VOLKS=/Seq:1624/Limit:77, 1 File]
18:38:03 MONTR
18:38:03 MONTR     .KJOB/BATCH
18:38:06 USER      Job 21 User DOLAN [4132,402]
18:38:06 USER      Logged-off TTY125 at 18:38:06 on 18-Mar-81
18:38:06 USER      Runtime: 0:07:21, KCS:24221, Connect time: 0:38:03
18:38:06 USER      Disk Reads:1891, Writes:415, Blocks saved:6430
18:38:06 USER      Estimated cost:
18:38:06 USER      Connect time cost   $0.00    Disk access cost   $0.34
18:38:06 USER      CPU cost        $48.39    Total cost       $ 48.73
```

3.6 SCAN PROGRAM

The most time consuming aspect for completing VEHSIM batch runs has been the requirement that the input commands be in exact card image formats because the VEHSIM control files were originally intended to be key punched from prepared forms as shown in section 5.2.

For this reason a utility program SCAN was created to accept free-format VEHSIM command lines and transform them into VEHSIM compatible control files. A sample SCAN file is shown below.

TC

```
.TUE VOLKSWAGEN
=VOLKS.VSM
♦OUTPUT          VOLKS.DAT3+30
♦LIMIT PRINT OFF
♦TITLE VOLKSWAGON DIESEL STUDY
♦USE VMRIB60          VEHICLE
♦USE FSVAR60.048      ENGINE    1 1 E 3 4
♦LOCKUP CONVERTER GEAR1 1 2 3 4
♦USE EPA4            SHIFT LOGIC
♦USE VMRIB605IF      TRANSMISSION
♦USE CCIVY1           CONVERTER
♦USE CCIVY1           CONVERTER
♦USE LALV1            ACCESSORY
♦USE ZSPADE           ROUTE
♦MODIFY WEIGHT        3575.
♦MODIFY INRG          -6.00
♦MODIFY REAR AXLE RATIO      3.90
♦MODIFY DISPLACEMENT     5L.
♦MODIFY C1             0.009
♦MODIFY C2             0.00005
♦LIMIT PRINT OFF
♦TITLE BASE LINE CASE WITH USEAN AND HIGHIN
♦UANIAH
♦TITLE USE TOPSPEED, SHIFT LOGIC=SMOTS5000
♦USE SMOTS5000          SHIFT LOGIC
♦MODIFY TOPSPEED        1.00
♦USE TOPSPEED          DRIVING SCHEDULE
♦TEST
```

.E.

4. VEHICLE SYSTEMS INTEGRATION

In order to simulate an entire vehicle system correctly it is necessary to select the vehicle parts which combine to represent an actual vehicle. This procedure, known as vehicle systems integration, involves scanning the VEHSIM parts file and matching the "VEHSIM part" to the actual vehicle system part. If the part is not available the user must apply discretion in determining the part nearest to the actual vehicle system part. In addition, the user must then determine how this part integrates into the entire vehicle system.

Once the user is satisfied with the parts selection, a VEHSIM request form (Figure 4-1) should be completed to insure that all the parts necessary to form a vehicle have been selected. Also, modifications to these parts can be made at the bottom of the request form. A description of each of the parts is provided below to facilitate the user's selection of vehicle parts.

VEHICLE

The vehicle contains basic characteristics that describe the vehicle such as weight, frontal area, tire rolling radius, aerodynamic drag coefficient, axle ratio, axle efficiency, wheel inertia, propshaft inertia, and rolling resistance coefficients. The weight of the vehicle should be selected based on the drive schedule. For example, the weight of a light duty truck should be GVWR (gross vehicle weight rating) for a performance schedule and (IW) inertia weight for the EPA fuel economy schedules.

The INERTIA weight (IW = CURB \pm 300 lb) class for the EPA schedules can be determined from Table 4-1. The aerodynamic drag characteristics of the vehicle can be determined from a number of sources. The EPA lists dynamometer horsepower at 50 mph for aerodynamic loading. The frontal areas of vehicles can usually be obtained from manufacturer's specifications or from the MVMA (Motor Vehicle Manufacturers Association) specifications form.

VEHSIM CAR REQUEST

Requested by: _____ Date: _____

Priority is: _____ Same Day _____ Night _____ Slow

The VEHSIM control file (.VSM) is:
= _____ Total no. of simulations _____

*OUTPUT DAT[3,3] Total no. of pages _____

*LIMIT PRINT OFF

*TITLE _____

*USE VEHICLE

*USE TIRE (Optional)

*USE ENGINE 1 1 2 3 4 5

*USE TRANSMISSION

*LOCKUP CONVERTER GEARS _____

*UNLOCK CONVERTER GEARS _____

*USE SHIFT LOGIC

*USE CONVERTER (Coast)

*USE CONVERTER (Drive)

*USE ACCESSORY

*USE ACCESSORY

*USE ROUTE

*USE DRIVE SCHEDULE

*MODIFY _____

*MODIFY _____

*MODIFY _____

*LIMIT PRINT _____

*SIMULATE CAR DIALOGUE

FIGURE 4-1. VEHSIM REQUEST

TABLE 4-1. INERTIA WEIGHT CLASSES

INERTIA WEIGHT	INERTIA WEIGHT CLASS (LBS)	
	1979 AND EARLIER	1980 AND BEYOND
UP TO 1062	1000	1000
1063 - 1187	1000	1125
1188 - 1312	1250	1250
1313 - 1437	1250	1375
1438 - 1562	1500	1500
1563 - 1687	1500	1625
1688 - 1812	1750	1750
1813 - 1937	1750	1875
1938 - 2062	2000	2000
2063 - 2187	2000	2125
2188 - 2312	2250	2250
2313 - 2437	2250	2375
2438 - 2562	2500	2500
2563 - 2687	2500	2625
2688 - 2812	2750	2750
2813 - 2937	2750	2875
2938 - 3062	3000	3000
3063 - 3187	3000	3125
3188 - 3312	3000	3250
3313 - 3437	3500	3375
3438 - 3562	3500	3500
3563 - 3687	3500	3625
3688 - 3812	3500	3750
3813 - 3937	4000	3875
3938 - 4125	4000	4000
4126 - 4375	4000	4250
4376 - 4625	4500	4500
4626 - 4875	4500	4750
4876 - 5125	5000	5000
5126 - 5375	5000	5250
5376 - 5750	5500	5500

TABLE 4-1. INERTIA WEIGHT CLASSES (CONT)

INERTIA WEIGHT	INERTIA WEIGHT CLASS (LBS)	
	1979 AND EARLIER	1980 AND BEYOND
5751 - 6250	6000	6000
6251 - 6750	6500	6500
6751 - 7250	7000	7000
7251 - 7750	7500	7500
7751 - 8250	8000	8000
8251 - 8750	8500	8500
8751 - 9250	9000	9000
9251 - 9750	9500	9500
9751 - 10,000	10,000	10,000

The drag coefficient can be obtained from coast down tests based on aerodynamic loading at 50 mph by

$$C_D = HP/0.81 * (Af)$$

where: C_D = Aerodynamic drag coefficient

HP = Aerodynamic horsepower at 50 mph

Af = Frontal Area (ft^2).

The tire characteristics are generally supplied by the tire manufacturers. The N/V ratio (rpm/mph) can be compared with the EPA* descriptions by $\frac{N}{V} = \left[\frac{14.0}{RR} \right] * AR * GR$

where: RR = Rolling radius (ft)

AR = Axle ratio

GR = Gear ratio (top).

To obtain valid fuel economy results, the tire manufacturers' N/V ratios should be consistent with the EPA data. A sample of rolling resistance values is shown in Table 4-2, and the rolling radius (effectively N/V) can be found in the MVMA specifications form in terms of rev/mile at 45 mph.

TIRES

The tires are generally considered to be part of the vehicle file. However, there may be situations during a tire study where it is easier to change the tire file rather than change the vehicle file. This occurs, when changing the rolling radius of the tires. The coefficients C_1 and C_2 are rolling resistance coefficients. A second order equation is used to approximate the rolling resistance force which can be made linear by setting C_2 to zero. A tire efficiency term is a multiplicative factor which can be used to adjust for tire slip.

*EPA 1980 Gas Mileage Guide, United States Environmental Protection Agency, Ann Arbor MI.

TABLE 4-2. TIRE IDENTIFICATION AND TEST DATA LIGHT TRUCK TIRES

Test Number	Tire Number ULT	Tire Description (All LT tires)	Construction	Manufacturer	Serial Number	Cold Inflation Press.	Equill. Infla. Press.	Meas. Equill. Rolling Resist.	Equivalent Equill. Rolling Resistance on Highway	Coeff. of Rolling Resist. 1b/1000 lb.
						psi	psi	1b	1b	
1	1	7.50-16L	6N	Firestone	VAWYCMN309	60	68.1	1930	23.2	.0099
2	1	7.50-16L	6N	Firestone	VAWYCMN309	40	51.7	1930	27.5	.0117
3	1	7.50-16L	6N	Firestone	VAWYCMN309	50	58.9	1460	18.6	.0105
4	1	7.50-16L	6N	Firestone	VAWYCMN309	60	75.5	2440	28.8	.0097
5	11	9.50R16.50	15+4S	Michelin	ZUE69191	65	71.9	2190	17.9	.0068
6	11	9.50R16.50	15+4S	Michelin	ZUE69191	45	52.7	2190	19.8	.0075
7	11	9.50R16.50	15+4S	Michelin	ZUE69191	55	63.1	1670	15.2	.0075
8	11	9.50R16.50	15+4S	Michelin	ZUE69191	65	76.1	2780	22.1	.0066
9	25	7.50-16C	-	Goodyear	MDWYCM0489	60	69.4	1930	21.8	.0093
10	25	7.50-16C	-	Goodyear	MDWYCM0489	40	50.9	1930	26.8	.0114
11	28	9.50R16.50	2P+(2S+2N)	Ounlop	OAXL8A7158	65	75.2	2190	21.8	.0082
12	28	9.50R16.50	2P+(2S+2N)	Ounlop	OAXL8A7158	45	55.9	2190	22.3	.0084
13	5	8.00-16.50	6N	Firestone	VJXJOPM349	60	71.5	1610	17.7	.0092
14	5	8.00-16.50	6N	Firestone	VJXJOPM349	40	52.2	1610	20.5	.0107
15	23	8.00-16.50	4N+2N	Goodyear	MEXJOP0509	60	67.4	1610	17.3	.0090
16	23	8.00-16.50	4N+2N	Goodyear	MEXJOP0509	40	50.2	1610	19.6	.0102
17	4	8.75-16.5E	6N	Firestone	VOXKOUN399	75	86.0	2240	23.0	.0086
18	4	8.75-16.5E	6N	Firestone	VOXKOUN399	55	72.2	2240	27.3	.0101
19	19	8.75-16.5E	4N+2N	Goodyear	MEXKOU1379	75	82.8	2240	21.4	.0080
20	19	8.75-16.5E	4N+2N	Goodyear	MEXKOU1379	55	66.2	2240	24.1	.0090
21	3	9.50-16.50	6N	Firestone	VJXL0PM268	60	68.8	2190	22.9	.0086
22	3	9.50-16.50	6N	Firestone	VJXL0PM268	40	52.4	2190	28.4	.0107
23	26	9.50-16.50	-	-	-	60	-	2190	-	-
24	26	9.50-16.50	-	-	-	40	-	2190	-	-
25	6	9.50-16.5E	6N	Firestone	VJXL0UM409	75	84.7	2650	28.2	.0098
26	6	9.50-16.5E	6N	Firestone	VJXL0UM409	55	72.1	2650	30.4	.0095
27	22	9.50-16.5E	4N+2N	Goodyear	MFXL0U1159	75	85.4	2650	25.4	.0079
28	22	9.50-16.5E	4N+2N	Goodyear	MFXL0U1159	55	69.0	2650	27.5	.0086
29	10	10-15B	4P	Ounlop	OAAM457398	30	36.1	1390	21.6	.0129

ENGINE

The engine is the most important part of a vehicle system when determining fuel economy. The engine, for simulation purposes, is represented by a compilation of steady state engine test data, commonly termed an "engine map." These engine maps are obtained from engine dynamometer test facilities such as those at the Bartlesville Energy Technology Center. The maps usually consist of 20 load points for each of 10-15 speed points with about 40 individual measurements at each condition, which include fuel consumption, emissions, spark advance, air-fuel ratio, back pressure, and ambient conditions. The load points are torque and manifold vacuum, and the throttle angle may also be included to accommodate certain shift logics based on engine throttle angle. To produce an engine map, processing and display programs are usually required because of the voluminous data involved. Such programs are in use at the Transportation Systems Center for processing engine data from TSC's Automotive Research Laboratory.* All the engine maps available for use in the VEHSIM program are updated annually** and the format of the engine maps to be input to VEHSIM can be seen in reduced form.***

Engine maps may also be provided by the automobile manufacturers. These maps usually are provided in graphical form, as shown in Figure 4-2. The required format for VEHSIM necessitates a negative torque for each engine speed and if this point is not given it must be extrapolated. For proper simulation it is extremely important that all the data are consistent. For example, a negative torque should occur at a closed throttle angle and torques should uniformly increase for increasing throttle angle.

*Colello, Ralph G., "Processing and Display Programs for Steady State Engine Test Data," Transportation Systems Center, Report No. PM-T-51, December 1975.

**Kidd, James A. and Rogowicz, Joseph J., "Engine Catalog and Performance Analysis," Transportation Systems Center, Report No. DOT-TSC-NHTSA-79-39, March 1980.

***Kidd, James A. and Colello, Ralph G., "A Compilation of Steady State Automotive Engine Test Data," Transportation Systems Center, Report No. DOT-TSC-NHTSA-78-40, September 1978.

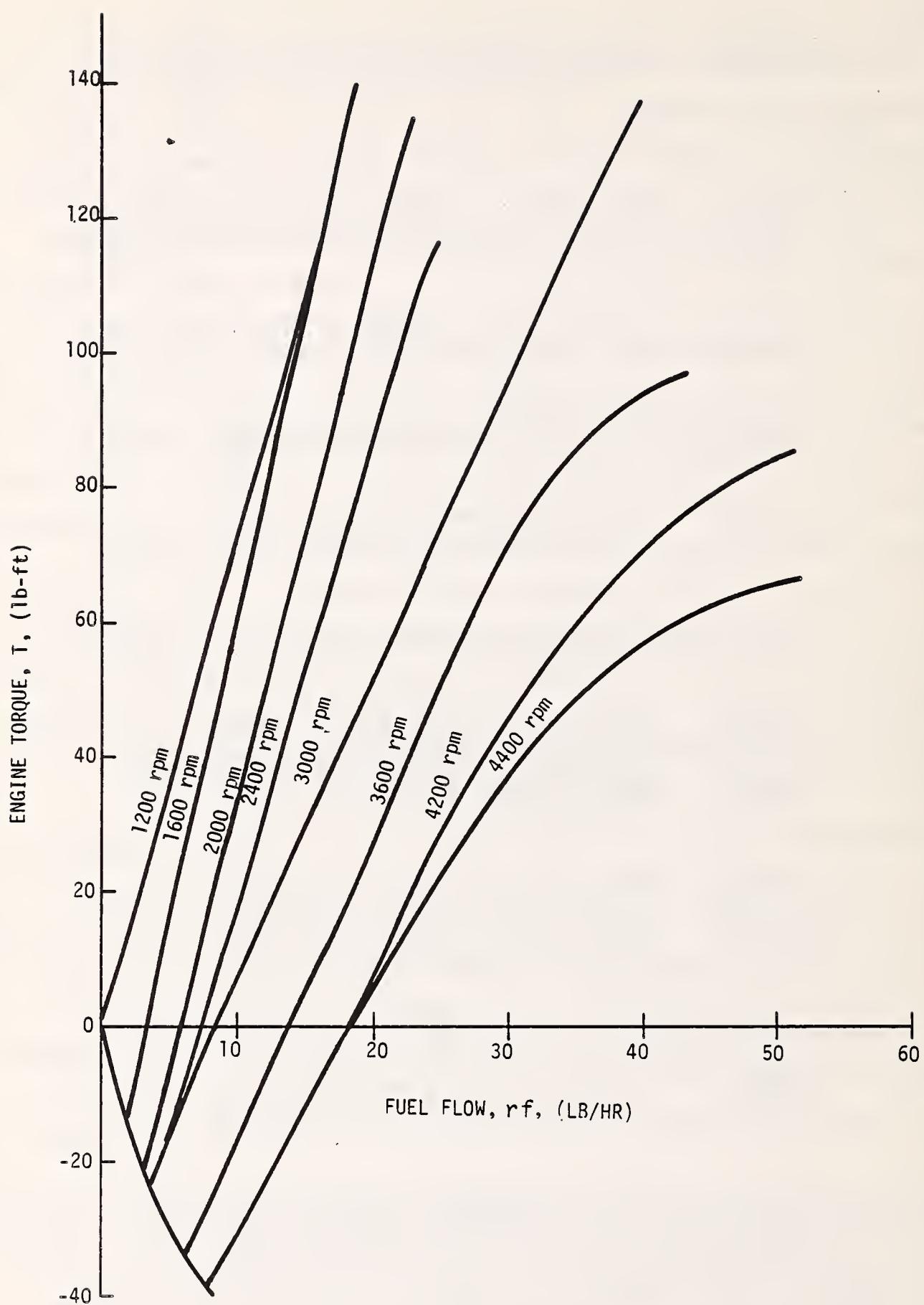


FIGURE 4-2. ENGINE FUEL FLOW FOR 1981 PRODUCTION ENGINE

In some engine tests, wide open throttle cannot always be achieved at idle or low rpm conditions. Therefore, the wide open throttle load point at idle should be extrapolated from the WOT torque curve. Also, when receiving maps in this format, the user should be aware of the test parameters such as fuel octane rating, intake restrictions and accessory loading, since variations in these parameters may sometimes produce different fuel rates for identical engines.

Exhaust gas emission simulation (not recommended except for NO_x) is provided for by using the above mentioned preferred units in the engine data card, by using a fuel specific gravity of 0.1198, and by entering emissions data (gm/hr) in the FUEL RATE data fields. The results of a simulation will produce the inverse of the sought after gm/mi emissions, and show this inverse as the fuel economy in the summary sheet.

GEAR-TRANSMISSION

Gears must be loaded into the parts data file separately. The gear input inertia includes the rotational inertia of the input shaft and attached drive gear while output inertia is the rotational inertia of the specified gear. The gear efficiencies are usually in the range of 96-98 percent.

The transmission part is simply a list of gears used in the transmission. The gears listed must either be already in the data base as individual gear parts, or loaded as gear parts along with the transmission. The transmission part may contain a maximum of 20 gears. Once the transmission part and gears are loaded into the data base, all the gears used in the transmission are entered collectively as the transmission part during a simulation. This eliminates the string of gears to be typed in during interactive simulation. The feature of modifying a gear in the transmission still remains functional through the USE command.

SHIFT LOGIC

The shift logic is the operating control strategy for the entire vehicle system. The logic for a manual transmission is fixed by the EPA for 3, 4 and 5 speed gearboxs as shown in Table 4-3.

TABLE 4-3. EPA SHIFT LOGIC

Shift	Vehicle Speed (mph)
1-2	15
2-3	25
3-4	40
4-5	50
2-1	10
3-2	20
4-3	35
5-4	45

The shift logic for an automatic transmission is more complicated and can be presented in a variety of approaches. Each shift logic is tailored for a specific vehicle-engine combination and is presented in terms of shift lines for a given engine load and speed (vehicle, engine or propshaft) as shown in Figures 4-3 and 4-4. Using a shift logic not designated for a particular vehicle, or modifying vehicle parameters for a given shift logic may produce erroneous results or cause a simulation to be terminated. Because the automatic shift logic relies on the engine map for a load setting, the engine should be checked for compatibility with the shift logic. For problems associated with the shift logic, a debug may help in solving a shift related problem.

CONVERTER

Since most coast converter curves are identical, the drive converter is the critical converter element to simulate. Converter curves are provided in a variety of ways including those

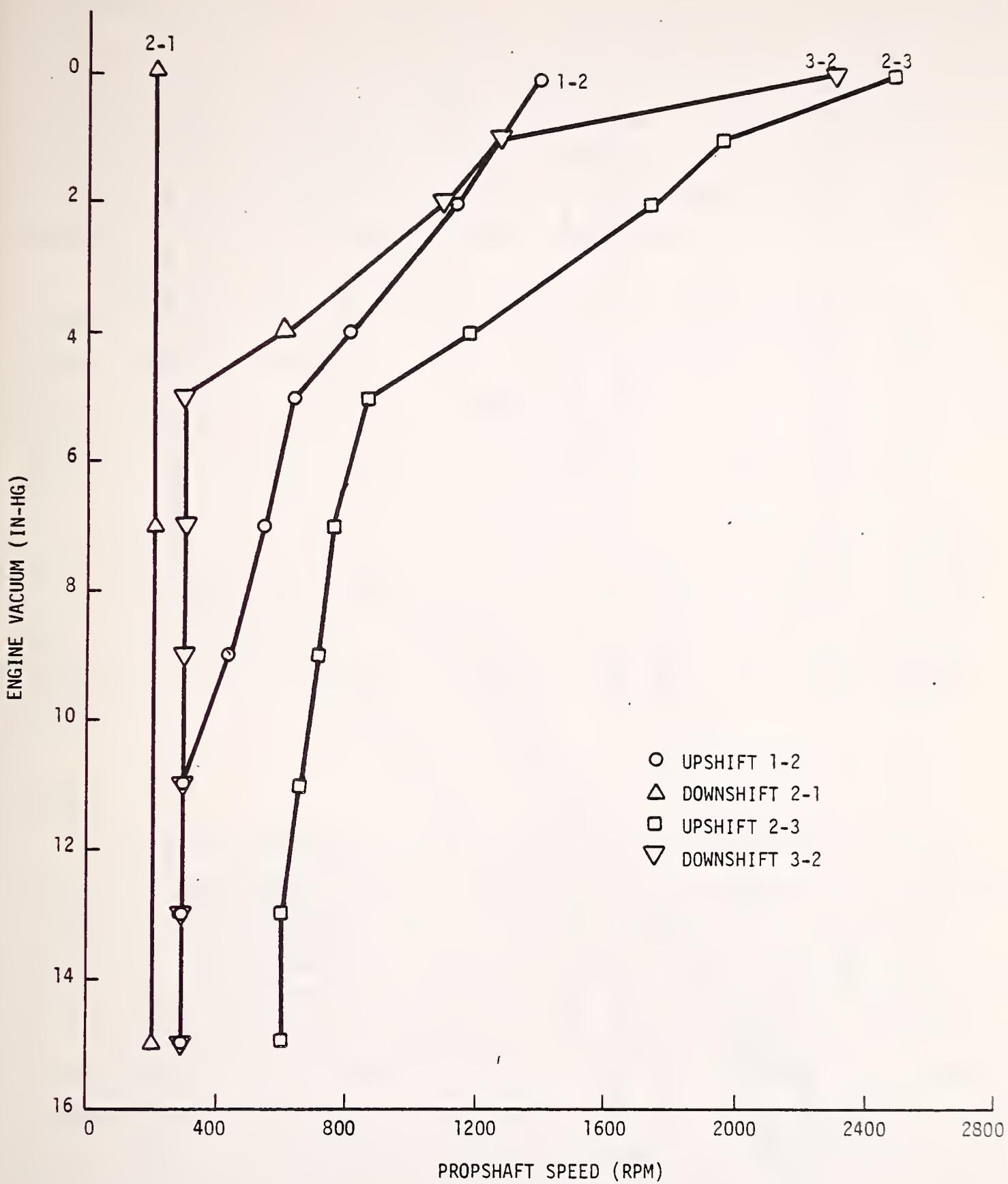


FIGURE 4-3. SAMPLE SHIFT LOGIC USING VACUUM

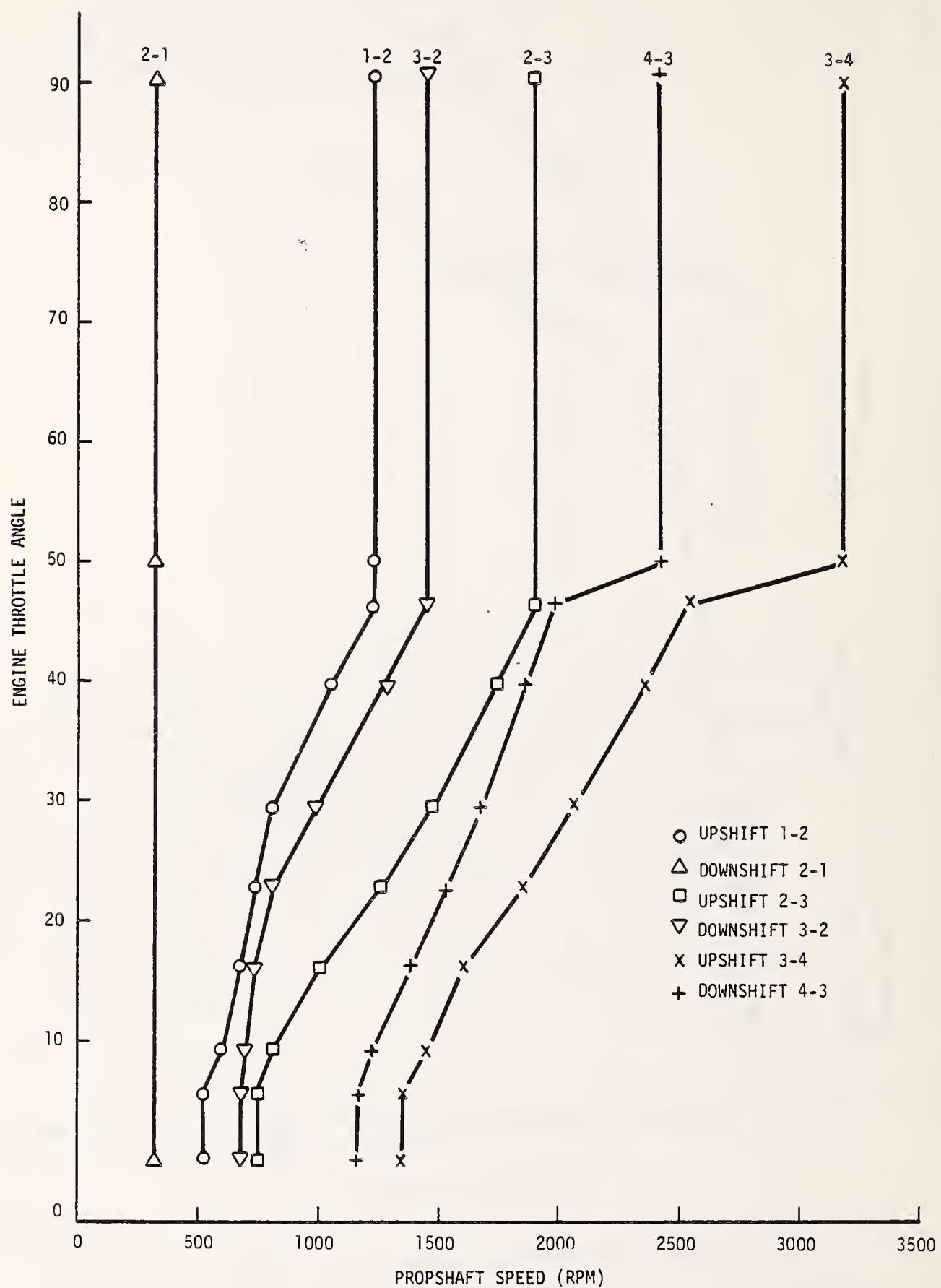


FIGURE 4-4. SAMPLE SHIFT LOGIC USING ENGINE THROTTLE ANGLE

presented in Figures 4-5 and 4-6. To facilitate an understanding of the converter, the user should understand the "K" factor and its effect on the torque converter curves. For example, when calculating road speed based on engine speed the SR (speed ratio) will vary depending upon engine load. Therefore, identical road speeds will not always produce identical engine speeds. This is an important factor to consider when programming shift logics

Because torque converter data is not always available, a method for determining torque converter characteristics has been established by Arthur D. Little based on fundamental equations.* Also, torque converters are sometimes referenced in terms of STR (stall torque ratio) which is the torque ratio at zero speed ratio. This is the maximum torque multiplication of the converter.

Torque converter data for both a coast and drive converter must be provided even in the case of a manual transmission, which is considered as a locked-up torque converter. The converter input to VEHSIM may be accomplished by two different methods depending on the format of the data received from the manufacturer.

ROUTE

The route specification is used to indicate distances and driving conditions. Maximum flexibility is provided for driving conditions by allowing them to be changed from one milepost to the next. The route specification and driving schedule must be checked for compatibility when grades and winds are utilized. For example, one would not specify a 75 MPH speed or a 5 percent grade with a 50 MPH headwind for a 4,500 pound vehicle. Grade changes must not exceed 1 percent incremental change for heavy duty trucks. Wind speed may be specified as either positive or negative for head winds or tail winds, respectively. Cross-winds

*Hurter, Donald A., et. al., "Study and Test to Confirm Automobile Drivetrain Components to Improve Fuel Economy," Vol II., Report No. DOT-TSC-NHTSA-79-11 II, May 1979.

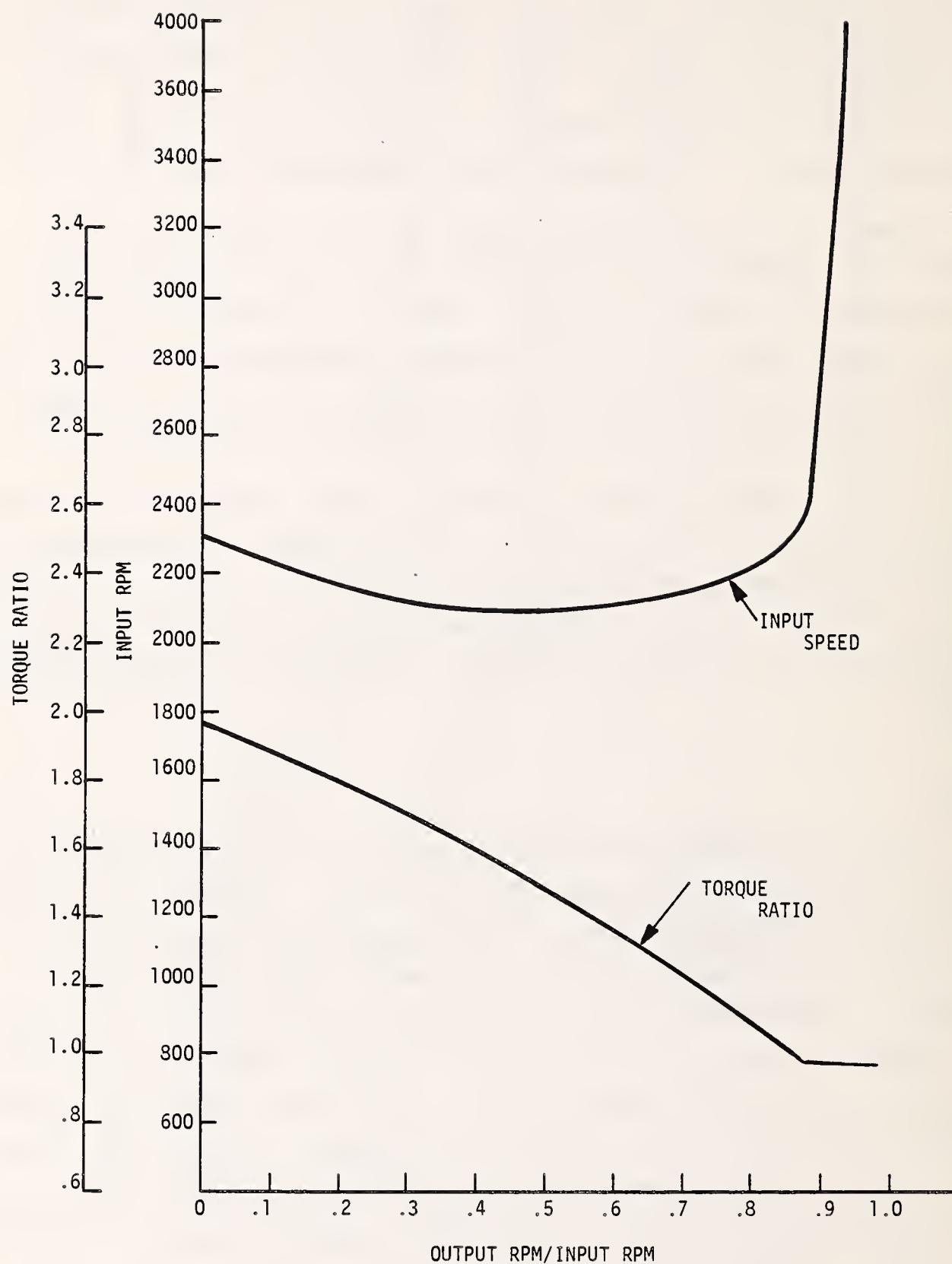


FIGURE 4-5. SAMPLE 9.5 INCH TORQUE CONVERTER CURVE

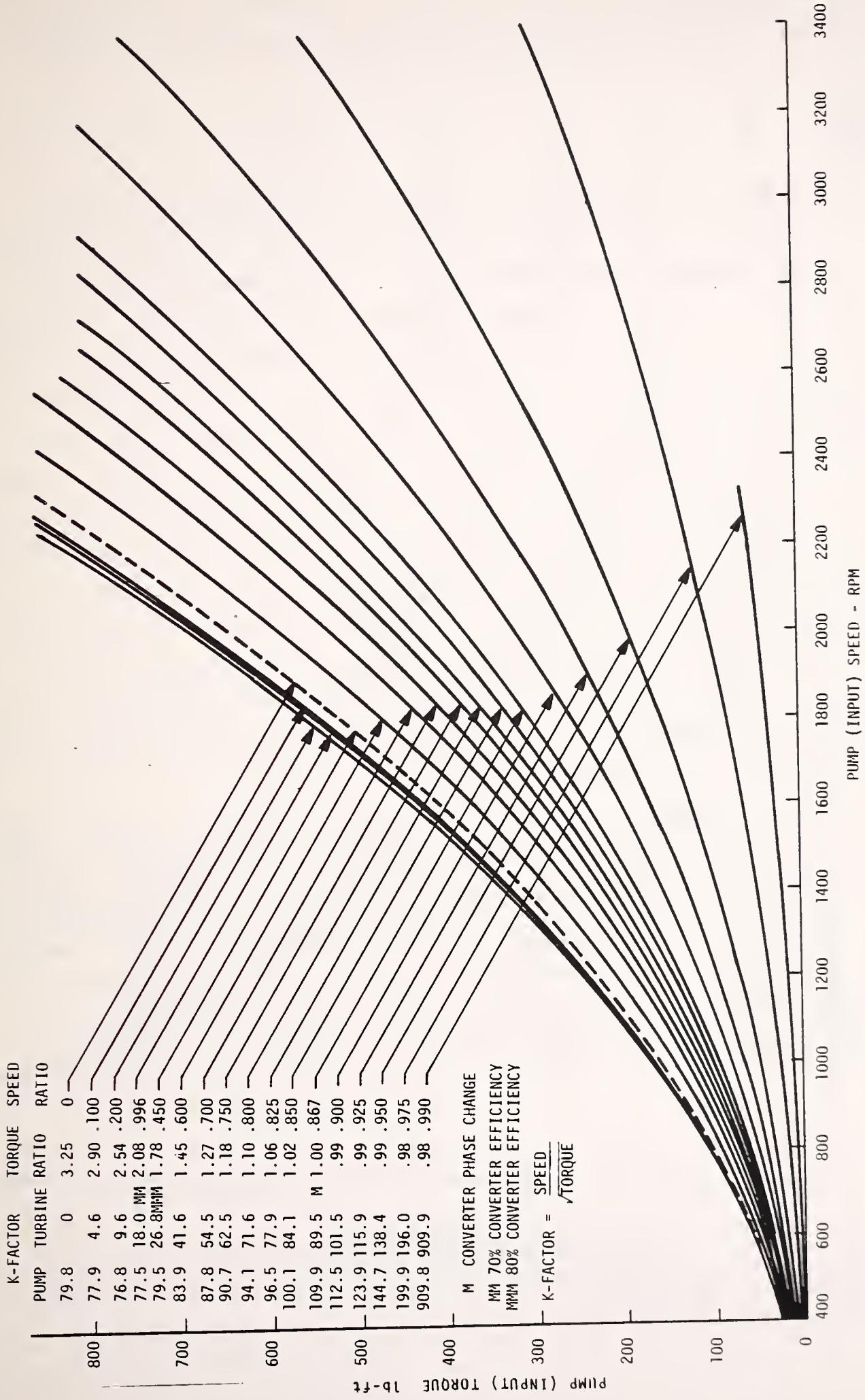


FIGURE 4-6. SAMPLE TORQUE CONVERTER CURVE ILLUSTRATING "K" FACTOR

may also be considered, but will not be discussed at this time due to wind data limitations and the unresolved question of applicability.

ACCESSORY

Accessories are simulated by means of torques for given accessory speeds. This information is obtained in a variety of formats. For example, the alternator is obtained in terms of different power (watts) settings as shown in Figure 4-7.* Once the required power settings are determined (e.g. headlights on or off) the appropriate power curve is used for the accessory loading. A simple systems calculation of the alternator input and output loads will help determine the validity of the data. Other accessory data such as that for air conditioners are harder to obtain because of the difficulty in controlling the duty cycle and ambient conditions such as temperature and humidity. If this data is available, care should be taken in determining the laboratory or on-road conditions during the test. The air conditioning data should not be used over the EPA highway or urban cycle since air conditioning is simulated by modifying the dynamometer horsepower by 10 percent up to a maximum of 1.5 hp.

Basically, VEHSIM "sees" the accessory load as a torque for a given engine speed (this speed must be in terms of engine speed which is obtained by using the accessory speed ratio). The most critical part of using accessories in the VEHSIM program is how the user interprets the data used to measure accessory loads. Once this is established and the user is confident of these results, the selection and input of the accessory is relatively simple.

*Gagne, G. et. al., "Friction and Accessory Tests of a GM 1980, 151 CID Engine", Transportation Systems Center, Report No. DOT-TSC-NHTSA-80-19, May 1980.

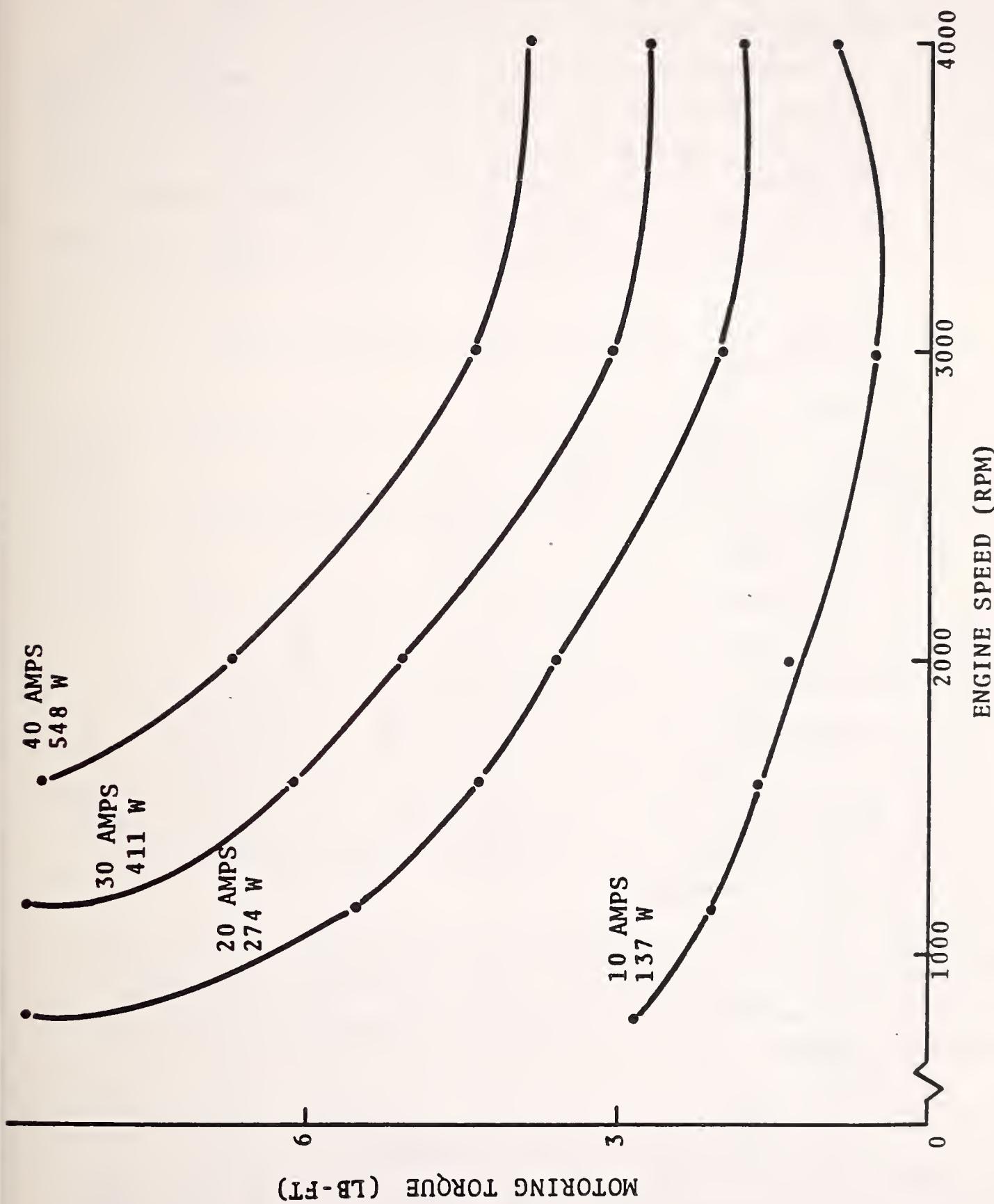


FIGURE 4-7. ALTERNATOR DRAG TORQUE VS. ENGINE SPEED

DRIVING SCHEDULE

Driving schedules can be divided into two categories, performance and fuel economy. Performance schedules include 0-60 mph, 0-1/4 mi, and the distance covered in 0-5 sec. With the exception of a passing schedule, all performance schedules, which are at WOT, can be consolidated into one top speed schedule. The gradeability can also be determined from this schedule. The fuel economy schedules are the EPA urban (FTP) and highway (HWFET), which are shown in Table 4-4 and Figure 4-8. Of course, any drive schedule can be created for performance or fuel economy purposes.

TABLE 4-4. DRIVING CYCLE CHARACTERISTICS

Driving cycle	Length, miles	Average speed, mph	Maximum speed, mph	Time, sec	No. of stops/cycle	Time at idle, %
FTP	7.5	20	57	1371	18	19.1
HWFET	10.25	48	60	765	2	1.0

The course of accelerations, cruises, decelerations, and stops are specified in the driving schedule. The courses may be initiated at other than zero conditions on the INITIAL COND card, and an application of this option would be a constant speed cruise such as for the 55 mph study. Accessory duty cycle is also specified in the initial conditions, although it applies throughout the entire driving schedule.

Data in each SEGMENT is grouped according to which data may be specified as only one, optional, or at least one. For the latter type of data, whichever condition is satisfied first will terminate the segment.

AXLE

The efficiency of the final drive varies slightly with speed and load and can be assumed constant for most simulation runs. Typical efficiencies are in the order of 95-98 percent. If the

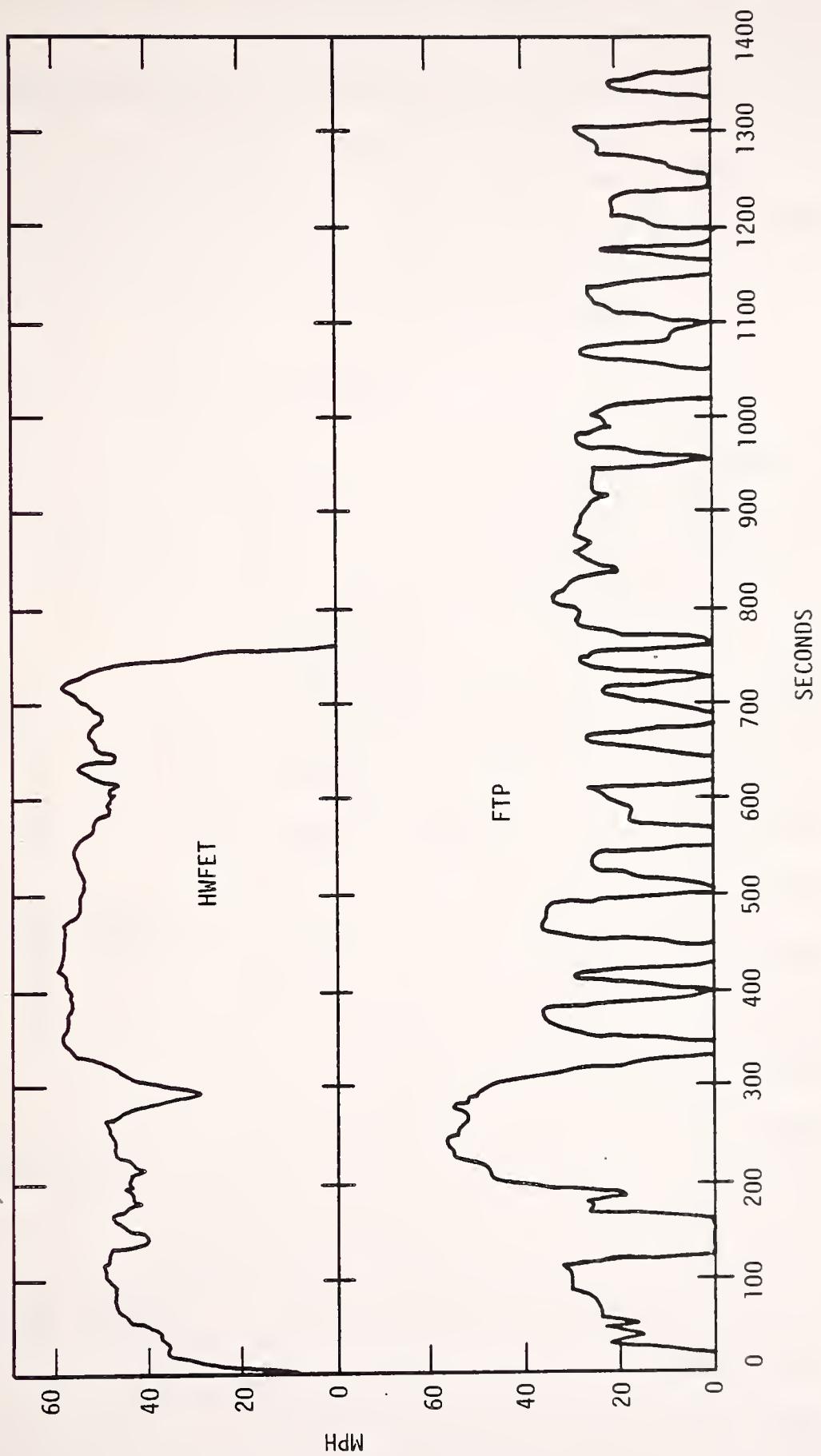


FIGURE 4-8 . SPEED-VERSUS-TIME TRACES OF FTP AND HWFET DRIVING CYCLES

efficiency is constant and the spin losses are negligible, the axle should be included in the vehicle data base. However, the efficiency may vary considerably with light load and low speed. In this case, the user should estimate the efficiency based on a curve of axle efficiency as a function of load and speed.

5. INPUT DATA FORMAT

After reading Chapter IV the user is now ready to input the data according to the format required by VEHSIM. This chapter describes the precise format for data input on a line-by-line basis and indexed to numerical card (terminal) column numbers. Data sheets may be reproduced, filled out, and submitted directly for keypunching or remote terminal processing.

5.1 DATA FORMAT SHEET PROCEDURE

Input data for the program is punched on cards according to a specified format, and then read onto a disk or tape. The data format is provided for vehicle parts, specified procedures and utilities. The data format sheets are listed below:

<u>PARTS DATA</u>	<u>PROCEDURES</u>	<u>UTILITY</u>
(1) ACCESSORY	(11) DRIVING SCHEDULE	(14) DEBUG
(2) AXLE	(12) ROUTE	(15) DROP
(3) CONVERTER	(13) SHIFT LOGIC	(16) DUMP
(4) CONVERTER (OPTIONAL FORM)		(17) LIMIT PRINT (18) LOCKUP CONV.
(5) ENGINE		(19) MODIFY
(6) GEAR		(20) PRINT UNITS
(7) TIRE		(21) REMAP
(8) TRANSMISSION		(22) SIMULATE
(9) VEHICLE		(23) TITLE
(10) VEHICLE (OPTIONAL FORM)		(24) UNLOCK CONV. (25) USE (26) ZERO (27) SPLIT

A brief description of the parts data and procedures is provided. The utility formats are self-explanatory and their uses are discussed in Section 2.

Each line on a data sheet indicates one line of code to be punched on a card or typed on a terminal. The columns of a data field within a line are indicated with the appropriate column number. Left-justifying the data, which is always entered in decimal form, facilitates keypunching. Alphabetic names or symbols already included on a data line must also be keypunched starting in the first column. Many of the data forms indicate repeated lines of data. For these cases there is no need to repeat the title line, comment line, and first data line. Part names may be made up of letters and numbers only (no symbols or special characters).

5.2 DATA SHEETS

The data sheets for parts data, procedures, and utility commands are described in this section. The format of the data sheets is similar to standard keypunch coding forms. Each part is described on a separate sheet with mandatory key words or phrases already indicated on the sheet. Each new part begins with an asterisk in column one of the first line, followed by the type of part, procedure or utility command. The remaining spaces are to be filled in with data where indicated by explanations on each form.

DATA SHEET 1. ACCESSORY

28

1 ACCESSORY 19 28

PART NAME

80
1

NOTE: ENTER ALL DATA WITH A DECIMAL POINT

ENTER VALUE
SPEED RATIO DUTY CYCLE UNITS: INERTIA (FT-LB-SEC²)
ENTER INERTIA INERTIA (LB-FT) TORQUE (1b-ft)
ENTER INERTIA DUTY CYCLE (1.0 max)

A graph showing Torque (ft-lbs) on the Y-axis versus ENGINE RPM on the X-axis. The X-axis has major tick marks at 1, 13, 19, .25, 31, 37, 43, 49, 55, 61, 67, and 72. The Y-axis has major tick marks at 100, 200, 300, and 400. A single data series is plotted as a solid line, representing the torque output of a 1967-72 GM V-8 engine. The torque remains relatively constant around 310 ft-lbs across the entire RPM range shown.

INCREASING RPM, FILL SPACES WITH DATA
POINTS AS NEEDED UP TO 20 POINTS MAXIMUM

A graph showing Torque (Y-axis, 1 to 72) versus Engine RPM (X-axis, 1 to 72). The curve peaks at approximately 67 lb-ft at 3100 RPM.

**USE ONLY
WHEN MORE
THAN 10
DATA POINTS
TO BE ENTERED**

DATA SHEET 2. AXLE (Sheet 1 of 2)

19

28

REAR AXLE

PART NAME

1

80

NOTE: ENTER ALL DATA WITH A DECIMAL POINT
 AXLE #1 FORWARD-REAR AXLE (or single) COMMENT
 AXLE #2 REARWARD-REAR AXLE

DATA	7	13	19	25	31	37	43	49	55	60
rear axle ratio	rear axle#1 eff.	rear axle#2 eff.								
ratio	eff.	ratio	eff.	ratio	eff.	ratio	eff.	ratio	eff.	ratio

rear axle #1
 rear axle #2
 rear axle #1
 rear axle #2

Axle Speed #1

Axle Speed #2

Axle Speed #3

NOTE: USE SINGLE AXLE IF ONLY ONE AXLE. DO NOT USE AXLE 1 OR AXLE 2 TITLES.
 USE AXLE 1 AND AXLE 2 IF DOUBLE AXLE.

SINGLE AXLE
AXLE 1

SPIN LOSSES:

TORQUE LOSS	1	13	19	25	31	37	43	49	55	61	67	73	78

INPUT RPM

TORQUE LOSS

INPUT RPM

DATA SHEET 2 . AXLE (Sheet 2 of 2)

NOTE: ENTER ALL DATA WITH A DECIMAL POINT
TORQUE LOSS IN UNITS OF: LB-FT

SPIN LOSSES	Axle #	Axe Speed #	1	13	19	24										
			1	7	13	19	25	31	37	43	49	55	61	67	73	78
	TORQUE LOSS															
	INPUT RPM															
	TORQUE LOSS															
	INPUT RPM															

DATA SHEET 3. CONVERTER

1	A FULL CONVERTER			19	23	31	35	—
				DRIVE		COAST		PART NAME (enter one of the above)

1				80

NOTE: ENTER ALL DATA WITH A DECIMAL POINT

DATA	13	19	25	31	36	COMMENT	
						*MAY BE LEFT BLANK	
DIAM*	CONST*	PUMP	TURBINE				
(inch)	INPUT	INERT	INERT				
	TORQUE	(ft-lb-sec ²)					
1	13	19	25	31	37	43	49

LEAVE BLANK
IF CONSTANT
INPUT TORQUE
IS SPECIFIED

INPUT TORQUE							
OUTPUT TORQUE							
INPUT RPM							
OUTPUT RPM							

► INCREASING INPUT RPM, FILL SPACES WITH DATA AS NEEDED UP TO 20 POINTS MAXIMUM

INPUT RPM	13	19	25	31	37	43	49
OUTPUT TORQUE							
INPUT RPM							
OUTPUT RPM							

USE ONLY
WHEN MORE
THAN 10 DATA
POINTS TO
BE ENTERED

DATA SHEET 4. CONVERTER (OPTIONAL FORM)

1 19 28 31 35

*S. R. CONVERTER DRIVE
 COAST
 PART NAME

(enter one of the above)

A vertical ruler scale is shown, starting at 0 and ending at 80. The scale has major tick marks every 10 units and minor tick marks every 1 unit.

NOTE: ENTER ALL DATA WITH A DECIMAL POINT COMMENT

*CONST INPUT TORQUE
MUST BE SPECIFIED

↗ INCREASING RPM, FILL SPACES WITH DATA AS NEEDED UP TO 20 POINTS MAXIMUM

INPUT RPM	SPEED RATIO	TORQUE RATIO
13		
19		
25		
31		
37		
43		
49		
55		
61		
67		
72		

USE ONLY
WHEN MORE
THAN 10 DA
POINTS TO
ACE ENTERED

DATA SHEET 5 . ENGINE (Sheet 1 of 2)

1	19	28	31	36	43	48	55	60	67	73	
ENGINE	RPM					LB/HR					DIESEL
	NAME PISTON					BSFC					(Default: Leave Blank)
											GAL/HR

(ENTER ONE OF ABOVE FOR EACH SET OF UNITS)

1	13	19	25	31	37	43	49	55	61	67	73
DATA	SPEED POINT					LOAD POINT					MANIFOLD

COMMENT											
NOTE: ENTER ALL DATA WITH A DECIMAL POINT											
1	13	19	25	31	37	43	49	55	60	67	73
DATA	BORE (in)	STROKE (in)	NUMB cyl	MIN ENGINE	MAX ENGINE	FUEL* NUMB**	SP GR CYCLES	*0.764 default if blank			
						(ft-lb-sec2)	(2. or 4.)	*Use 0.1198 for emissions			
								**4. default if blank			

1	13	19	25	31	37	43	49	55	61	67	73
SPEED POINT	ENTER VALUE					INCREASING LOAD, FILL SPACES WITH DATA					UNITS: THROTTLE (DEGREE)
											MANIFOLD (in. Hg.)

REPEAT SPEED
POINT SETS AS
NEEDED UP TO
20 SPEED PTS.

1	13	19	25	31	37	43	49	55	61	67	73
LOAD POINT	ENTER VALUE					INCREASING LOAD, FILL SPACES WITH DATA					UNITS: THROTTLE (DEGREE)
											MANIFOLD (in. Hg.)

1	13	19	25	31	37	43	49	55	61	67	73
LOAD POINT	ENTER VALUE					INCREASING LOAD, FILL SPACES WITH DATA					UNITS: THROTTLE (DEGREE)
											MANIFOLD (in. Hg.)

USE ONLY
WHEN MORE
THAN 10 DATA
POINTS TO
BE ENTERED

INJECTION RATE (g/m³/hr) may be entered in FUEL RATE data field. See also *notes.

DATA SHEET 5. ENGINE (Sheet 2 of 2)

SPEED POINT		ENTER VALUE					
1	13	18	13	19	25	31	37
LOAD POINT							
FUEL RATE							
THROTTLE							
MANIFOLD							

SPEED POINT		ENTER VALUE					
1	13	18	13	19	25	31	37
LOAD POINT							
FUEL RATE							
THROTTLE							
MANIFOLD							

SPEED POINT		ENTER VALUE					
1	13	18	13	19	25	31	37
LOAD POINT							
FUEL RATE							
THROTTLE							
MANIFOLD							

Increasing load, fill spaces with data points as needed up to 20 points maximum
 Units: throttle (deg) manifold (in Kg)

DATA SHEET 6. GEAR

1	19	28
*GEAR		

PART NAME

1	80

COMMENT

NOTE: ENTER ALL DATA WITH A DECIMAL POINT
TORQUE LOSS IN UNITS OF: LB-FT

1	13	19	25	31	36
DATA					

GEAR LOAD
INPUT OUTPUT RATIO
INERTIA INERTIA
(1. max)
(ft-lb-sec²)

1	13	19	25	31	37	43	49	55	61	67	73	79
SPIN LOSS												
TORQUE LOSS												

1	13	19	25	31	37	43	49	55	61	67	73	79
INPUT RPM												
TORQUE LOSS												

1	13	19	25	31	37	43	49	55	61	67	73	79
INPUT RPM												
TORQUE LOSS												

DATA SHEET 7. TIRE

1	19	28
TIRE		
PART NAME		

1	80

COMMENT

NOTE: ENTER ALL DATA WITH A DECIMAL POINT

DATA	7	13	19	25	31	37	43	48	55	61	67	73	78
ROLLING RADIUS (ft)	C1*		C2*		TIRE	WHEEL							
					EFF.	INERTIA							
	(lbs/lb w)		(1.max)(ft-lb-sec ²)										

*Rolling resistance coefficients. Make C2 zero
for linear approximation.

DATA SHEET 8. TRANSMISSION

DATA SHEET 9. VEHICLE

28
19
*VEHICLE
PART NAME

PART NAME

COMMENT

NOTE: ENTER ALL DATA WITH A DECIMAL POINT

DATA	ROLLING RADIUS (FT)	REAR AXLE RATIO	REAR AXLE EFF.	WEIGHT (LBS)	FRONTAL AREA (SQ-FT)	C1	C2	DRAg COEFF.	PROp- SHAFT INERTIA	WHEEL INERTIA	CD	SENSI- TIVITY	TIRE EFF. (1. MAX)	COEFF. (FT-LB-SEC ²)
1	7	13	19	25	31	37	43	48	55	61	67	73	78	

DATA SHEET 10. VEHICLE (OPTIONAL)

1	*VEHICLE	
	19	28
	PART NAME	

1		
	COMMENT	

NOTE: ENTER ALL DATA WITH A DECIMAL POINT

1	7	13	19	25	31	37	43	49	55	61	67	72
DATA												
WEIGHT (lbs)	DRAG COEFF.	CD	FRONTAL SENSI- TIVITY (sq-ft)	AREA	PROP- SHAFT	INERTIA (ft-1b-sec ²)	NO. OF TIRES IN ROAD CONTACT					
C_D												

DATA SHEET 11. DRIVING SCHEDULE (Sheet 1 of 2)

DRIVING SCHEDULE		PART NAME
19	23	

COMMENT

NOTE: ENTER ALL DATA WITH A DECIMAL POINT

19 25 31 37 43

卷之三

DISTANCE SENSING ACCESSORY

DUTY CYCLE (%) (miles) (mph) (ft/s^2)

*Leave Blank for Gear = 1; duty cycle = 1.0(100%)

REPEAT SEGMENT
CARDS AS NEEDED
UPTO 200 CARDS

SPECIFY ONLY ONE
OPTIONAL

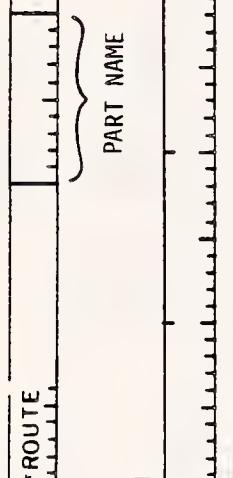
SPECIFY ONLY ONE SEGMENT SPECIES

SEGMENT END CONDITIONS (specify at least one)

	13	19	25	31	37	43	49	55	61	67	73	78
SEGMENT												
SEGMENT												
SEGMENT												
SEGMENT												
SEGMENT												
CONST ACCEL (FT/S ²)												
CONST SPEED (MPH)												
CONST % WOT												
ACCEL LIMIT (FT/S ²)												
% WOT												
TIME (SEC) RELATIVE												
THROTTLE RATE												
DIST (MI) ABS												
PASSING CLEAR-ANCE (FT)												
TIME (SEC) RELATIVE												
DIST (MI) ABS												
SEGMENT END CONDITIONS (SPECIFY AT LEAST ONE)												
OPTIONAL												
SPECIFY ONLY ONE SEGMENT SPECS												
REPEAT SEGMENT CARDS AS NEEDED UP TO 200 CARDS												

	49	55	61	67	73	78
SEGMENT						
SEGMENT						
SEGMENT						
SEGMENT						
CONST ACCEL (FT/S ²)						
CONST SPEED (MPH)						
CONST % WOT						
ACCEL LIMIT (FT/S ²)						
% WOT						
TIME (SEC) RELATIVE						
THROTTLE RATE						
DIST (MI) ABS						
PASSING CLEAR-ANCE (FT)						
TIME (SEC) RELATIVE						
DIST (MI) ABS						
SEGMENT AND CONDITIONS (SPECIFY AT LEAST ONE)						
OPTIONAL						
SPECIFY ONLY ONE SEGMENT SPECS						
REPEAT SEGMENT CARDS AS NEEDED UP TO 200 CARDS						

DATA SHEET 12. ROUTE

1	19	28
*ROUTE 		
PART NAME		
1		

80

COMMENT

NOTE: ENTER ALL DATA WITH A DECIMAL POINT
SPECIFY GRADE AND ROAD COEFF FOR
UP TO THE DATA POINT MILEPOST

UNITS: MILEPOST (absolute miles)
GRADE (%)
ROAD COEFF (1.0 max)
WIND SPEED (mph)

	13	19	25	31	37	43	49	55	61	67	72
MILEPOST	-	-	-	-	-	-	-	-	-	-	-
GRADE	-	-	-	-	-	-	-	-	-	-	-
ROAD COEFF	-	-	-	-	-	-	-	-	-	-	-
WIND SPEED	-	-	-	-	-	-	-	-	-	-	-

	13	19	25	31	37	43	49	55	61	67	72
MILEPOST	-	-	-	-	-	-	-	-	-	-	-
GRADE	-	-	-	-	-	-	-	-	-	-	-
ROAD COEFF	-	-	-	-	-	-	-	-	-	-	-
WIND SPEED	-	-	-	-	-	-	-	-	-	-	-

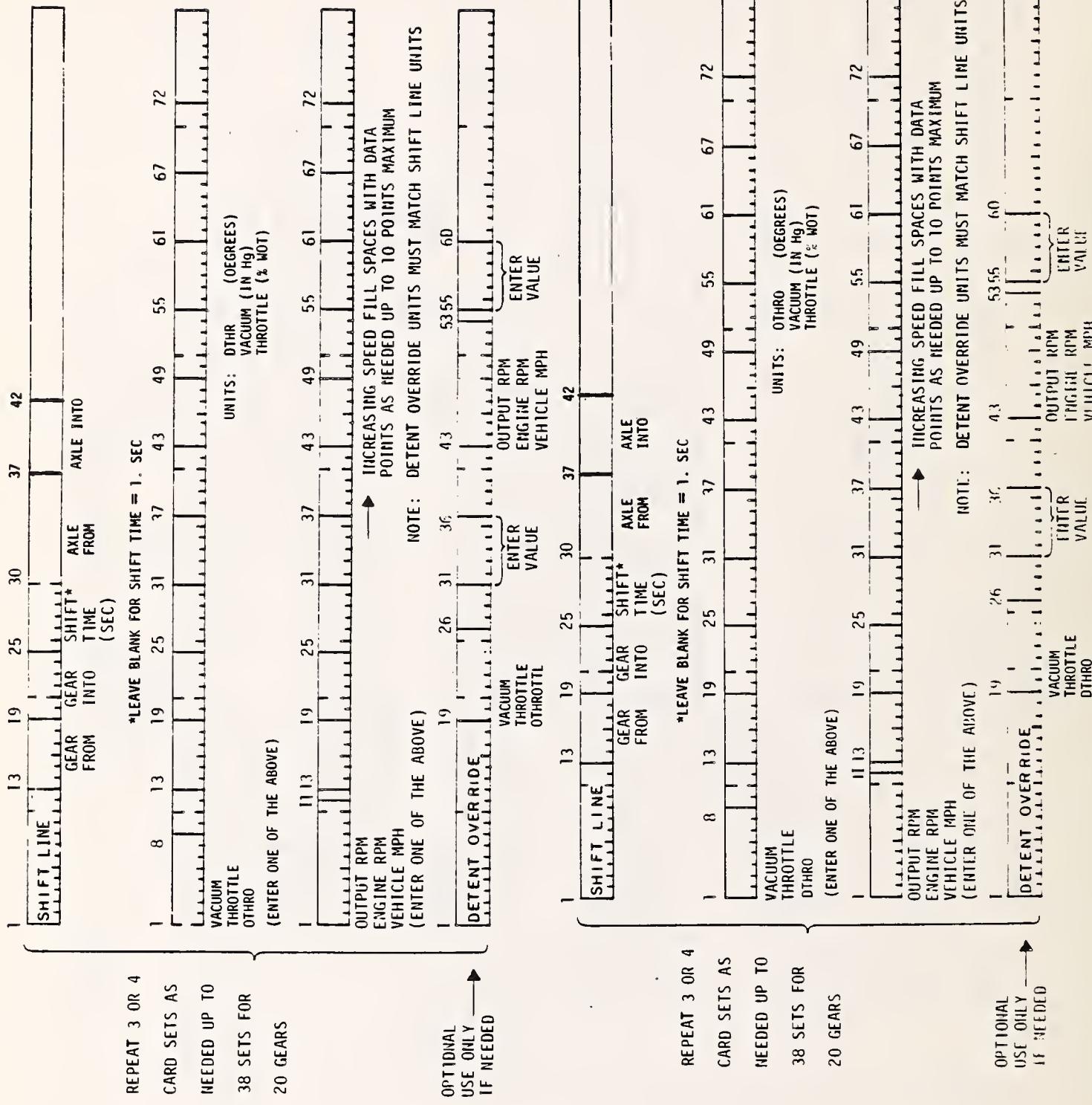


REPEAT 4-CARD SETS AS NEEDED UP TO 10 SETS (100 points maximum)

DATA SHEET 13. SHIFT LOGIC (Sheet 1 of 2)

<input type="text" value="SHIFT LOGIC"/> 19 28 <input type="text" value="PARTNAME"/> 80																									
<p>NOTE: ENTER ALL DATA WITH A DECIMAL POINT</p>																									
<table border="1"> <tr> <td>13</td> <td>18</td> </tr> <tr> <td>NUMB GEAR</td> <td>ENTER VALUE</td> </tr> </table>		13	18	NUMB GEAR	ENTER VALUE																				
13	18																								
NUMB GEAR	ENTER VALUE																								
<p>COMMENT</p>																									
<p>NOTE: $2^*(\text{NUMBER GEAR} - 1)$ SHIFT LINES MUST BE SPECIFIED</p>																									
<table border="1"> <tr> <td>13</td> <td>19</td> <td>25</td> <td>31</td> <td>37</td> <td>42</td> </tr> <tr> <td>SHIFT LINE</td> <td>GEAR</td> <td>SHIFT*</td> <td>AXLE</td> <td>AXLE</td> <td></td> </tr> <tr> <td></td> <td>FROM</td> <td>TIME</td> <td>FROM</td> <td>INTO</td> <td>(SEC)</td> </tr> </table>		13	19	25	31	37	42	SHIFT LINE	GEAR	SHIFT*	AXLE	AXLE			FROM	TIME	FROM	INTO	(SEC)						
13	19	25	31	37	42																				
SHIFT LINE	GEAR	SHIFT*	AXLE	AXLE																					
	FROM	TIME	FROM	INTO	(SEC)																				
<p>*LEAVE BLANK FOR SHIFT TIME = 1. SEC</p>																									
<table border="1"> <tr> <td>8</td> <td>13</td> <td>19</td> <td>25</td> <td>31</td> <td>37</td> <td>43</td> <td>49</td> <td>55</td> <td>61</td> <td>67</td> <td>72</td> </tr> <tr> <td>VACUUM</td> <td>THROTTLE</td> <td>THRO</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> </tr> </table>		8	13	19	25	31	37	43	49	55	61	67	72	VACUUM	THROTTLE	THRO									
8	13	19	25	31	37	43	49	55	61	67	72														
VACUUM	THROTTLE	THRO																							
<p>UNITS: DTHRO (DEGREES) VACUUM (IN HG) THRO (% WOT)</p>																									
<p>REPEAT 3 OR 4</p>																									
<p>CARD SETS AS</p>																									
<p>NEEDED UP TO</p>																									
<p>38 SETS FOR:</p>																									
<p>20 GEARS</p>																									
<p>(ENTER ONE OF THE ABOVE)</p>																									
<table border="1"> <tr> <td>19</td> <td>19</td> <td>25</td> <td>31</td> <td>37</td> <td>43</td> <td>49</td> <td>55</td> <td>61</td> <td>67</td> <td>72</td> </tr> <tr> <td>OUTPUT RPM</td> <td>ENGINE RPM</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> </tr> </table>		19	19	25	31	37	43	49	55	61	67	72	OUTPUT RPM	ENGINE RPM											
19	19	25	31	37	43	49	55	61	67	72															
OUTPUT RPM	ENGINE RPM																								
<p>VEHICLE MPH</p>																									
<p>(ENTER ONE OF THE ABOVE)</p>																									
<table border="1"> <tr> <td>19</td> <td>26</td> <td>31</td> <td>36</td> <td>43</td> <td>53.55</td> <td>60</td> </tr> <tr> <td>DETENT OVERRIDE</td> <td>VACUUM</td> <td>THROTTLE</td> <td>THRO</td> <td>OUTPUT RPM</td> <td>ENGINE RPM</td> <td>VEHICLE MPH</td> </tr> <tr> <td>IF NEEDED</td> <td>ENTER VALUE</td> <td>ENTER VALUE</td> <td>ENTER VALUE</td> <td>ENTER VALUE</td> <td>ENTER VALUE</td> <td>ENTER VALUE</td> </tr> </table>		19	26	31	36	43	53.55	60	DETENT OVERRIDE	VACUUM	THROTTLE	THRO	OUTPUT RPM	ENGINE RPM	VEHICLE MPH	IF NEEDED	ENTER VALUE								
19	26	31	36	43	53.55	60																			
DETENT OVERRIDE	VACUUM	THROTTLE	THRO	OUTPUT RPM	ENGINE RPM	VEHICLE MPH																			
IF NEEDED	ENTER VALUE																								
<p>OPTIONAL USE ONLY IF NEEDED</p>																									
<p>► INCREASING SPEED FILL SPACES WITH DATA POINTS AS NEEDED UP TO 10 POINTS MAXIMUM</p>																									
<p>NOTE: DETENT OVERRIDE UNITS MUST MATCH SHIFT LINE UNITS</p>																									
<p>(ENTER ONE OF THE ABOVE FOR EACH SET OF UNITS)</p>																									

DATA SHEET 13. SHIFT LOGIC (Sheet 2 of 2)



DATA SHEET 14. DEBUG

1 19 31 41

OFF DEBUG SHIFTS TIME SEGMENT

'START' 'STOP'

enter values with a decimal point

NOTES: FOR SHIFTS AND SEGMENT, ENTER SEGMENT NUMBERS
FOR TIME, ENTER VALUES IN SECONDS
IF NO 'START' SPECIFIED, DEBUG PRINTOUT STARTS AT BEGINNING OF RUN
IF NO 'STOP' SPECIFIED, DEBUG PRINTOUT CONTINUES TO END OF RUN

DATA SHEET 15. **DROP**

(enter one of the above)

DATA SHEET 16. DUMP



(enter one of the above)

DATA SHEET 17. LIMIT PRINT

1	19	25	31	36
LIMIT PRINT				
MILE	_____	ENTER VALUE FOR MILE, SEC WITH A DECIMAL POINT .1 mile, 10. sec defaults if no value entered)		
SEC	_____			
SEGMENT	_____			
OFF - FOR DETAILED PRINTOUT (including parts used data)	_____			
SUMMARY	_____			

(enter one of the above)

NOTE: IF NO LIMIT PRINT COMMENDED,
PRINTOUT IS SUMMARY ONLY

DATA SHEET 18 . LOCKUP CONVERTER GEAR

1	LOCKUP CONVERTER	GEAR	19	31	70

LIST GEAR NUMBERS WITHOUT DECIMAL POINTS (right justify)

NOTE: GEAR NUMBERS RANGE FROM 1 to 20

DATA SHEET 19. MODIFY

1	MODIFY	
19		
31		
36		
.43		
52		

AREA
C1
C2
C4
CD

enter value with decimal point
PART NAME
(MUST USE WITH DUTY CYCLE)

CYLINDERS

DIESEL

DISPLACEMENT

DUTY CYCLE

FUEL DENSITY

DYNAMOMETER

REAR AXLE R

STROKE

TIRE EFF

WEIGHT

WHEEL

WIND

IDLE

STEP

UPSHIFT

DOWNSHIFT

TRR

PHI

TOPSPEED

LOCKUP

2 NUMBERS

RRM

GEAR NUMBER

>1=ON

0=OFF

Units: AREA (sq. ft.)
DISPLACEMENT (cu in)
FUEL DENSITY (sp gr)
STROKE (in)
TIRE EFF (1. max)
WEIGHT (lbs)
WIND (mph)
IDLE (RPM)
STEP (sec) - default is .05 sec
UPSHIFT (+ % change in vac/throt)
DOWNSHIFT (- + % change in vac/throt)
PHI (Radians)
C1, C2

Enter Value with decimal point
(Note: Must specify accessory to be modified)

(enter one of the above)

DATA SHEET 20. . PRINT UNITS

*PRINT UNITS	19	24	31	36	43	48	55	60	
ENGINE									
RPM									
PISTON									

(enter one of the above for each set of units)

DATA SHEET 21. REMAP

* REMAP	19	24	31	36	43	48	55	60
ENGINE MAP			RPM		BMEP		LB/HR	
			PISTON		TORQUE		BSFC	
			HP		HP		GAL/HR	

(enter one of the above for each set of units)

NOTE: ENTER ALL DATA WITH A DECIMAL POINT

SPEED POINT	13	19	25	31	37	43	49	55	61	67	72
SPEED POINT											



→ INCREASING VALUE, FILL SPACES WITH DATA
POINTS AS NEEDED UP TO 20 POINTS MAXIMUM

LOAD POINT	13	19	25	31	37	43	49	55	61	67	72
LOAD POINT											



USE ONLY
WHEN MORE
THAN 10
DATA POINTS
TO BE ENTERED
FOR EACH

DATA SHEET 22. SIMULATE

1	19	31	

*SIMULATE

BLANK

CAR

(Default, Car)

DIALOG - IF UNDER USER CONTROL,
BATCH GO TO COMMAND LEVEL
CONTI BEFORE SIMULATING

DATA SHEET 23. TITLE

*TITLE	13	73	/	/
--------	----	----	---	---

RUN TITLE FOR RESULTS PRINTOUT
DATE*
(mo/da/yr)

*Optional - insert to override actual date

1	19	31	70
*UNLOCK CONVERTER	GEAR	.	.

LIST GEAR NUMBERS WITHOUT DECIMAL POINTS (right justify)

NOTE: GEAR NUMBERS RANGE FROM 1 TO 20

DATA SHEET 25. USE

1	7	16	19	34	41	80
*USE						

*ACCESSORY
*CONVERTER

PART NAME LIST GEAR NUMBERS WHEN REQUIRED WITHOUT DECIMAL POINTS
(right justified), gear numbers range from 1 to 20

- *DRIVING SCHEDULE
- *ENGINE - LIST ALL GEARS TO BE USED WITH THE ENGINE
- *GEAR - SPECIFY THE GEAR
- *ROUTE
- *SHIFT LOGIC
- *VEHICLE

(enter one of the above)

NOTE: ONE OF EACH PART ABOVE MUST BE DEFINED BY
A USE COMMAND IN ORDER TO RUN A SIMULATION
WITH THE FOLLOWING EXCEPTIONS:

1. ACCESSORIES ARE NOT REQUIRED.
2. TWO CONVERTERS (drive and coast) must be specified.

*More than one of these parts may be defined.

***ZERO**

NOTE: THIS COMMAND RESETS THE ENTIRE PROGRAM TO ITS' INITIAL STATE
AND ERASES ALL PARTS LOADED WITH THE USE COMMAND

TABLE SHEET 27. SPLIT

*SPLIT

NOTE: THIS COMMAND EXECUTES THE SPLIT TORQUE OPTION

6. GRAPHIC OPTIONS

The graphics package was designed with the intent to enhance capabilities of the VEHSIM program. This is a powerful tool which helps the user to visualize input and output data. It is a user-oriented package in the sense that it was designed to minimize the involvement of the user in the execution of the programs. The listing of the programs (See Vol III) contains commentary and extensive flow diagrams were produced for the entire package. The user is given a choice of running the program via the TEXTRONIX terminal or of writing it on tape and producing results on the CALCOMP plotter.

6.1 DESCRIPTION OF PROGRAM SURF3D.FOR

Program SURF3D.FOR was designed to produce an image of 3-D surfaces. Mathematically, a surface is defined to be some function of two variables, X and Y, which can vary independently of one another. The function value is represented on the Z coordinate axis.

In order to represent a surface with a device that can only draw lines, it is usually necessary to project a succession of lines lying on the surface. The manner in which the lines may be chosen is arbitrary, but the method used most often is to drop a rectangular mesh, or grid, over the surface and represent the surface in terms of the deformation of this tight fitting "stocking." This is the technique used by this program and it may be stated formally by saying that the surface is represented in terms of lines having

- a) constant X and varying Y and Z
- b) constant Y and varying X and Z.

The projection of this mesh onto the X-Y plane is a grid and is referred to as the base grid of the surface. Program SURF3D.FOR constructs a surface from scattered (non-regular X-Y) points. It constructs a regular Z matrix from the scattered (X, Y, Z,) values

regardless of their X and Y ordering. It can be noted that the program will also produce results for the surfaces defined by the matrix, or array, whose values correspond to the Z values at the intersection (mesh points) of the base grid. The user is given a choice of running the program interactively via TEXTRONIX terminal or writing it on tape with the following drawing on CALCOMP plotter. The program asks the user to type the numbers NX and NY which stand for the number of rows and columns in the matrix. If the data are scattered (non-regular) one still has to tell the computer what kind of X-Y matrix he expects to get. The default value for NX is 20 and for NY is 10. The data input for the program is normally very large. This is why the input data must be stored in the file VAS.DAT on disk B. An example of file VAS.DAT is shown in Table 6-1 and an example of output is shown in Figures 6-1 and 6-2. This program is closely related to the program SURF2D.FOR. These two programs represent two alternative ways of showing the 3-D surface. The listing of the program contains comments.

6.2 DESCRIPTION OF PROGRAM SURF2D.FOR

Program SURF2D.FOR was designed to produce an image of contour plots of a user's data. The contouring enables the user to display a surface representing a function of two variables. One method of displaying this surface is through 3-D representation (see description of program SURF3D.FOR). Another way is by slicing the surface horizontally and drawing the lines of intersection with the surface. These are called contour lines.

Once a surface is described in matrix form, a set of contour lines may be generated. The technique for generating contour lines is a linear interpolation of adjacent surface grid points in both the X and Y directions. The user is given a choice of running the program interactively via the TEXTRONIX terminal or of writing it on tape with the following drawing on the CALCOMP plotter. The user is asked to type the numbers NX and NY which stand for the number of rows and columns in the X-Y matrix. If the input

TABLE 6-1. ARRAY OF FIVE DIMENSIONAL VECTORS

RPM	T	m	α	VAC
550.00	0.00	3.00	0.00	14.50
550.00	31.90	3.00	0.00	14.50
550.00	32.10	3.00	0.00	14.50
550.00	32.20	3.00	0.00	14.50
550.00	32.40	3.10	0.00	14.50
550.00	32.60	3.10	0.00	14.50
550.00	32.80	3.10	0.00	14.50
550.00	32.90	3.10	0.00	14.50
550.00	33.10	3.10	0.00	14.50
550.00	33.30	3.10	0.00	14.60
550.00	33.50	3.10	0.00	14.60
550.00	33.60	3.10	0.00	14.70
550.00	33.80	3.10	0.00	14.70
550.00	34.00	3.20	0.00	14.80
550.00	34.20	3.20	0.00	14.90
550.00	34.30	3.20	0.00	15.00
550.00	34.50	3.20	0.00	15.10
550.00	34.70	3.20	0.00	15.30
550.00	34.90	3.20	0.00	15.40
550.00	35.00	3.20	0.00	15.50
800.00	-6.80	3.00	0.00	18.50
800.00	1.20	3.30	0.00	18.50
800.00	2.00	3.00	0.00	17.00
800.00	2.70	3.00	0.00	17.00
800.00	3.50	3.00	0.00	17.00
800.00	4.30	3.00	0.00	17.00
800.00	5.00	3.00	0.00	17.00
800.00	5.80	3.00	0.00	17.00
800.00	6.60	3.00	0.00	17.00
800.00	7.30	3.00	0.00	17.00
800.00	8.10	3.00	0.00	17.00
800.00	8.90	3.00	0.00	17.00
800.00	9.60	3.00	0.00	17.30
800.00	10.40	3.70	0.00	17.90
800.00	11.20	3.70	0.00	17.00
800.00	11.90	3.70	0.00	17.00
800.00	12.70	3.70	0.00	17.00
800.00	13.50	3.50	0.00	17.00
800.00	14.30	3.00	0.00	17.00
800.00	193.90	17.60	80.00	0.10
1000.00	-12.30	3.00	2.00	18.50
1000.00	0.90	4.00	2.00	18.50
1000.00	13.50	4.00	2.40	17.70
1000.00	26.00	4.40	3.10	17.10
1000.00	38.60	5.10	4.10	16.20
1000.00	51.10	5.90	5.30	15.00
1000.00	63.70	6.90	6.70	13.40
1000.00	76.20	8.10	8.30	11.50
1000.00	88.80	9.20	10.10	9.80
1000.00	101.30	10.40	12.30	7.10
1000.00	113.90	11.50	14.70	5.00
1000.00	126.50	12.70	17.30	3.10
1000.00	139.00	13.80	19.90	1.60
1000.00	151.60	14.80	21.90	0.70
1000.00	164.10	15.80	23.00	0.30
1000.00	176.70	16.80	23.20	0.40
1000.00	189.20	17.80	23.50	0.80
1000.00	201.80	18.80	26.10	1.20
1000.00	214.30	19.80	36.50	1.10
1000.00	226.90	21.00	80.00	0.10

FIGURE 6-1. ENGINE FUEL MAP FOR 5.9L ENGINE

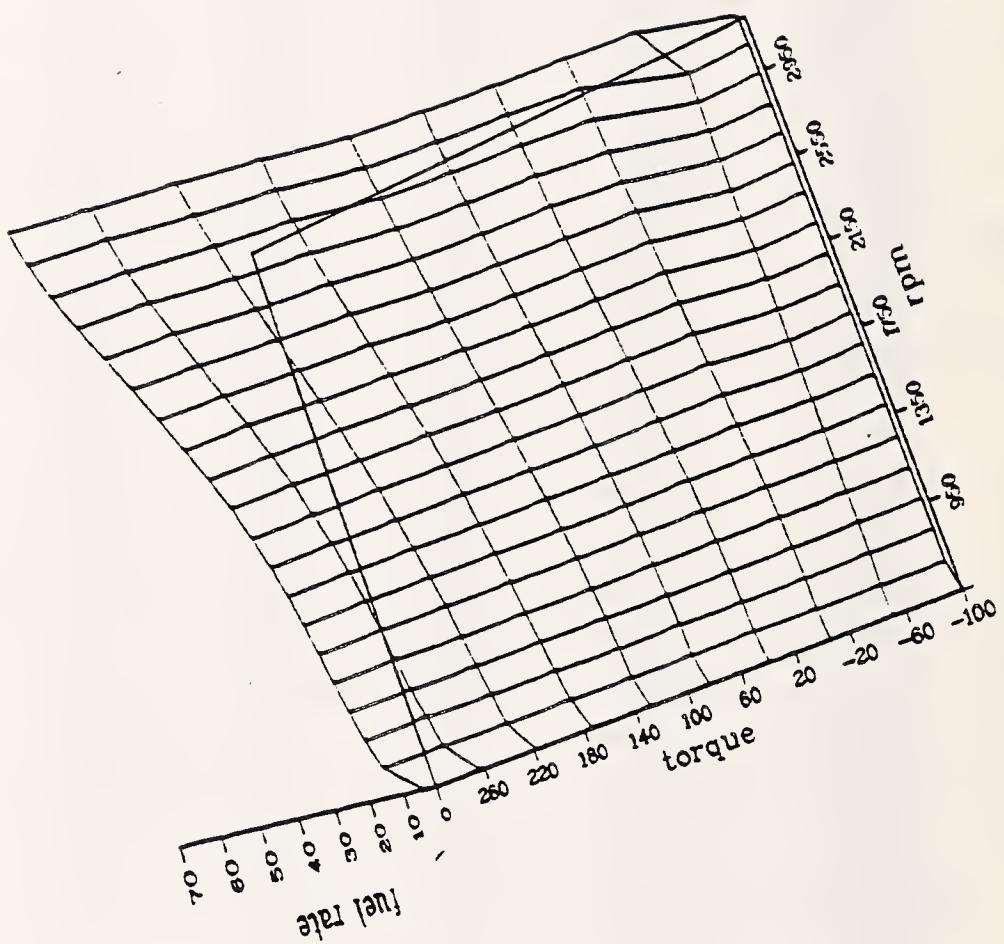




FIGURE 6-2. HORSEPOWER AS A FUNCTION OF ENGINE TORQUE AND RPM

data are scattered, or non-regular, the user must identify the kind of matrix (periodicity) desired. The input data for SURF2D.FOR is normally very large. This is why the input data must be stored in file VAS.DAT on disk B. The listing of the program contains comments.* An example of input data is shown in Table 6-1. Examples of output are shown in Figures 6-3 and 6-4.

6.3 DESCRIPTION OF PROGRAM GEO.FOR

Program GEO.FOR was designed to produce contour plots of a user's data on a 2-D surface. The contouring enables the user to display a surface representing a function of two variables. One method of displaying this surface is through 3-D representation (see description of program SURF3D.FOR). Another way is by slicing the surface horizontally and drawing the lines of intersection with the surface. These are called contour (or geodesic, or equipotential) lines.

Program GEO.FOR draws the contour lines on a 2-D axis system. GEO.FOR is closely related to the program SURF2D.FOR. SURF2D.FOR draws the contour lines on a 3-D axis system. Program GEO.FOR is quite general and may be applied to all sorts of applications. Once a surface is described in matrix form, a set of contour lines may be generated. The technique GEO.FOR uses for generating contour lines is a linear interpolation of adjacent surface grid points in both X and Y directions. It does not interpolate or smooth data values and it works on a regular set of data.

Contour line drawings differ from normal curve drawings in that each set of curves represents a different vertical level of the data. Having all of these lines drawn as the same type of curve would make it nearly impossible to read a contour plot. Therefore, GEO.FOR will draw the more significant levels as heavy (bolder) lines. They will be labeled with the value of the Z level.

FIGURE 6 - 3 . ENGINE FUEL MAP CONTOUR PLOT

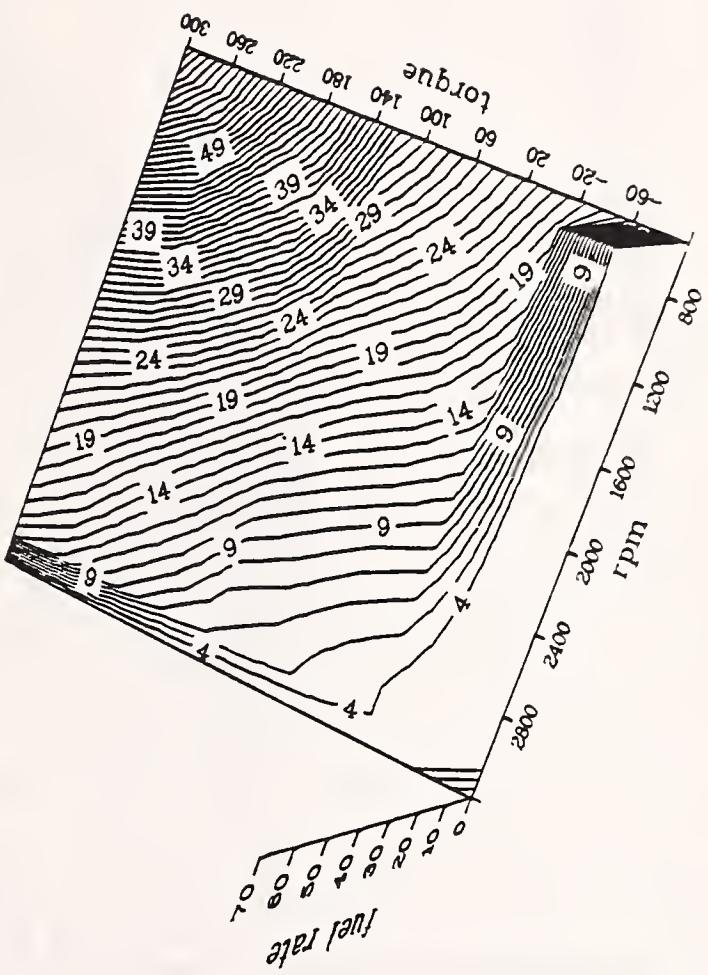
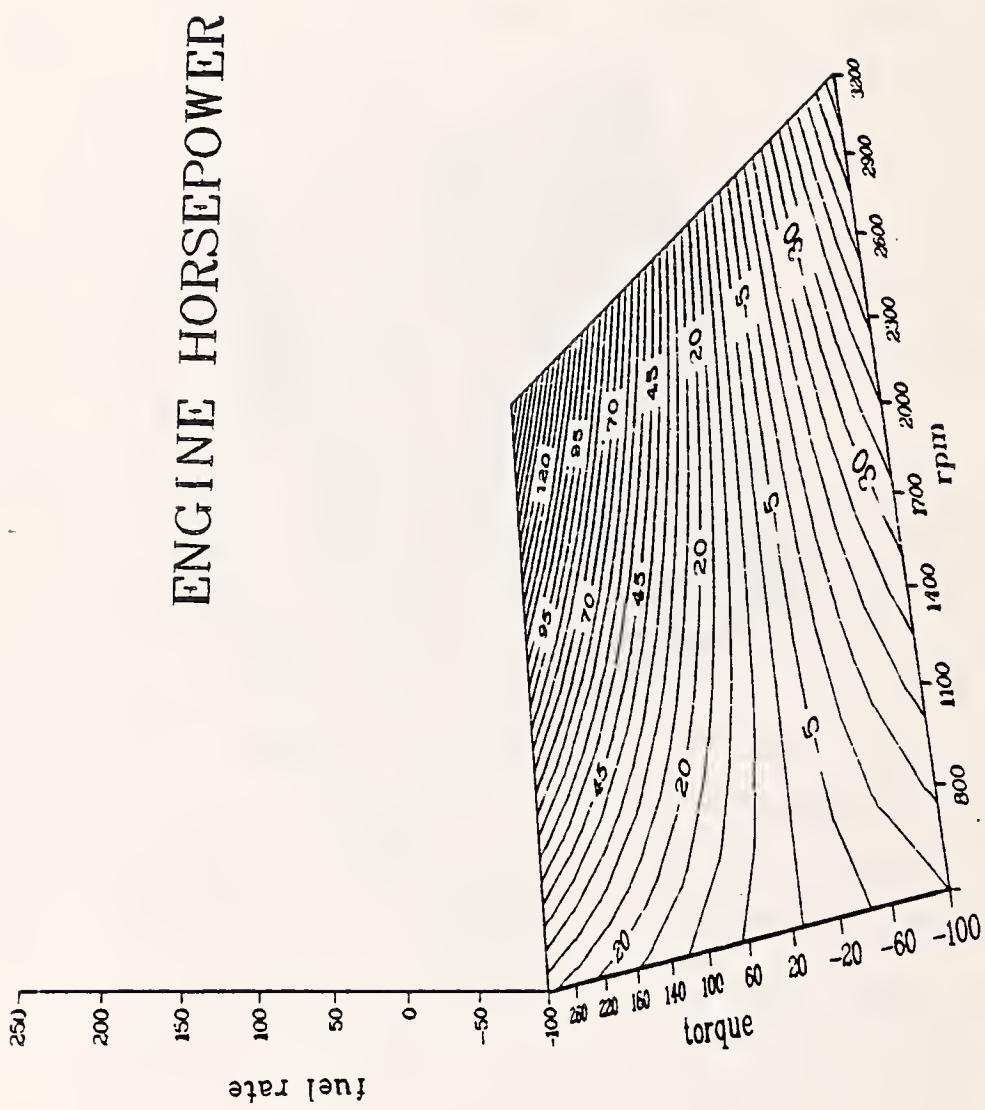


FIGURE 6-4. ENGINE HORSEPOWER AS A FUNCTION OF TORQUE AND RPM



The user is given a choice of running the program interactively via TEXTRONIX terminal or of writing it on tape with the following drawing on CALCOMP plotter. The user is asked to type the numbers NX and NY which stand for the number of rows and columns in the X-Y matrix. The default value for NX is 20 and for NY it is 10. The user already has a two dimensional array, Z, on file 'VAS1.DAT' on disk B. GEO.FOR will scan the Z array and generate 'contour-line' curves at intervals of every 5 units. The program will ask the user to type the number of rows and columns in the matrix. The listing of the program contains comments. An example of input data is shown in Table 6-1. Examples of output data are shown in Figure 6-5.

6.4 DESCRIPTION OF PROGRAM HPOWER.FOR

Program HPOWER.FOR was designed with the intent of drawing the family of curves which are described by the same algorithm.

In this program, the horsepower of the engine is calculated as a function of torque and RPM. In a 3-D space, this would correspond to a family of parabolic hyperboloids. This program does the 2-D representation of horsepower as a function of torque and RPM. As a result of the execution of HPOWER.FOR, one gets a family of hyperbolas which represent horsepowers with the user-supplied increment (in H.P.). The resulting curves are distinguished by different marks. There are 15 different markers and they are repeated only when all of them are exhausted.

The program asks the user to type the number NN which stands for the number of curves to be drawn. It also asks for the increment INCR which stands for the step increment between two curves. The user is given a choice of running the program via TEXTRONIX terminal or using CALCOMP plotter. The listing of the program contains comments. An example of output is shown in Figure 6-6.

FUEL RATE

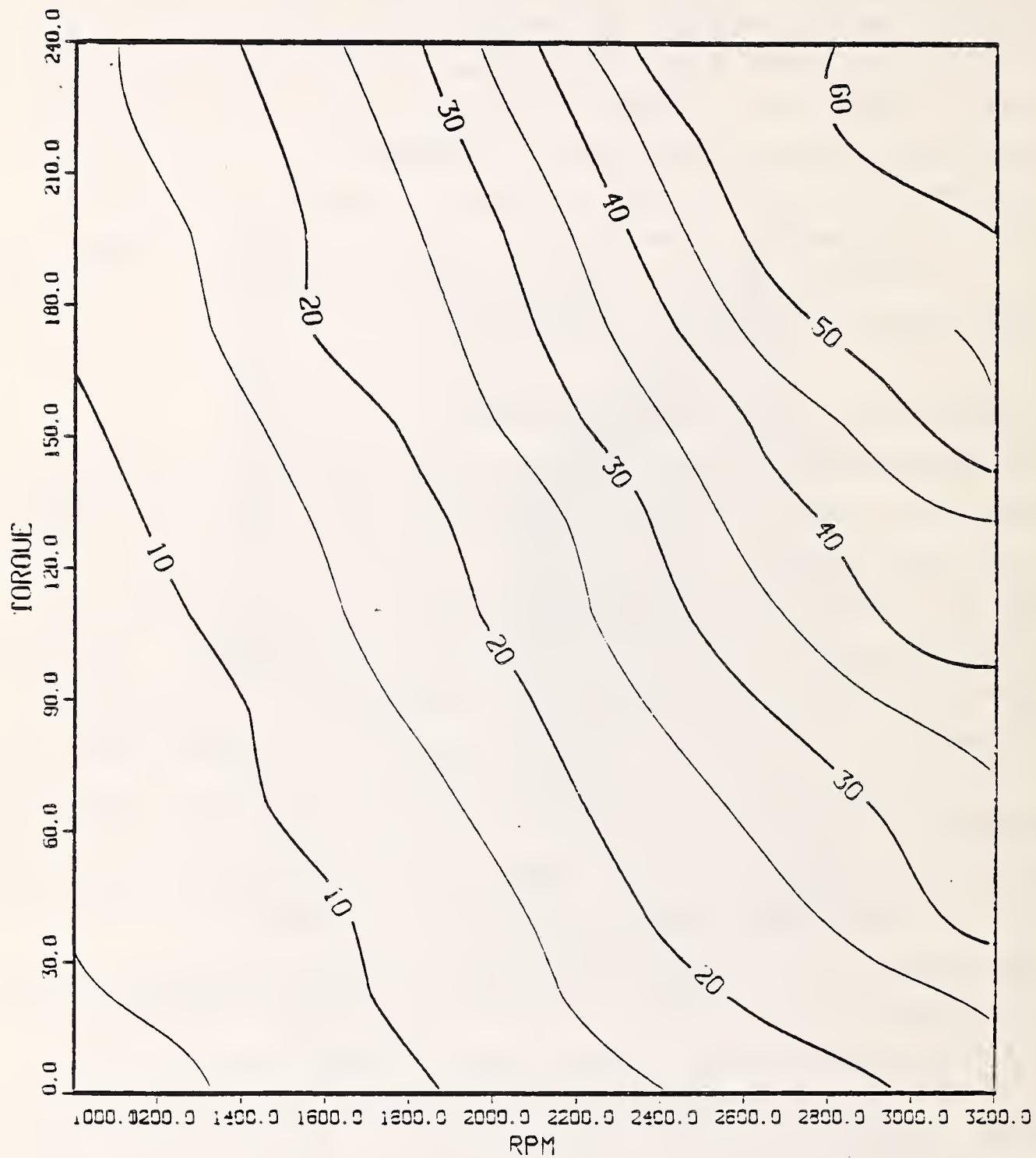


FIGURE 6-5. ENGINE FUEL MAP CONTOUR PLOT

6.5 DESCRIPTION OF PROGRAM DIABGR.FOR

Program DIABGR.FOR was designed with the intent of plotting the data on a two dimensional axis system. It draws all the inputted points and supplies them with a distinguishing mark. Additionally, the program draws the grid.

The user is given a choice of running the program interactively via TEXTRONIX terminal or writing it on the tape with the following drawing on CALCOMP plotter. The user is asked to enter the number IM which stands for marker specification:

- +1 - points are connected and there is a symbol at every point;
- 1 - points are not connected and there is a symbol at every point;
- 0 - points are connected with no symbols drawn.

A symbol will always appear at the first and last points of IM.NE.0 regardless of the value of IM. The default value of IM is +1. The listing of the program contains comments. An example of the program output is shown in Figure 6-7.

6.6 DESCRIPTION OF PROGRAM TRANSF.FOR

Program TRANSF.FOR was designed for the transformation of output data from the VEHSIM program to a form suitable for use as input data for a wide variety of graphics programs. It should be noted that the philosophy of this program is very general and is applicable to a wide class of transformation problems. This program transforms the VEHSIM output data onto an array of five dimensional vectors. TRANSF.FOR calls subroutine MB0001.FOR. As an example, consider an output "ENGINE DATA" (see Table 6-2). The program will transform the engine data onto an array of vectors where column 1 represents speed (RPM), column 2, torque (ft-lb), column 3, fuel rate (lb/hr), column 4, throttle (degrees), and column 5, manifold vacuum (in. of Hg) (see Table 6-1). It has been shown that with this type of formatted data it is very easy to automate the input for a wide range of programs. As an input for TRANS.FOR, use file "MB0001.DAT" sorted on disk B (see Table 6-1). Output will have the name 'VAS.DAT' and will also be stored on disk B. The listing of the program contains comments.

HORSEPOWER AS A FUNCTION OF T AND RPM

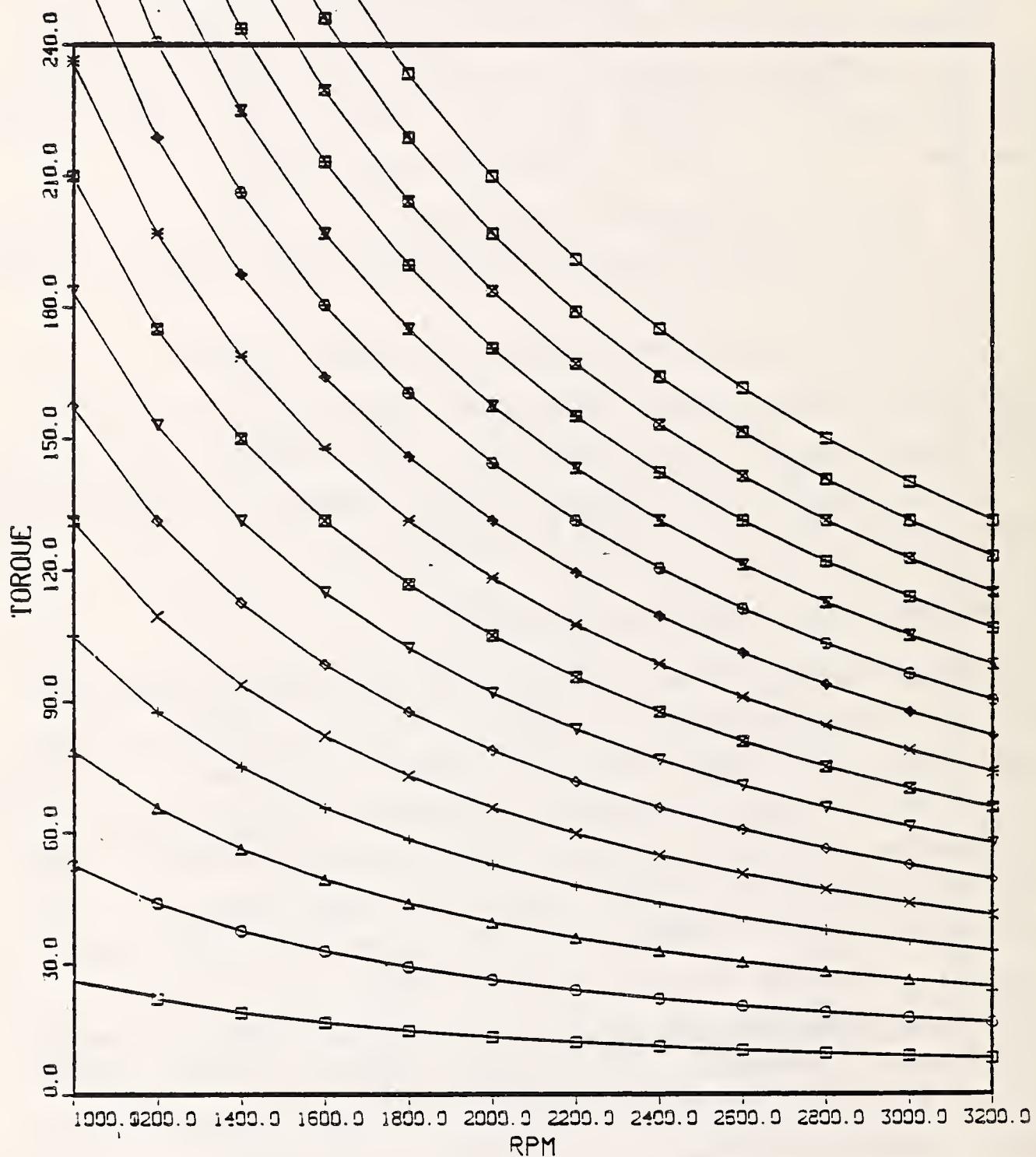


FIGURE 6-6. FAMILY OF HORSEPOWER CURVES

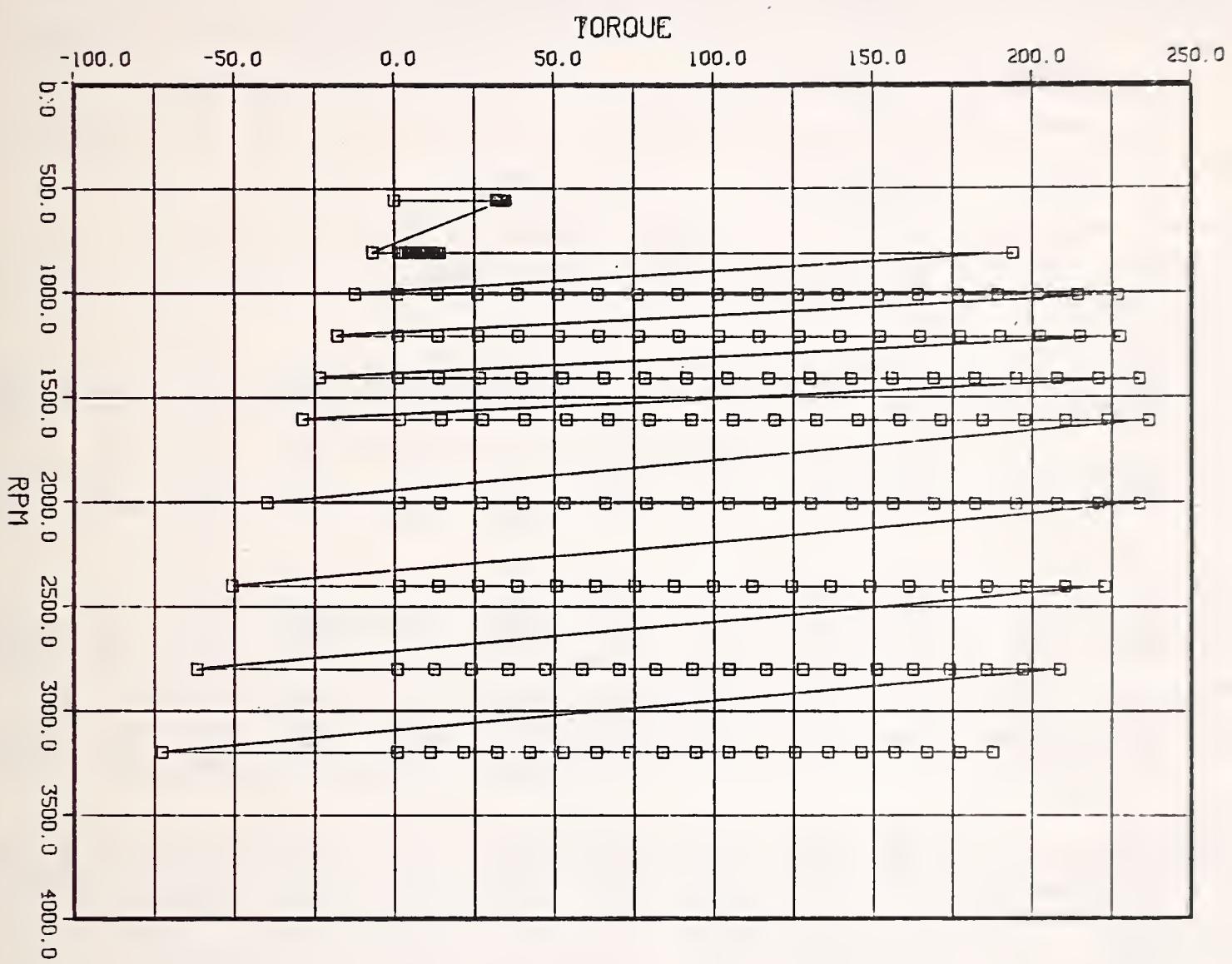


FIGURE 6-7. ENGINE MAP DATA POINTS

TABLE 6-2. ENGINE DATA FROM VEH SIM DATA BASE

VSMCAR CAR 06(23) 16-OCT-80 14:12 JOB# 37 TTY071 DSKB :{04132,4021
1 ENGIN PARTS DATA FILE DIRECTORY 16-OCT-80 DSKB :VSMENG.BIN{04132,4021}

1 16-OCT-80

ENGINE DATA (F8FJL0.114)

1978 300.0 ENGINE FUEL MAP CATALYTIC CONVERTER

CYLINDERS = 6	FUEL DENSITY = 5.976 LB/GAL
BORE = 4.000	ROTATING INERTIA = 0.100 FT-LB-SEC**2
STROKE = 3.980	
DISPLACEMENT = 300.1	MINIMUM MAXIMUM

10 SPEED POINTS	THROTTLE ANGLE = 0.00 80.00 DEGREES
	ENGINE SPEED = 800.0 3200.0 RPM

SPEED (RPM) = 550.00

TORQUE (FT-LB)	0.00	31.90	32.10	32.20	32.40	32.60	32.80	32.90	33.10	33.30
FUEL RATE(LB/HR)	3.00	3.00	3.00	3.00	3.10	3.10	3.10	3.10	3.10	3.10
THROTTLE(DEGREES)	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
MANIFOLD VACUUM(IN-HG)	14.50	14.50	14.50	14.50	14.50	14.50	14.50	14.50	14.50	14.60

TORQUE (FT-LB)	33.50	33.60	33.80	34.00	34.20	34.30	34.50	34.70	34.90	35.00
FUEL RATE(LB/HR)	3.10	3.10	3.10	3.20	3.20	3.20	3.20	3.20	3.20	3.20
THROTTLE(DEGREES)	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
MANIFOLD VACUUM(IN-HG)	14.60	14.70	14.70	14.80	14.90	15.00	15.10	15.30	15.40	15.50

SPEED (RPM) = 800.00

TORQUE (FT-LB)	-6.80	1.20	2.00	2.70	3.50	4.30	5.00	5.80	6.60	7.30
FUEL RATE(LB/HR)	3.00	3.30	3.00	3.00	3.00	3.00	3.00	3.00	3.00	3.00
THROTTLE(DEGREES)	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
MANIFOLD VACUUM(IN-HG)	18.50	18.50	17.00	17.00	17.00	17.00	17.00	17.00	17.00	17.00

TORQUE (FT-LB)	8.10	8.90	9.60	10.40	11.20	11.90	12.70	13.50	14.30	15.10
FUEL RATE(LB/HR)	3.00	3.00	3.00	3.70	3.70	3.70	3.70	3.70	3.70	3.70
THROTTLE(DEGREES)	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
MANIFOLD VACUUM(IN-HG)	17.00	17.00	17.30	17.90	17.00	17.00	17.00	17.00	17.00	17.00

SPEED (RPM) = 1000.00

TORQUE (FT-LB)	-12.30	0.90	13.50	26.00	38.60	51.10	63.70	76.20	88.80	101.30
FUEL RATE(LB/HR)	3.00	4.00	4.00	4.40	5.10	5.50	6.90	8.10	9.20	10.40
THROTTLE(DEGREES)	2.00	2.00	2.40	3.10	4.10	5.30	6.70	8.30	10.10	12.30
MANIFOLD VACUUM(IN-HG)	18.50	18.50	17.70	17.10	16.20	15.00	13.40	11.50	9.40	7.10

TORQUE (FT-LB)	113.90	126.50	139.00	151.60	164.10	176.70	189.20	201.80	214.30	226.90
FUEL RATE(LB/HR)	11.50	12.70	13.80	14.80	15.80	16.80	17.80	18.80	19.80	21.00
THROTTLE(DEGREES)	14.70	17.30	19.90	21.90	23.00	23.20	23.60	26.10	36.50	80.00
MANIFOLD VACUUM(IN-HG)	5.00	3.10	1.60	0.70	0.30	0.40	0.80	1.20	1.10	0.10

SPEED (RPM) = 1200.00

TORQUE (FT-LB)	-17.80	1.00	13.60	26.20	38.80	51.40	64.00	76.50	89.10	101.70
FUEL RATE(LB/HR)	3.00	4.70	4.80	5.30	6.00	6.50	8.00	9.30	10.70	12.10
THROTTLE(DEGREES)	3.20	3.20	3.90	4.80	5.80	6.50	8.30	10.00	12.00	14.50
MANIFOLD VACUUM(IN-HG)	18.50	18.50	18.00	17.40	16.50	15.20	13.60	11.60	9.40	7.10

TORQUE (FT-LB)	114.30	126.90	139.50	152.10	164.70	177.30	189.90	202.50	215.00	227.60
----------------	--------	--------	--------	--------	--------	--------	--------	--------	--------	--------

7. COMMON ERRORS

Beginning users of VEHSIM tend to make the same errors. A compilation of these errors was made based on user inquiries to TSC's Energy Technology Branch. An understanding of each of the errors (including proper interpretation of results) listed below will reduce the frustrations normally experienced by the novice user.

8. Understanding of output variables and their units

Running output:

- o Acceleration
- o Horsepower at wheels
- o Engine RPM
- o Engine torque
- o Road load horsepower
- o Gear number
- o Brake specific fuel
- o Transmission efficiency
- o Speed ratio
- o Torque ratio
- o Brakes
- o Gradeability

Summary output:

- o Fuel economy
- o Time, fuel distribution
- o Energy summary
- o Shift frequency
- o Gear time distribution
- o Engine histogram
 - o Time
 - o Torque/speed
 - o Horsepower

9. Be capable of modifying or creating new parts that include:

- o Engine
- o Converter
- o Transmission
- o Gear
- o Vehicle
- o Tires
- o Route
- o Drive schedule
- o Accessory

This should be accomplished interactively for quick reaction situations that require minor modifications. Major changes will be accomplished by submitting cards via batch mode, such as for a long drive schedule.

10. Be capable of obtaining a listing of:

- o program
- o parts directory
 - o Entire directory and parts list
 - o Any particular part

11. Eventually familiarize yourself with program algorithm and, in particular, with output sequence as minor changes in program output will be periodically required.

HE18.5•A34 no
NHTSA-81-23

Zub, Russell

A computer pr
for vehicle

Form DOT F 174
FORMERLY FORM D

Department
of Transportation

Architectural Programs
Administration

00347963

1 Square
Ave. Massachusetts 02142

Postage and Fees Paid
Research and Special
Programs Administration
DOI 513

Official Business
Penalty for Private Use \$300

